

VPSA Storage Array User Guide

Release 20.01

CONTENTS

1	Preface	1
	.1 Intended Audience	1
	.2 Document History	1
2	ntroduction	3
	2.1 Overview	3
	2.2 VPSA Components	
3	Getting Started	5
J	3.1 Registering a Zadara Account & Creating a VPSA	_
	3.2 The VPSA Interface	
	3.3 Creating RAID Group, Pools, and Volumes	
	3.4 Provisioning your VPSA	
	3.5 Adding and removing Disk Drives	
	3.6 Managing Zadara Engines	
	3.7 Managing Virtual Networks	
	3.8 Assigning Public IPs	
	3.9 Adjusting Flash Cache	22
	3.10 Hibernating your VPSA	23
4	Managing RAID Groups and Drives	25
	4.1 Creating a RAID Group	25
	4.2 Viewing RAID Group properties	
	4.3 Understanding Hot Spare Drives	
	4.4 Managing RAID Group Sync Speed	
	4.5 Understanding Media Scans	
	4.6 Force Recovery	
	4.7 Replacing a Drive	
	4.8 Shredding a Drive	
	4.9 Viewing Drive properties	
		51
5	Configuring Storage Pools	33
	5.1 Understanding Storage Pools	33
	5.2 Understanding Pool's Capacity	33
	5.3 Creating and Managing Pools	36
	5.4 Viewing Pool properties	43
	5.5 Managing Pool Capacity Alerts	
	5.6 Managing Pool Performance Alerts	
6	Understanding Controllers	53
O		
	6.1 Failover	55

	6.2	Viewing Controller Properties	53
7	Mana	aging Servers	57
	7.1	Adding a Server	57
	7.2	Viewing Servers Properties	72
8	Mana	aging Volumes, Snapshots and Clones	75
	8.1	Creating and Deleting a Volume	75
	8.2	Attaching & detaching Volumes to Servers	81
	8.3	Expanding a Volume	83
	8.4	Managing Snapshots and Snapshot Policies	85
	8.5	Managing SMB File History	90
	8.6	Cloning a Volume	92
	8.7	Online Volume Migration	93
	8.8	Managing Encrypted Volumes	96
	8.9	Protecting Files Shares with Built-in Anti-Virus	98
	8.10	Viewing Volume Properties	102
	8.11	Filtering Snapshots	108
9		itoring Performance	111
	9.1	Understanding Performance Monitoring	
	9.2	The Performance Monitor	
	9.3	Customizing the Performance Monitor	113
10	Mana	aging Access Control	115
10	10.1	Adding & Deleting Users	
	10.1	Managing User Passwords	
	10.2	Managing Password Policy	
	10.4	Dual Factor Authentication	
	10.5	Managing NAS Users Access Control	
	10.5	Creating NAS Groups	
	10.7	Enabling Active Directory Authentication	
	10.7	Enabling LDAP Authentication	
	10.9	Managing NAS Quotas	
	10.7	Trainaging 1470 gootas	150
11	Mana		137
	11.1	Creating a Local Mirror (on the same VPSA)	138
	11.2	Connect to a remote VPSA	139
	11.3	Viewing remote VPSA Properties	140
	11.4		141
	11.5	Replicate the same Volume to multiple destinations	
	11.6	Pause & Continue Remote Mirror	142
	11.7	3 3	143
	11.8	Viewing Remote Mirror Properties	147
12	Mana	aging Pemete Clanes	151
12		aging Remote Clones	
	12.1	Connect to a Remote VPSA	
	12.2	Create a Remote Clone	
	12.3	Monitoring Remote Clone	
	12.4	Attaching a Clone	
	12.5	Data Services	
	12.6	Deleting a Clone	156
13	Back	sup to Object Storage	157
	13.1		157
	13.2	Viewing Remote Object Storage properties	159

	13.3	Creating New Backups	159
	13.4	Monitoring Backups	161
	13.5	Restore	163
14	Man	aging Container Services	167
	14.1	Adding ZCS Engines	167
	14.2	Creating Image Repository	168
	14.3	Creating Container Image	168
	14.4	Creating a Container Memory Pool	170
	14.5	Creating Container	171
	14.6	Monitoring Containers	173
15	Setti	ngs	175
15	Setti 15.1		
15	15.1		175
15	15.1 15.2	General	175 176
15	15.1 15.2 15.3	General	175 176 177
15	15.1 15.2 15.3 15.4	General	175 176 177 178
15	15.1 15.2 15.3 15.4 15.5	General	175 176 177 178 179
	15.1 15.2 15.3 15.4 15.5 15.6	General Security NAS Metering Container Service	175 176 177 178 179
	15.1 15.2 15.3 15.4 15.5 15.6	General Security NAS Metering Container Service Network	175 176 177 178 179 179

CHAPTER

ONE

PREFACE

This documentation presents information specific to Zadara Storage SAN and NAS products.

✓ Note: You can find information specific to Zadara Storage's VPSA Object Storage product in the VPSA Object Storage User Guide.

1.1 Intended Audience

This document is intended for end users and storage administrators subscribers of Zadara Storage's Enterprise Storage-as-a-Service product (called VPSA Storage Array, and VPSA Flash Optimized), in both public and private clouds.

1.2 Document History

Date	Revision	Description
November 2013	Α	Initial revision for V2.0 Release
		Updated to version 13.10 content
February 2014	В	Updates for Release 14.01
March 2015	С	Updates for Release 14.11
May 2016	D	Updates for Release 16.05
May 2017	E	Updates for Release 16.05-SP2
		New HTML Format
October 2017	F	Updates for Release 17.11
July 2018	G	Updates for Release 18.07
November 2018	Н	Updates for Release 18.11
September 2019	1	Updates for Release 19.08
January 2020	J	Updates for Release 20.01

2 Chapter 1. Preface

CHAPTER

TWO

INTRODUCTION

2.1 Overview

Zadara Storage Cloud was architected from the ground up to build the first "Enterprise-Storage-as-a-Service Data Storage System for the Cloud" with the following key targets:

- Enterprise quality, resilient, highly available, consistent performance storage for the most demanding data center application workloads
- Consumed as a Service flexible, dynamic and billable
- Scale out grow to hundreds of Storage Nodes, thousands of drives and multi-Petabyte Storage
- True Multi-tenancy End-user controlled privacy and security. Separate workloads, resource allocation, and management per tenant, such that each tenant truly experiences "no noisy neighbors" secure storage.
- Universal Storage Supports all data services on one common infrusructure: Block, File, Object

Starting with release 18.07 Zadara provides the following offerings:

VPSA Storage Array: a hybrid virtual array that supports both HDD and SSD drives

VPSA All Flash Array: an array designed for flash media

Most of the content in this guide if for both the Storage Array and the All Flash Array. Sections that are specific to one offering only in marked as follows:



Zadara VPSA Storage Array provides:

- Unified storage with both Block volumes and File shares exposure
- Data Protection (RAID-1, 6, 10, 60)
- Advanced Data management (Thin Volumes, Snapshots & Clones, Remote Mirroring, Built-in Backup to Object Storage, Built-in Anti-Virus service, SSD Flash Cache, etc...)

- Security features such as Dual factor authentication, Role-based access control, Data-at-Rest encryption and Data-in-Flight enryption
- · Ability to run IO intensive applications as a Docker compatible container within the storage controller
- Management GUI and Rest API
- Flexibility to grow and shrink resources such as CPU, RAM, cache and drive allocations.

All of which is reliable, secured, private and consumed as a service.



In additing Zadara VPSA Flash Optimized provides:

Data reduction mechanism based on inline deduplication and compression to save on capacity of relatively expensive SSD media

Tip: Virtual Private Storage Array (VPSA) is the first Software Defined, Enterprise Storage-as-a-Service. It is an elastic and private Block and File Storage System which provides Enterprise-grade data protection and data management storage services. As the VPSA Administrator, you will appreciate the level of control you have over the storage system while leveraging the benefits of consuming it as a service.

2.2 VPSA Components

2.2.1 Zadara Provisioning Portal

The Zadara Provisioning Portal is your gateway to the Zadara Storage ecosystem through which you can create, view and modify your VPSA configurations (engines, drives, Cache, etc...) on multiple Clouds that Zadara Storage offers.

2.2.2 Virtual Controller

A Virtual Controller (VC) is a Virtual Machine with dedicated CPUs & RAM which runs the VPSA IO stack and control stack. Two VCs are paired in an Active-Standby pair for high availability. The VC maintains a sophisticated and granular block-level mapping layer from virtual to physical address spaces, thus enabling enterprise-level data management capabilities like Thin Provisioning, Snapshots, Cloning and Remote Mirroring.

The VCs provide GUI and REST API end points for management and control.

2.2.3 Dedicated Drives

The Zadara Storage Cloud Orchestrator assigns dedicated drives for each VPSA. The drives are provisioned from different Storage Nodes (SN) for maximum redundancy and performance. Each drive is exposed as a separate iSCSI target from the SN and is LUN masked only to the VPSA's VCs. Your QoS is guaranteed because neighbors, with provisioned drives adjacent to yours, cannot access your drives, impact your performance or compromise your privacy and security.

CHAPTER			
THREE			

GETTING STARTED

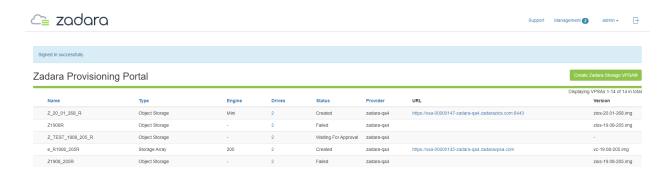
This chapter contains step-by-step instructions to create a VPSA and then to configure its storage properties.

3.1 Registering a Zadara Account & Creating a VPSA

- Go to your organizational/cloud service provider **VPSA Provisioning Portal**
- Click on Create account for first time user registration

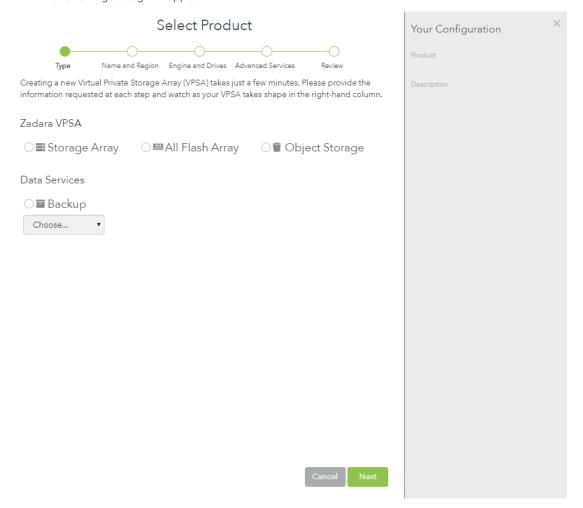


- Complete the form to create a Zadara Account.
- go to your VPSA Provisioning Portal.
- Login using your username / email and password, then press Create Zadara Storage VPSA® to create a new VPSA.



✓ Note: Zadara has a public cloud Provisioning portal. User registration can be performed at: https://manage.zadarastorage.com/register/.

• The following dialog will appear:

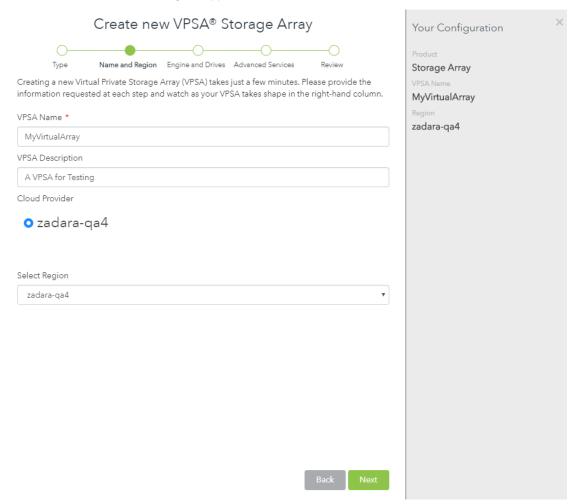


Select either Storage Array to create a hybrid storage array or All Flash Array to create a performance optimized all flash array with built in inline data reduction support.



Note: VPSA Object Storage (ZIOS) creation is described in the VPSA Object Storage User Guide.

• The VPSA definitions dialog will appear

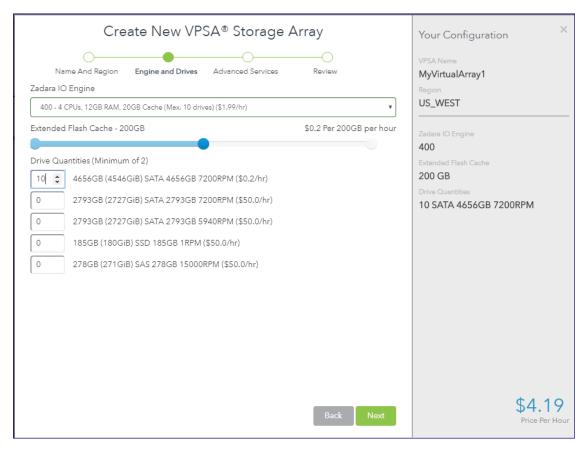


Enter the following mandatory fields:

- VPSA Name Give the VPSA a name. This is how it will appear in the Cloud Console and in the VPSA GUI. If you are planning on having multiple VPSAs, you might want to give it as detailed a name as possible.
- VPSA Description Give the VPSA a description.
- Select Cloud Provider Select the Cloud or Co-lo where you have your compute instances. VPSAs are able to simultaneously connect to multiple Cloud Providers and Co-locations (within the same geographical region).

Note: From the public cloud Provisioning Portal you can provision and manage all of your VPSAs, even if they are connected to different Cloud Providers & regions.

- Select a Region Select the Cloud Provider region where your application servers reside. The servers and the VPSA must reside in the same region in order to establish efficient iSCSI or NFS\CIFS connectivity. Available Regions depend on which Cloud Provider you select.
- **Protection Zone** VPSA supports multiple protection zones in "stretched cluster" configurations, where each VC is in a different zone. In cloud locations that provide protection zones, select in which zone the new VPSA will be built. For multi-zone configurations select Multiple.
- · Click Next



- Select the Zadara IO Engine The Zadara IO Engine type defines the compute characteristics of your VPSA's Virtual Controllers (VCs). Each engine type defines the following characteristics:
 - Number of CPUs that are assigned to your VPSA's VCs.
 - Amount of RAM that is assigned to your VPSA's VCs.
 - Default size of protected SSD Cache.

When selecting the IO engine, take into account the capacity planned for this VPSA. Each Engine has a limit to the number of drive it can support, and to the total raw capacity of the VPSA.

You can change the Zadara Engine type (upgrade or downgrade) at any time throughout the lifetime of your VPSA according to your application's needs, providing you stay within the maximum limits of the engine type you are moving to

Note: The compute resources (CPU, RAM and Cache) are dedicated to your VPSA, which ensures consistent performance and isolation from other tenants' workloads and behavior.

- Select the Cache size (for Storage Array engines larger than 200) Use the slide bar to set the amount of flash cache allocated to this VPSA. Note that each VPSA engine comes with a minimum amount of cache. The extended cache is allocated in 200GB increments.
- Drive Quantities Select the type and number of drives that you would like allocated to your VPSA.
 - The Zadara Cloud Orchestrator allocates dedicated drives.
 - Drives are allocated from as many different SNs as possible to provide max redundancy for your VPSA's RAID groups.
 - There is a limit to the number of drives per Zadara IO Engine type. The larger the Engine is, the more drives you can add. There is also a limit to the total raw capacity of all drives. Make sure the total capacity of all selected drives is within the limit.



The following table lists the maximum drives per Storage Array Engine type:

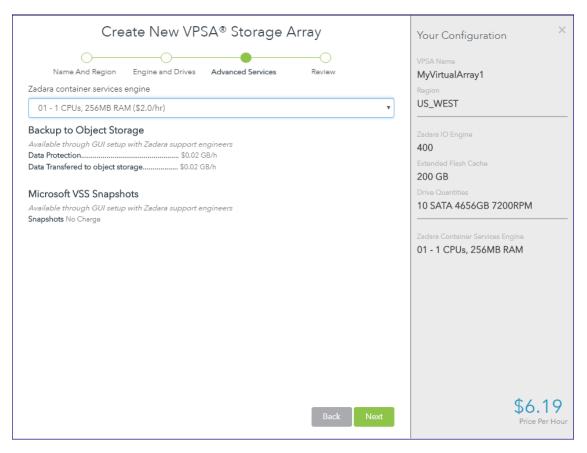
IO Engine Type	Maximum # of Drives	Maximum Raw Capacity
200 (Baby)	5	24 TB
400 (Basic)	10	60 TB
600 (Boost)	20	100 TB
800 (Blast)	30	150 TB
1000 (Blazing)	40	200 TB
1200	60	240 TB
1600	80	300 TB
2400	80	360 TB
3600	80	360 TB

The following table lists the maximum drives and capacity per All Flash Array Engine type: Note that for All Flash Array, due to data reduction, the capacity limit per engine depends on both the physical capacity of the drives and the the customer virtual capacity (as seen by the hosts), before any data reduction. More about All Flash Array capacities: Understanding Pool's Capacity

IO Engine	Maximum # of	Maximum Raw Capac-	Maximum Customer (host) Capac-
Type	Drives	ity	ity
F800	30	120 TB	60 TB
F1200	60	200 TB	100 TB
F2400	80	320 TB	160 TB
F3600	100	400 TB	200 TB
F4800	120	400 TB	250 TB

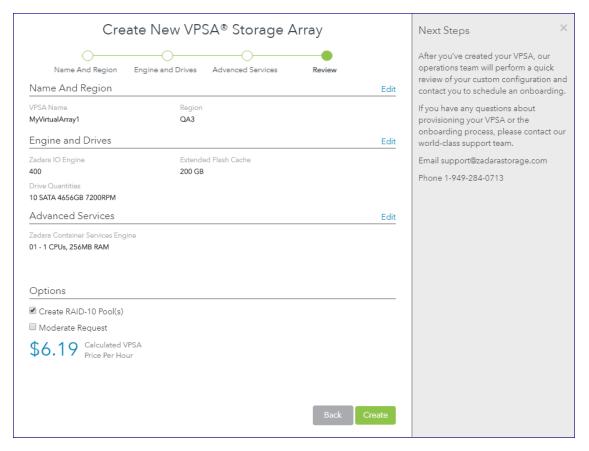
Note: The above capacities depend on the type of the pool(s) used. The numbers shown are the limits of the aggregated size of all pools of type Archival. See Creating a Pool for details

· Click Next



- Select the Zadara Container Services (ZCS) Engine The Zadara ZCS Engine defines the compute resources of the VPSA's Virtual Controllers that are allocated for Docker containers within this VPSA. Refer to Managing Container Services for details about Zadara Container Services.
- Fibre Channel Support Check this checkbox if you will be connecting hosts to this VPSA over FC SAN.

· Click Next



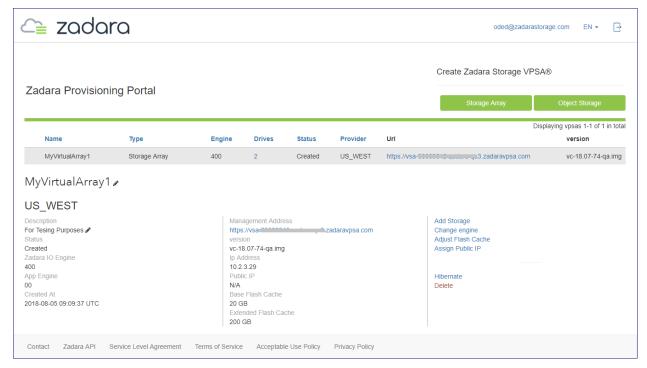
- Create RAID-10 Pool(s) By default, at VPSA creation time RAID-10 pools are automatically created. One pool per each drives type selected. All the drives selected Of each type will be included in the pool. If you want to create different pools setting, uncheck this checkbox, and manually create your RAID groups and pools as described below.
- Once you have completed selecting the above VPSA characteristics, review the displayed summary. You can click Edit to modify your previous selections. Press the Create button to confirm the VPSA creation request. The requested VPSA will appear in the "Awaiting Approval" list.



 Completing the VPSA creation requires the approval of a Zadara Storage Cloud admin. Once approved, the new VPSA only takes a few minutes to launch. During that time you'll see your VPSA in "Launching" status as shown below:



- Once the VPSA is ready, you'll receive an email with a temporary passcode at your registered email address.
- Use the "Management Address" link to access the VPSA GUI:



• Use your registered username or email address and the temporary passcode to enter the VPSA GUI. You will be immediately prompted to set a new password for your VPSA User account.

3.2 The VPSA Interface

3.2.1 Understanding the VPSA Dashboard

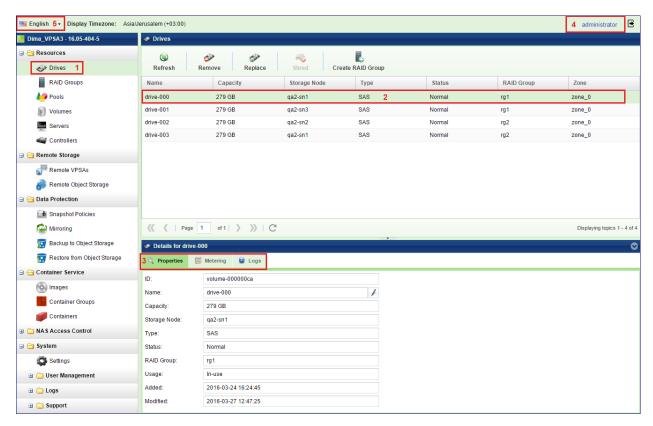
VPSA Dashboard is the landing page, every time the GUI opens. It gives the overall state of the VPSA (Health, Capacity, Performance) at a glance. The Dashboard is made of the following components:



- 1. VPSA Info: General information of the VPSA such as name, engine type and management IP Address.
- 2. **System Health**: Shows the inventory of the objects managed by the system, such as Pools, Volumes, Mirrors etc... If all objects are in "normal" state, there is a green checkmark on the line. If there is situation that needs your attention a red exclamation mark is shown on that specific line, with number of objects that need to be taken care of.
- 3. **CPU:** Shows the CPU utilization of the active Controller of the VPSA, over time. This chart gives an indication of the load on the storage system.
- 4. **Capacity**: Shows the capacity state of the VPSA. The display is different between Storage Array and All Flash Array. For the later it shows the capacity reduction saving. See Understanding Pool's Capacity for details.
 - a. Current capacity state
 - b. Capacity consumption over time during the last month
- 5. Performance: These charts show the aggregated performance of all Volumes.
 - a. Current IOPS (reads and writes) of all Volumes

- b. IOPS activity during the last hour
- c. Current throughput of all Volumes
- d. Throughput of all volumes during the last hour
- e. Current mirroring traffic of all mirrors (outbound and inbound)
- f. Mirroring activity of all mirrors during the last hour

3.2.2 Understanding the VPSA GUI



The VPSA GUI provides full management and control of your VPSA. It contains the following main components (as numbered in the above screenshot):

- 1. Main Navigation Left Panel Traverse through the various VPSA entities. The selected entity is highlighted.
- 2. **The Center Pane** Displays a list of objects from the selected entity type (e.g. Drives in the above screenshot example) and for each object it displays the main properties.
- 3. The South Pane Displays detailed information regarding the selected object. All objects have at least 3 tabs:
 - a. Properties Detailed properties of the object.
 - b. Metering Typically IO workload metering info.
 - c. Logs List of event-log messages related to that object.
- 4. Logged-in username Displayed at the top right corner.

3.2. The VPSA Interface 15

5. **Selected Language** – Displayed at the top left corner. You can use this drop down to change the displayed language.

3.3 Creating RAID Group, Pools, and Volumes

By default a new VPSA is created with all its drives configured in RAID Groups, and a Pool per each drives type. If the automatic pools satisfy your needs go directly to the volumes creation below. Otherwise follow the RAID Group and Pool creation instruction.

- Create a RAID Group to define the level of data protection needed. For more details see here: Creating a RAID Group
- Create a storage Pool by using aggregated capacity from one or more RAID Groups. For more details see here:
 Creating a Pool
- Create an iSCSI\FC\NFS\SMB Thin Provisioned Volume to be used by your servers. For more details check here: Creating and Deleting a Volume
- Add a server. The server object represents the host using the storage volume. Follow the instructions depending
 on OS and connectivity of your server: Adding a Server
- Attach the Volume to a Server. For more details see here: Attaching & detaching Volumes to Servers

Congratulations! You have a new VPSA provisioned and ready to use.

<thead> </thead>
The following sections describe in detail the various capabilities and services of your VPSA.

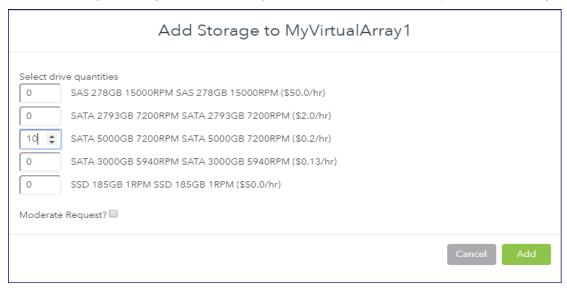
3.4 Provisioning your VPSA

You create, add, change, delete and manage the resources composing your VPSAs via the Zadara Provisioning Portal.

This section describes the available operations in the Provisioning Portal (https://manage.zadarastorage.com).

3.5 Adding and removing Disk Drives

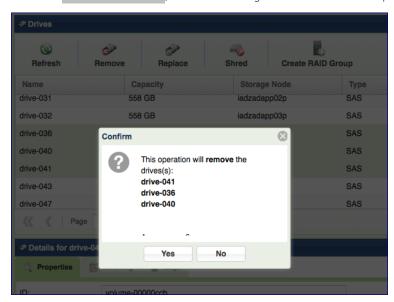
To add drives to your VPSA go to the Provisioning Portal, select the VPSA and then press the Add Storage button.



- Select the number of drives from each available drive type you wish to add to your VPSA, and press Submit. Keep in mind the RAID Groups you are going to build.
- This operation requires the approval of a Zadara Storage Cloud Admin. Once approved, you'll see the number of drives in the Provisioning Portal update accordingly. If you then refresh the Drives page in the VPSA GUI the new drives will be displayed.

You can remove unused Drives (indicated with status "Available") from within the VPSA.

Go to the VPSA GUI > Drives , select the Drive you wish to remove and press the Remove button:



If you wish to remove a Drive that is part of a RAID Group you first need to replace it with another Drive as described here: Replacing a Drive

3.6 Managing Zadara Engines

The Zadara IO Engine type defines the following characteristics of your VPSA's Storage Controllers:

- **Dedicated CPU and memory resources** These are dedicated solely to your VPSA. These resources are not shared with any other VPSA or tenant within the Zadara Storage Cloud.
- Flash Cache Size Each VPSA is provisioned with a Flash Cache partition to be used for both metadata and read/write caching. The SSD cache partition is protected using RAID-1, where each mirror copy resides on a different SN, thus ensuring cache resilience to SN failure. Each Engine type comes with a base SSD cache partition size. You can request additional flash capacity for caching. For more details see "Adjusting Cache."
- Maximum number of drives The maximum number of drives that can be allocated to each VPSA engine type.



The following Zadara IO Engines are available For Storage Array:

IO Engine Type	Dedicated Compute Resources	Base Flash Cache	Max # of Drives	Max Raw Capacity
200 (Baby)	2 CPU, 6 GB RAM	20 GB	5	24 TB
400 (Basic)	4 CPU, 12 GB RAM	20 GB	10	60 TB
600 (Boost)	6 CPU, 20 GB RAM	40 GB	20	100 TB
800 (Blast)	8 CPU, 28 GB RAM	60 GB	30	150 TB
1000 (Blazing)	10 CPU, 36 GB RAM	80 GB	40	200 TB
1200	12 CPU, 52 GB RAM	100 GB	60	240 TB
1600	16 CPU, 68 GB RAM	120 GB	80	300 TB
2400	24 CPU, 100 GB RAM	180 GB	80	360 TB
3600	36 CPU, 144 GB RAM	240 GB	80	360 TB

The following Zadara IO Engines are available For All Flash Array: Note that for All Flash Array, due to data reduction, the capacity limit per engine depends on both the physical capacity of the drives and the the customer virtual capacity (as seen by the hosts), before any data reduction. More about All Flash Array capacities: Understanding Pool's Capacity

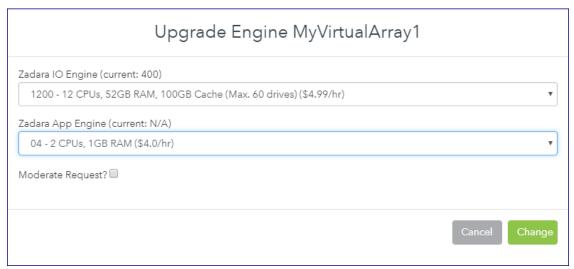
IO Engine	Dedicated Compute Re-	Maximum # of	Maximum Raw Ca-	Maximum Customer (Host)
Type	sources	Drives	pacity	Capacity
F800	8 CPU, 48 GB RAM	30	120	60 TB
F1200	12 CPU, 72 GB RAM	60	200	100 TB
F2400	24 CPU, 116 GB RAM	80	320	160 TB
F3600	36 CPU, 176 GB RAM	100	400	200 TB
F4800	48 CPU, 236 GB RAM	120	400	200 TB

Note: The above capacities depend on the type of the pool(s) used. The numbers shown are the limits of the aggregated size of all pools of type Archival. See Creating a Pool for details

The following Zadara Container Services Engines (see: Managing Container Services) are available:

Zadara ZCS Engine Type	Dedicated compute resources
01	2 CPU, 512 MB RAM
02	2 CPU, 1 GB RAM
04	4 CPU, 2 GB RAM
06	6 CPU, 4 GB RAM
08	8 CPU, 8 GB RAM

To change both types of Zadara Engines, press the Change Engine link in the Zadara Provisioning Portal:



When selecting any engine larger than 200 you can also select the required flash cache size for that engine. For Flash Cache limits see here.

Completing this operation requires the approval of the Zadara Storage Cloud Admin.

The Zadara Engine upgrade/downgrade process may take a few minutes. During that time, your VPSA status will change to "Upgrade Pending".

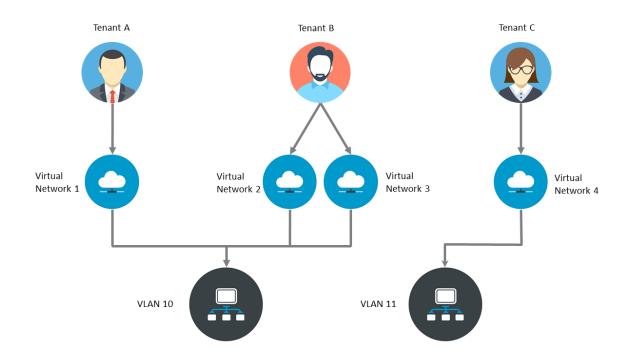
When the process completes the VPSA status will change back to "Ready".

3.7 Managing Virtual Networks

The Zadara cloud provides a flexible and dynamic virtual networking infrastructure that can be tailored to meet multiple storage architecture and use cases.

Each cloud tennant is allocated with one or more "Virutal Networks" which is a set of available IP addresses within a specific network segment. Virtual networks are allocated for a specific cloud tenneant and within a specific avilable cloud VLAN.

The below diagram depicts the relationship between cloud tenants, virtual networks and VLANs:



In case a VPSA serves as storage for servers on different networks, the VPSA can be plugged on multiple "Virtual Networks". Both block volumes and NAS shares can simultaneously be exposed through one or more Virtual Networks.

Each VPSA is created with a primary network for its front end (hosts connectivity). This network is routable and is mandatory.

You can manage your virtual networks from the Zadara Provisioning Portal. click Network Management in the Zadara Provisioning Portal's Management Menu.



To create another virtual network press Create, and fill in the requested parameters such as: CIDR, Gateway, IP Range, and whether IPv4 or IPv6 should be used.

You can add (and remove) secondary networks to the VPSA. The VPSA internally maintains a "Virtual Networks Interface" (VNI) that connects into each virtual networks.

To add Virtual Network Interface, press the Add Virtual Network Interface link in the Zadara Provisioning Portal VPSA Operations.

To remove Virtual Network Interface, press the Remove Virtual Network Interface link in the Zadara Provisioning Portal VPSA Operations.

zadara-qa10

Description
None S
Status
Created
Zadara IO Engine
800
App Engine
04
Created At
2019-09-16 06:02:06 UTC

vc-19.08-168-qa.img

Primary Management Interface
URL https://vsa-060000647-data-or-0700064aavpsa.com
IPv4 10.2.10.45
IPv6 N/A
Public IP
N/A
Base Flash Cache
60 GB
Extended Flash Cache
0 GB

VPSA Operations
Add Storage
Add Proxy Virtual Controller
Change Engine
Adjust Flash Cache
Assign Public IP
Add Virtual Network Interface
Hibernate
Delete
Global Operations

Network Management

✓ Note:

- Number of VNIs per VPSA is limited to 5.
- VPSA REST API/GUI is accessible through any VNI.
- Only Primary VN IP is registered in DNSimple
- VPSA can't have two VNI with the same VLAN.

✓ Note:

- Only "Primary Virtual Network" is a routable network. Remaining virtual networks are not routable. There are some limitations on the remaining virtual networks:
- Active Directory can be joined only through "primary virtual network".
- Backup (B2OS), Mirror, Remote Clone through FE network are only allowed via the "primary virtual network".
- ZCS container services exposed through FE network can be done only on "primary virtual network".
- "iSER" host connectivity is available only on the "Primary Virtual Network".

3.8 Assigning Public IPs

By default you cannot access the VPSA from the public Internet for security and privacy reasons. The VPSA Front-End IP address which is used for VPSA management (via GUI and REST API) and for data IO workload (host connectivity via iSCSI/NFS/SMB protocols), is allocated on the Zadara Storage Cloud "Front-End" network 10GbE interface which is routable only from the Cloud Servers network. Servers outside of your Cloud Servers network cannot reach this IP address. This means you cannot access your VPSA GUI from the Internet.

A typical use case requiring Public IP addresses is when you're running Asynchronous Remote Mirroring between two VPSAs in different regions, between on premise and cloud deployments or even between different Cloud Providers for Disaster Recovery (DR). Communication between the VPSAs is done via an authenticated and encrypted channel over the public Internet, thus requiring Public IPs.

To assign a Public IP address to your VPSA, go to the Provisioning Portal and press the Assign Public IP link. You can see the assigned IP address in your VPSA details in the Provisioning Portal and in the VPSA GUI, under Settings > General > Public IP . To remove it, simply click the Remove Public IP button in the Provisioning Portal.



✓ Note: Access to the VPSA GUI and API is blocked through the Public IP for security reasons.



Note: NAT'd server IP connections are not supported for iSCSI, NFS, and SMB protocols over the Public IP.

a Adjusting Flash Cache

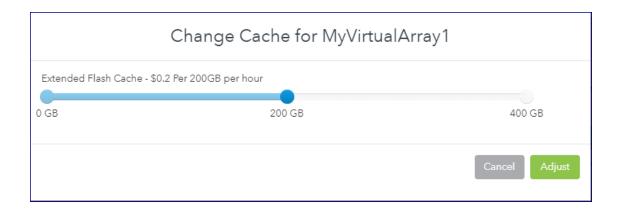
Each VPSA is provisioned with a base flash cache partition, which is utilized by the VPSA for both metadata and read/write caching. The initially assigned default SSD cache size is also the minimal cache size for a given Zadara Engine. The flash cache partition is protected using RAID-1, where each mirror copy resides on a different SN, thus ensuring cache resilience to multiple types of failure.

On top of the base flash cache described above, you can add an extended cache. The VPSA extended flash cache size is elastic, so you can increase or decrease the cache size according to the needs of your workload.

Each Engine type has a minimum (default) and maximum SSD Cache size, as shown in the table below:

Zadara Engine	Base Flash Cache	Default Extended Flash Cache Size	Max Extended Flash Cache Size
200 (Baby)	20 GB	0 GB	0 GB
400 (Basic)	20 GB	200 GB	400 GB
600 (Boost)	40 GB	400 GB	800 GB
800 (Blast)	60 GB	600 GB	1200 GB
1000 (Blazing)	80 GB	800 GB	1600 GB
1200	100 GB	1200 GB	2400 GB
1600	120 GB	1600 GB	3200 GB
2400	180 GB	1600 GB	3200 GB
3600	240 GB	1600 GB	3200 GB

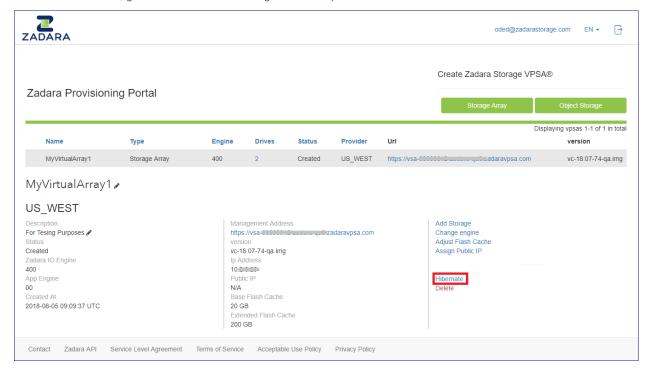
To change the Extended Flash Cache size for your VPSA, go to the Provisioning Portal and press the Adjust Flash Cache link:



3.10 Hibernating your VPSA

You can hibernate your VPSA when it is not in use for some period of time in order to reduce its associated service cost. While the VPSA is in a hibernated state you will only be billed for the drives, not the engine. Hibernating a VPSA involves the process of deleting its Virtual Controllers (the VPSA) while maintaining the data drives and all the necessary metadata to resume its operation at a later stage. **No data is lost!** The hibernated VPSA is not accessible to any GUI or REST API commands, nor will it present any iSCSI or NFS\SMB volumes. Resuming a hibernated VPSA only takes a few minutes.

To hibernate a VPSA, go to the VPSA Provisioning Portal and press the Hibernate link:



To resume access to the VPSA, go to the Provisioning Portal and press the Restore link. (The Hibernate and Restore toggle depending on the current state of the VPSA.)

CHAPTER

FOUR

MANAGING RAID GROUPS AND DRIVES

4.1 Creating a RAID Group



VPSA RAID Groups define the level of protection against disk failure of the Pools and Volumes which contain the user's data. Careful consideration must be given when selecting the RAID level, along with the number and type of drives, in order to avoid potential impact on performance of your data. RAID groups always span across drives from different Storage Nodes, thus a RAID Group is resilient to both a single drive failure (RAID-6 allows for a 2-drive failure) as well as to a complete Storage Node failure.

To create your RAID Groups first select the Drives entity in the Main Navigation Panel (Left Panel) and then click the Create RAID Group button in the Center Panel.

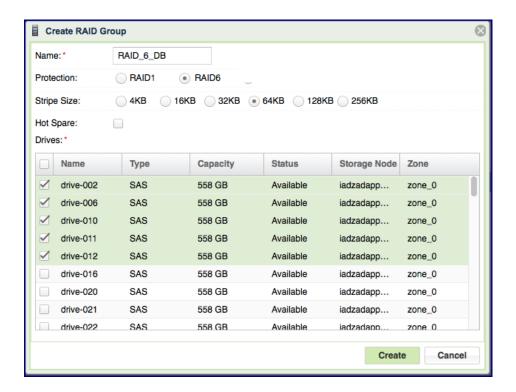
Define the following attributes in the "Create RAID Group" dialog box:

• Enter the RAID Group name (you will later add it to a Pool so you may want to provide a meaningful name that describes the target usage of the Pool).



Note: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores

- Select Protection Type. Refer to the table below for a description of the various RAID levels.
- Select Stripe Size. Choosing a Stripe Size other than the default value of 64K is only applicable to RAID-6 and depends on the performance needs specific to your workload.
- Select whether to allocate a drive as a Hot Spare for this RAID group. Adding Spare drive for RAID-1 groups is recommended. See more details about managing **Hot Spares** here.
- Select the drives that will participate in the RAID Group. As noted in the table below, for RAID-1 a minimum of 2 drives is required. For RAID-6: in a VPSA Storage Array a minimum of 4 drives is required and a VPSA Flash Array supports 4+2 or 8+2 RAID group configurations.
- For maximum redundancy drives MUST be selected from different Storage Nodes so VPSA will prevent you from doing otherwise.
- It is possible **but not recommended** to mix drives of different types in a single RAID Group.
- RAID-5 is no longer supported.



4.1.1 Understanding RAID levels

The following RAID level are supported:

RAID	Description	
level		
RAID-	RAID-1 mirrors the contents of one hard drive in the group onto another. If either hard drive fails, the other	
1	hard drive takes over and normal system operations are not interrupted. RAID-1, or Drive Mirroring, creates	
(Mir-	fault tolerance by storing duplicate sets of data on a minimum of two hard drives, and offers an excellent	
ror-	combination of data protection and performance. There must be 2 or 3 drives in a RAID-1 group. RAID-1 and	
ing)	RAID-10 are the most costly fault tolerance methods because they require 50 percent of the total combined	
	drives capacity to store the redundant data.	
RAID-	RAID-6 uses multiple parity sets to store data and can therefore tolerate up to 2 drive failures simultaneously.	
6	It requires a minimum of 4 drives. It offers the best data protection. Usable capacity is N-2 where N is the	
	number of physical drives in the logical array.	
RAID-	RAID-10, or Drive Mirroring and Striping, is achieved in a VPSA by creating RAID-1 RAID Groups and striping	
10	them together at the Pool level. RAID-10 first mirrors each drive in the array to another, and then stripes the	
(Mir-	data across the mirrored pair. If a physical drive fails the mirror drive takes over and normal system operations	
ror-	are not interrupted. RAID 10 can withstand multiple simultaneous drive failures, as long as the failed drives are	
ing	not mirrored to each other. RAID-10 creates fault tolerance by storing duplicate sets of data on a minimum	
and	of four hard drives and offers the best combination of data protection and performance. RAID-10 is the most	
Strip-	costly fault tolerance method because it requires 50 percent of the total combined drives capacity to store	
ing)	the redundant data.	
RAID-	RAID-60 are achieved (similar to RAID-10) by creating RAID-6 RAID Groups and striping them together at the	
60	Pool level.	

4.2 Viewing RAID Group properties

The RAID-Group's details (properties and metering), are shown in the South Panel tabs:

Properties

Each RAID Group includes the following properties:

Property	Description
ID	An internally assigned unique ID.
Name	User assigned name. Can be modified anytime.
Comment	User free text comment. Can be used for labels, re-
	minders or any other purpose
Protection	Selected RAID level—RAID-1 or RAID-6.
Capacity	Total protected and usable capacity of the RAID Group.
Available Capacity	The RAID Group's usable capacity that is not allocated to
	any Pool.
Stripe Size	Stripe size (per drive) for RAID-6.
Mirror Number	Number of mirror copies for RAID-1.
Protection Width	Number of Drives participating in a RAID-6 RAID Group
	(including parity).
Status	 Normal - All drives are in sync Resyncing X% - The RAID is in an initial rebuild process. Degraded - One of the drives have failed. Degraded Resyncing X% - The RAID is resyncing data following a drive recovery\replacement. Repairing X% - Media Scan is in progress. Repairing Paused - Media Scan is paused. Failed - The array has lost too many drives and cannot serve Server IOs.
Created	Date & time when the object was created.
Modified	Date & time when the object was last modified.

Drives

Lists the disk Drives participating in the selected RAID Group. The following information is displayed per drive:

- Name
- Capacity (in GB)
- Location (Storage Node)
- Type (SAS/SATA/SSD/TBD)
- Status (Normal/Failed/TBD)
- Hot Spare (Yes/No)

Metering

The Metering Charts provide live metering of the IO workload associated with the selected RAID Group.

The charts display the metering data as it was captured in the past 20 intervals. An interval length can be one of the following: 1 second, 10 Seconds, 1 minute, 10 minutes, or 1 hour. The Auto button lets you see continuously-updating live metering info.

/

Note: The metering info of the RAID Group doesn't include RAID-generated IOs, such as when doing a rebuild.

The following charts are displayed:

Chart	Description
IOPs	The number of read and write commands issued to the RAID Group per second.
Bandwidth	Total throughput (in MB) of read and write SCSI commands issued to the RAID Group per second.
(MB\s)	
IO Time (ms)	Average response time of all read and write SCSI commands issued to the RAID Group per selected
	interval.

Logs

Displays all event logs associated with this RAID Group.

4.3 Understanding Hot Spare Drives



When creating a RAID Group you can decide whether you'd like to allocate hot spare drives to the RAID Group or not. You can change this selection at any time by clicking the Add Spare or Remove Spare buttons on a selected RAID Group in the VPSA GUI > RAID Groups page.

Allocating a hot spare drive for a RAID Group allows for immediate and automated drive replacement, with no human intervention, once the VPSA determines that the drive has failed.

If you choose not to allocate a hot spare drive to your RAID group, you can still replace a failed drive with any available drive that is not used in any other RAID Group within the VPSA. You can execute this process manually, or automate it via the VPSA REST APIs. Simply identify and select the failed drive, click the Replace button and select the available drive to use for the replacement. For more details see here: Replacing a Drive.

4.4 Managing RAID Group Sync Speed

RAID Group Sync Speed allows you to control the rate with which data is synchronized during a RAID rebuild process on both a newly created RAID group and following a drive replacement.

Setting the Sync Speed is a tradeoff between the need to complete the RAID rebuild as quickly as possible in order to return to full redundancy level and the ability to supply good response time and throughput for application IOs. Therefore, the VPSA allows you to control two parameters impacting the sync Speed:

- "Max Speed During Host I/Os" Controls the RAID sync speed when there are Server IOs. You will want to set it low if the Server's IOs are the priority. Set it high if you want to prioritize the RAID rebuild process.
 - Default value: 10 MB/sRange: 1 500 MB/s
- "Max Speed w/o Host I/Os" Controls the sync speed when there are no Server IOs. You would typically set it to max value (500 MB/s), unless it consumes too much of the VPSA's resources (depending on the Engine type) which impacts the performance of other RAID Groups (which do have active Server IOs).



You can set and modify Sync Speed at any time, and it can vary between RAID groups. The Sync Speed also applies to Media Scan (see below).

4.5 Understanding Media Scans

Media Scan is the process of checking RAID-6 parity integrity. It reads data and parity from all devices and automatically fixes any inconsistent parity.

This process runs automatically once a month in order to identify and handle any possible silent data integrity issues.

You may want to trigger a Media Scan on a RAID Group manually if, for example, there was an event that is suspected of putting data integrity at risk, such as the failure of two or more drives in a RAID-6 group.

The RAID status will change to "Repairing X%" during the Media Scan. At the end of the Media Scan the results are saved in an event-log message.

You cannot abort a Media Scan that's in process, but you can pause it by pressing the Pause Media Scan button. The Media Scan button toggles to Pause Media Scan for RAID Groups that are currently being scanned. The RAID status will change to "Repairing Paused" when the Media Scan is paused.

4.6 Force Recovery

You can only issue Force Recovery on failed RAID-6 RAID Groups, after one (or more) of the failed drives has been

If all the drives were recovered, the VPSA will have enough information to determine how to recover the RAID automatically. If two drives are permanently gone in a RAID-6 RAID Group, the VPSA will be unable to determine if the available drives contain the most up-to-date data and hence will be unable to safely decide to automatically recover the RAID Group.

You can instruct the VPSA to perform a "Force Recovery" of the RAID Group which marks all drives as consistent and in-sync and moves the RAID to Normal state.

It is recommended that you run Media Scan following Force Recovery, which will ensure RAID parity consistency (although data may still be inconsistent from the application perspective).



A Caution: This operation may result in application data loss. It must be used only when drives are permanently lost and when there are no other alternatives to recover the data.

4.7 Replacing a Drive



Press the Replace button on the Drives page to replace a drive. When selecting the replacement drive you must choose a drive that will not break the RAID Group redundancy (i.e. you cannot have two or more drives from the same Storage Node in a RAID Group). If you select a drive that has a different type or larger size than the other drives in the RAID Group, you will see a warning, but you can continue the operation.

You can replace a drive in any RAID Group whether the drive is healthy (Normal) or unhealthy (Failed).

You cannot replace a drive if the RAID Group is in a Resyncing state.

4.8 Shredding a Drive



Shredding is the process of erasing the data on a drive for security and privacy reasons by overwriting the entire drive with random data at least three times. Typically you will shred a drive before returning it to the Zadara Cloud or before deleting your VPSA.

You can only perform Shred on drives in Available status (i.e. not in a RAID group).

The Shredding progress appears in the drive status as "Shredding X%".

You cannot remove a drive from a VPSA while it is being shredded. You need to either cancel the operation by pressing the Cancel Shred button, or wait until shredding is completed.



Caution: Shredding is irreversible!

4.9 Viewing Drive properties

You can view the following properties and metering information in the Drives Details South Panel tabs:

Properties

Each drive displays the following Properties:

4.8. Shredding a Drive

Property	Description	
ID	An internally assigned unique ID.	
Name	Drive name.	
Capacity	Drive Capacity in MB.	
Storage Node	The name of the Storage Node where the drive is physically located.	
Туре	SATA, SAS, or SSD	
Status	 The drive's status reflects the drive health as sensed by the Storage Node and by the VPSA RAID logic: Available – The drive is healthy and free. Normal – The drive is healthy and belongs to a RAID Group. Absent – No access to the drive. Failed – The Storage Node has reported failure accessing the drive. Faulty – The VPSA RAID object has failed writing to or reading from this drive. Recover Pending – The RAID Group has failed and the drive is awaiting recovery. Shredding – The drive is being shredded. 	
RAID Group	Name of the RAID group that contains this drive.	
Protection Zone	Displays the Protection Zone of the drive.	
Usage	In-use or Available	
Added	The date and time when the drive was added to the VPSA.	
Modified	The date and time when the Drive object was last modified.	

Metering

The Metering Charts provide live metering of the IO workload associated with the selected Drive.

The charts display the metering data as it was captured in the past 20 "Intervals." An interval length can be set to one of the following: 1 second, 10 Seconds, 1 Minute, 10 Minutes, or 1 Hour. The Auto button lets you see continuously-updating live metering info (refreshed every 3 sec).

The Following charts are displayed:

Chart	Description
IOPs	The number of read and write SCSI commands issued to the Drive, per second.
Bandwidth (MB\s)	Total throughput (in MB) of read and write SCSI commands issued to the Drive, per second.
IO Time (ms)	Average response time of all read and write SCSI commands issued to the Drive, per selected interval.

Logs

Displays all event logs associated with this Drive.

CHAPTER

FIVE

CONFIGURING STORAGE POOLS

5.1 Understanding Storage Pools

Storage Pools are virtual entities that manage storage provisioning from the aggregated capacity of one or more RAID Groups pooled into a single construct with some QoS attributes.

Volumes are thinly provisioned, allocating capacity from the Pool only when needed. The Pool has an underlying block virtualization layer which maps virtual address space to physically allocated Pool space and manages sharing of Pool physical chunks between Volumes, Snapshots and Clones.

Snapshots and Clones consume zero capacity when they are created because they share the same data chunks as the originating Volume. Anytime you actually modify the data in the Volume, or in one of the Clones, the data chunk is copied-on-write (COW) from the source in order to apply the new data write to a new pool region without affecting the data set of any other objects that share the same data chunk.

The Pool's attributes define the way Volumes, Snapshots and Clones are provisioned.



The introduction of data reduction makes the pool capacity management more complex. Data reduction efficiency depends on the nature of the data, therefore it harder to predict the drives capacity needed for each workload.

Capacity metrics to consider:

5.2.1 Physical View

Raw Capacity - Sum of all drives' capacities in the Pool

Usable Capacity - Total capacity of all RAID groups in the Pool

✓ Note: the system keeps about 0.5% of each RAID Group capacity as its internal spare

Used by Volumes - Capacity used to store the Volumes data

Used by metadata - Capacity used to store the Pool's metadata

Used by data copies: - Capacity used to store the snapshots and clones

Used Capacity - The total size of all data written in the Pool

Used Capacity = Used by Volumes + Used by metadatra + Used by data copies

Free Capacity - Available Capacity in the Pool that can be used for new Data and Metadata writes

Free Capacity = Usable Capacity - Used Capacity

%Full = "Used Capacity" / "Usable Capacity"



✓ Note: Capacity alerts are based on Free Capacity

5.2.2 Virtual View

Provisioned Capacity - Sum of Pool's Volumes and Clones capacities as seen by the hosts

Allocated Capacity - Pool's allocated address space of all Volumes, Snapshots and Clones

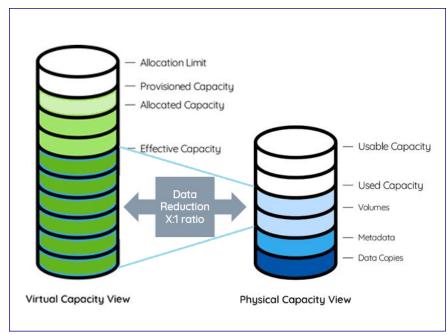
Allocation Limit - Max Capacity of the Pool's address space. Depends on the pool type. See

Free Address Space = Allocation Limit - Allocated Capacity



Note: Address Space alerts are based on Free Address Space

Effective Capacity - Amount of data written in the pool by all volumes and can be accessed by hosts. Not including space taken by snapshots



5.2.3 Data Reduction Saving

Thin Provision Ratio = Provisioned Capacity / Effective Capacity

Data Reduction Ratio = Effective Capacity / Used by Volumes

Data Reduction Saving = Effective Capacity - Used by Volumes

Data Reduction Percentage = 1- (1 / Data Reduction Ratio)

e.g.

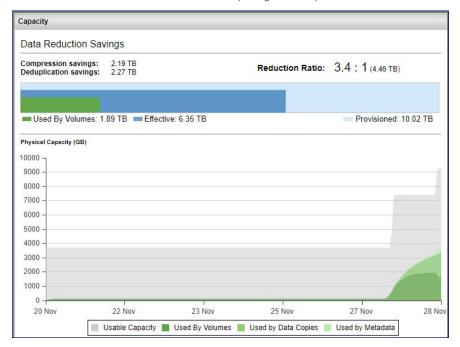
Data reduction ratio 2:1, Data Reduction Percentage 50%

Data reduction ratio 5:1, Data Reduction Percentage 80%

Data reduction ratio 20:1, Data Reduction Percentage 95%

5.2.4 Pool capacity Monitoring

The All Flash VPSA Dashboard show the capacity consumption and data reduction saving



The upper bar shows the current capacity provisioned to the hosts by all pools vs. the effective capacity written by the hosts vs. the physical space needed to store the data.

The lower chart shows trend of time of the physical capacity used and available.

The Pools table shows 2 bars.

The physical capacity bar shows the usable vs. used capacities.

The virtual capacity bar shows the allocated capacity vs. the allocation limit.



 $< table\ border="1"\ class="docutils"> < thead>$

5.3 Creating and Managing Pools

5.3.1 Creating a Pool

Note: By dafault when a a new VPSA is created, a default pool is automatically created for each type of drives selected for this VPSA.

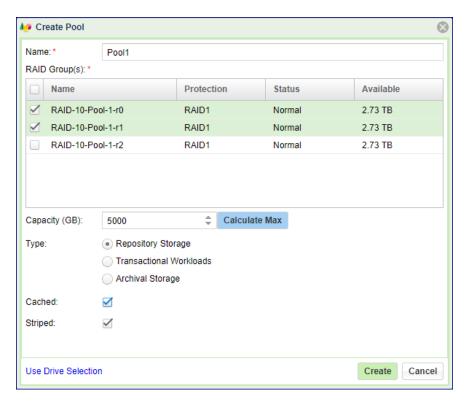
If the default pool does not meet the needs, you can delete it and follow the process described here to create your own pools.

To create a new Storage Pool press either the Create button on the Pools page or the Create Pool button on the RAID Groups page. There are 2 methonds to create a pool.

- a. Create a Pool from RAID Groups
- b. Create a Pool from drives, and the let the system automatically create the needed RAID Groups.

You can toggle between the two by clicking Use Drive Selection / Use RAID Group Selection at the lower left corner of the dialog

To create a Pool from RAID Groups, you will see the following dialog:



Select the Pool attributes:

- Display Name You can modify this anytime later.
- RAID Group(s) selection Check the box(es) of one or more RAID Groups from which protected storage capacity will be allocated for this Pool.
- Capacity The Pool's physical capacity shown in GB. By default the capacity is the aggregated capacities of all the selected RAID Groups, but you do not have to allocate full RAID Groups. If you define a capacity smaller than is available in the selected RAID groups the capacity will be evenly distributed between the RAID Groups.

Note: The actual usable capacity of the Pools is a little less than the requested size, as the system reserves some space for the Pool's metadata (typically up to 100GB).

• Type – The VPSA supports Transactional, Repository and Archive Pool types. These Pool types use different chunk sizes for the mapping of virtual LBAs to Physical Drive addresses. The following table describes the tradeoffs for each type and the recommended use cases:



Storage Array Pool types:

	Transactional Pool	Repository Pool	Archive Pool
Chunk size	256KB	1MB	2MB
Pros	Faster COW operation Space efficiency on Random writes to Snapshots	Smaller metadata size Sequential workload performance is sim- ilar to transactional	 Allows large pools Sequential workload performance is the same
Cons	Increased metadata size	Slower COW operation Less space efficient	 Slower with frequent data modifications Limited Snapshots frequncy (1 hour min)
Use Case	Transactional Workload with Snapshots	 Repository type workload. Large Pools Many snapshots to keep 	 Relatively static data Archive type workloads very large pools/volume (> 100TB)
Limit	Transactional Pools have a maximum size of 20TB	Repository Pools have a maximum size of 100TB	Archive Pools have a maximum size of 200TB



	Transactional Pool	Repository Pool Archive Pool		
Thin Provision Chunk size	512KB	1MB	2MB	
Deduplication Chunk size	8KB	16KB	32KB	
Pros	Faster COW operation Space efficiency on Random writes to Snapshots Better Deduplication	Smaller metadata size Sequential workload performance is similar to transactional	Allows large pools Better sequential workload throughput Better Compression ratio	
Cons	Increased metadata size Lower throughput	Slower COW operation Less space efficient	Slower with frequent data modifications Limited Snapshots frequncy (1 hour min)	
Use Case	Transactional Work-load with Snapshots High IOPS Database (OLTP)	AnalyticsHigh TroughputGeneral PurposeFile System	Relatively static data Archive type workloads Sequntial workloads like Video Streaming Very large pools/volumes (> 200TB)	
Limit	Transactional Pools have a maximum size of 50TB	Repository Pools have a maximum size of 100TB	Archive Pools have a maximum size of 200TB	

In case there are number of pools in a given VPSA, there is a limit to aggragated total size of all pools. The following table lists the capacity limits of **all** pools per each VPSA All Flash engine:

Pool Type Engine	F800	F1200	F2400	F3600	F4800
Transactional	20	40	60	80	100
Repository	40	60	100	160	200
Archival	60	100	160	200	250

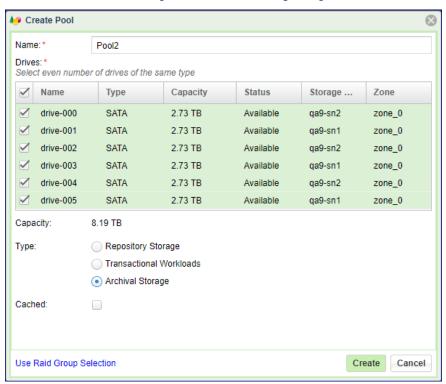
- Cached Check this box to use SSD to Cache Server's reads and writes.
 - All Pools that are marked as "Cached" share the VPSA Cache.

- Flash cache usually improves the performance of volumes based on HDD's pools. However it depends on the specific workload and the size of the cache vs. the size of the active data set.
- If the Pool consists of SSD drives this option will be disabled.
- Striped This check box is enabled only when you select two or more RAID Groups. Striping over RAID-1 or RAID-6 creates RAID-10 or RAID-60 configurations respectively. Use striping to improve performance of random workloads since the IOs will be distributed and all drives will share the workload.



All Flash Array pools are always striped, and this checkpoint is hidden.

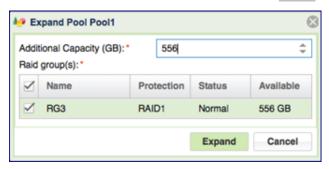
To create a Pool from Drives, you will see the following dialog:



The parameters are same as above. Just Check the box(es) of drives that will be allocated for this Pool.

5.3.2 Expanding Pool Capacity

To Expand the Pool press the Expand button on the Pools page.

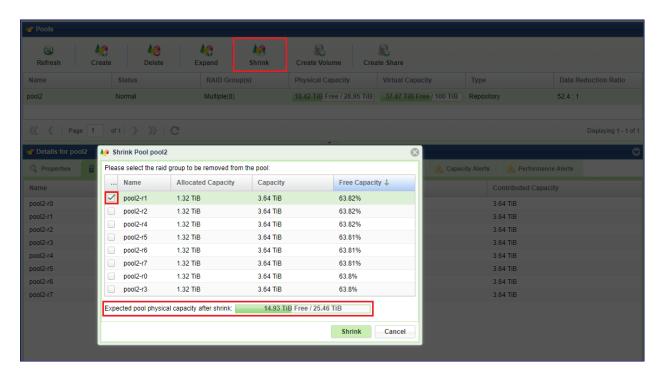


You can use capacity from any RAID Group to expand a Pool. If the RAID Group from which the new capacity is added doesn't match the protection type or drive type of the existing capacity you'll see a warning message pop up asking you to confirm the mismatch. Keep in mind that continuing with the mismatched types may impact the pool performance and protection QoS.



Note: Pool shrink is only supported in All Flash VPSAs.

If the pool capacity is not fully used you can shrink it's size by removing RAID Group(s) (one at a time) from the Pool. The VPSA will evacuate the selected RAID Group and will return the RAID Group to the VPSA for reuse, or for the RAID group to be deleted and the drives removed from the VPSA. To Shrink the Pool press the Shrink button on the Pools page.



Select the RAID Group to remove from the Pool. Check the physical size expected after the shrinking operation is completed, and press Shrink The operation might take a while, depending on the amount of data to be copied to other drives. The system will generate Event once done.



It is possible to enable Caching on non-cached Pools.

One use case for leveraging this capability is to enable caching only after the initial copy of the data into the VPSA. The initial copy typically generates a sequential write IO workload, where non-cached Pools are most efficient. Once the initial copy is completed enable caching on the Pool if you expect a more random type of IO workload.





By default every pool is cached by the VPSA's SSD cache, but it is also possible to disable caching on cached Pools which will remove this feature. The Enable Cache/Disable Cache buttons toggle depending on the current caching state of the Pool.

5.4 Viewing Pool properties

The Pools details are shown in the following South Panel tabs:

Properties



Each Pool of Storage Array includes the following properties:

Property	Description	
ID	An internally assigned unique ID.	
Name	User assigned name. Can be modified anytime.	
Comment	User free text comment. Can be used for labels, reminders or any other purpose	
Status	Normal Creating Deleting Partial/Failed - At least one of the underlying RAID groups has failed, or the Pool metadata cannot be initialized at Start Of the Day.	
Capacity	Total available capacity for user data & system metadata.	
Available Capacity	Available (free) capacity to be used for User data. VPSA reserves 2% of the total Pool capacity for system metadata. If the VPSA needs more capacity for the metadata (very rare scenario), it will be consumed from the available capacity.	
Metadata Capacity	Metadata Capacity	
Capacity State Mode	 Normal Alert Protected Emergency See Managing Pool Capacity Alerts for more details. 	
Piode	 Simple - There are one or more concatenated RAID Groups. Stripe - There are two or more striped RAID Groups. Mixed - There are two or more concatenated and striped RAID Groups. 	
Type	Transactional Workloads Repository Storage Archival Storage	
Stripe Size	Applicable only for Pools of Striped mode (i.e. when data is striped between 2 or more RAID groups). The Stripe size is always 64KB.	
Cached	Yes/No - Indicates whether the Pool utilizes SSD for read/write caching	
Cache COW Writes	Yes/No - Indicates whether flash cache is used for internal snapshots Copy-On-Write Operations. Enabled by default. Disable only on rare cases where frequent snapshots cause extreme load of metadata operations. Consult Zadara support.	
Raid Group(s)	RAID Group name, or "Multiple (X)" where X denotes the number of RAID Groups in the Pool.	
Created	Date & time when the object was created.	
Modified	Date & time when the object was last modified.	



Each Pool of All Flash Array includes the following properties:

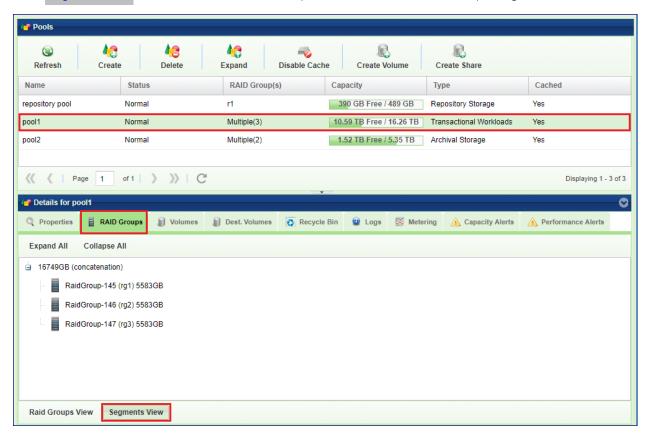
Property	Description
	General
ID	An internally assigned unique ID.
Name	User assigned name. Can be modified anytime.
Comment	User free text comment. Can be used for labels, re-
Charles	minders or any other purpose
Status	Normal
	• Creating
	• Deleting
	Partial/Failed - At least one of the underlying RAID
	groups has failed, or the Pool metadata cannot be initialized at Start Of the Day.
	illitidiized at Start Of the Dag.
Туре	Transcritional Manda and
	Transactional WorkloadsRepository Storage
	Archival Storage
	Archival Storage
Raid Group(s)	RAID Group name, or "Multiple (X)" where X denotes the
	number of RAID Groups in the Pool.
Created	Date & time when the object was created.
Modified	Date & time when the object was last modified.
	Physical Capacity
Usable Capacity	Total capacity of all RAID groups in the Pool
Used Capacity	The total size of all data written in the Pool Used Capacity = Used by Volumes + Used by metadatra + Used by data
	copies
Used by Volumes	Capacity used to store the Volumes data
Used by Data Copies	Capacity used to store Snapshots and Clones
Used by Metadata	Capacity used to store the Pool's metadata
Free Capacity	Available Capacity in the Pool that can be used for new
	Data and Metadata writes
Physical Capacity State	Normal
	• Alert
	Protected
	• Emergency
	See Managing Pool Capacity Alerts for more details. Virtual Capacity
Provisioned Capacity	Sum of Pool's Volumes and Clones capacities as seen by
Provisioned Capacity	the hosts
Allocated Capacity	Pool's allocated address space of all Volumes, Snapshots
	and Clones
Effective Capacity	Amount of data written in the pool by all volumes and
	can be accessed by hosts. Not including space taken by
	snapshots
Virtual Capacity State	Normal
	• Alert
	Protected
	• Emergency
	See Managing Pool Capacity Alerts for more details.
	Capacity Savings
Data Reduction Ratio	Capacity savings by all data reduction techniques. Data
Deduction D. C.	Reduction Ratio = Effective Capacity / Used by Volumes
Deduplication Ratio	Capacity savings by compression
Compression Ratio Thin Provision Ratio	Capacity savings by compression Capacity savings by thin provisioning technique. Thin
THIIT FTOVISION NULIO	Provision Ratio = Provisioned Capacity / Effective Capac-
	.,

RAID Groups

In the RAID Groups View This tab lists the RAID Groups allocated to the selected Pool. Each RAID Group includes the following information:

- Name
- Protection (RAID-1, RAID-5or RAID-6)
- Status
- · Contributed Capacity

In the Segments View This tab shows the structure of pool made of concatinated or striped segments



Volumes and Dest Volumes

These two tabs display the provisioned Volumes and the Provisioned Remote Mirroring Destination Volumes. Please note that the Dest Volumes are not displayed in the main Volumes page since most operations are not applicable to them. Displaying the list of the Dest Volumes in the Pools South Panel provides a complete picture of the Objects that consume capacity from the Pool. Each Volume includes the following information:

- Name
- Capacity (virtual, not provisioned)

- Status
- Data Type (Block or File-System)

Recycle Bin

By default when you delete a volume it moves to a Pool's Recycle Bin for 7 days until it is permanently deleted. From the Recycle Bin an administrator can purge (permanently delete) or restore a volume.

Logs

Displays all event logs associated with this Pool.

Metering

The Metering Charts provide live metering of the IO workload associated with the selected Pool.

The charts display the metering data as it was captured in the past 20 "intervals". An interval length can be set to one of the following: 1 Second, 10 seconds, 1 Minute, 10 Minutes, or 1 Hour. The Auto button lets you see continuously-updating live metering info (refreshed every 3 seconds).

Pool Metering includes the following charts:

Chart	Description
IOPs	The number of read and write SCSI commands issued to the Pool, per second.
Bandwidth	Total throughput (in MB) of read and write SCSI commands issued to the Pool, per second.
(MB/s)	
IO Time (ms)	Average response time of all read and write SCSI commands issued to the Pool, per selected
	interval.

Capacity Alerts

The Capacity Alerts tab lists the configurable attributes of the Pool Protection Mechanism. See Managing Pool Capacity Alerts for more details. You can modify the following attributes:

- Physical Pool Alert Mode Threshold "Alert me when it is estimated that the Pool will be at full physical capacity in X Minutes."
 - Default Value: 360 minutes
- Physical Pool Protection Mode Threshold "Do not allow new Volumes, Shares, or Snapshots to be created when it is estimated that the Pool will be at full physical capacity in X Minutes."

- Default Value: 60 minutes

• Physical Pool Calculation Window - "Calculate the estimated time until the Pool is full based on new capacity usage in the previous X minutes."

- Default Value: 60 minutes

• Physical Pool Emergency Mode Threshold - "Delete snapshots, starting from the oldest, when there is less than the following physical capacity left in the Pool"

- Default Value: 50 GB



 Allocated Capacity Alert Mode Threshold - "Alert me when it is estimated that the Pool's address space will be at full capacity in X Minutes."

- Default Value: 360 minutes

• Allocated Capacity Protection Mode Threshold - "Do not allow new Volumes, Shares, or Snapshots to be created when it is estimated that the Pool's address space will be at full capacity in X Minutes."

- Default Value: 60 minutes

• Allocated Capacity Calculation Window - "Calculate the estimated time until the Pool's address space is full based on new capacity usage in the previous X minutes."

- Default Value: 60 minutes

• Allocated Capacity Emergency Mode Threshold - "Delete snapshots, starting from the oldest, when there is less than the following free address space left in the Pool"

- Default Value: 5 GB

Performance Alerts

The Performance Alerts tab lists the Pool's ability to send alerts when performance drops below expectations. See Managing Pool Performance Alerts for more details.

5.5 Managing Pool Capacity Alerts

The VPSA's efficient and sophisticated storage provisioning infrastructure maximizes storage utilization, while providing key enterprise-grade data management functions. As a result, you can quite easily over-provision a Pool with Volumes, Snapshots and Clones, hence requiring a Pool Protection Mechanism to alert and protect when free Pool space is low.

The VPSA Pool Protection Mechanism is either time-based or capacity consumption based. The goal is to provide you sufficient time to fix the low free space situation by either deleting unused Volumes/Snapshots/Clones or by expanding the Pool's available capacity (a very simple and quick process due to the elasticity of the VPSA and the Zadara Storage Cloud).

The VPSA measures the rate at which the Pool's free space is consumed and calculates the estimated time left before running out of free space.

The following user-configurable parameters impact alerts and operations that are performed as part of the Pool Protection mechanism:

- Physical Pool Capacity Alert Threshold The estimated time (in minutes) before running out of free space or percentage used. When triggered an online support ticket is submitted and an email is sent to the VPSA user. When crossing this threshold the Free Capacity State changes to "Alert" and the available capacity will be shown in Yellow. A secondary "reminder" ticket and an email will be generated when only half of this threshold's estimated time is left.
 - Default time: 600 minutes (10 hours)
 - Minimum: 1 minute (0 means disable this alert by time)

or

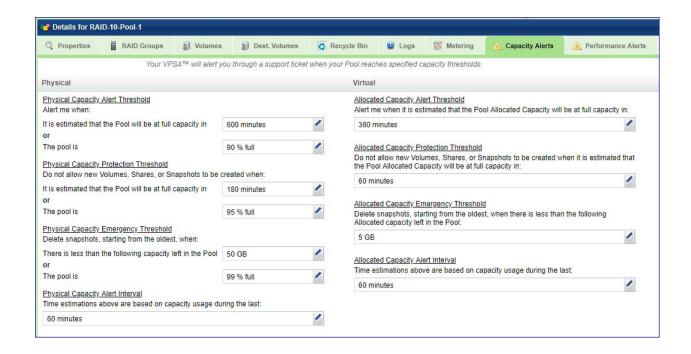
- Default Percentage: 90% full
- Minimum: 1 % (0 means disable this alert by %)
- Physical Pool Capacity Protection Threshold The estimated time (in minutes) before running out of free space.
 When triggered the VPSA starts blocking the creation of new Volumes, Snapshots and Clones in that Pool. A support ticket and email are also generated. When crossing this threshold, the Free Capacity State changes to "Protect" and the available capacity will be shown in Red.
 - Default: 180 minutes (3 hour)
 - Minimum: 1 minute (0 means disable this alert by time)

or

- Default Percentage: 95% full
- Minimum: 1% (0 means disable this alert by %)
- Physical Pool Capacity Emergency Threshold When the Pool's free capacity drops below this fixed threshold (in GB) or below the specified % threshold, the VPSA starts freeing Pool capacity by deleting older snapshots. The VPSA will delete one snapshot at a time, starting with the oldest snapshot, until it exceeds the Emergency threshold (i.e. when free capacity is greater than the threshold). A support ticket and email are also generated. When this threshold is crossed the Free Capacity State changes to "Emergency" and the available capacity will be shown in Red.
 - Default: 50 GB
 - Minimum: 1 GB

or

- Default Percentage: 99% full
- Minimum: 1% (0 means disable this alert by %)
- Physical Pool Capacity Alert Interval The size of the window (in minutes) that is used to calculate the rate at which free space is consumed. The smaller the window is the more this rate is impacted by intermediate changes in capacity allocations, which can result from changes in workload characteristics and/or the creation/deletion of new Snapshots and Clones.
 - Default: 60 minutes (1 hours)
 - Minimum: 1 minute



In addition to the physical capacity alerts, The All Flash VPSA provides alerts in case The Pool allocation (virtual address space) is near capacity.

Free Address Space = Allocation Limit - Allocated Capacity

The following user-configurable parameters impact alerts and operations that are performed as part of the Pool Protection mechanism:

- Allocated Capacity Alert Threshold The estimated time (in minutes) before running out of free address space.
 When triggered an online support ticket is submitted and an email is sent to the VPSA user. When crossing this
 threshold the Allocated Capacity Alert Mode changes to "Alert" and the available address sace will be shown in
 Yellow. A secondary "reminder" ticket and an email will be generated when only half of this threshold's estimated
 time is left.
 - Default: 360 minutes (6 hours)
 - Minimum: 1 minute (0 means disable this alert)
- Allocated Capacity Protection Threshold The estimated time (in minutes) before running out of free address space. When triggered the VPSA starts blocking the creation of new Volumes, Snapshots and Clones in that Pool. A support ticket and email are also generated. When crossing this threshold, the Allocated Capacity Alert Mode changes to "Protect" and the available address space will be shown in Red.
 - Default: 60 minutes (1 hour)
 - Minimum: 1 minute (0 means disable this alert)
- Allocated Capacity Alert Interval The size of the window (in minutes) that is used to calculate the rate at which free address space is consumed. The smaller the window is the more this rate is impacted by intermediate changes in capacity allocations, which can result from changes in workload characteristics and/or the creation/deletion of new Snapshots and Clones.

- Default: 60 minutes (1 hours)

- Minimum: 1 minute

• Allocated Capacity Emergency Threshold – When the Pool's free address space drops below this fixed threshold (in GB), the VPSA starts freeing Pool capacity by deleting older snapshots. The VPSA will delete one snapshot at a time, starting with the oldest snapshot, until it exceeds the Emergency threshold (i.e. when free address space is greater than the threshold). A support ticket and email are also generated. When this threshold is crossed the Free Capacity State changes to "Emergency" and the available address space will be shown in Red.

Default: 5 GBMinimum: 1 GB

5.6 Managing Pool Performance Alerts

A VPSA administrator has the option to set Pool Performance Alerts in addition to the default Pool Capacity Alerts. Performance Alerts are available for:

Read IOPS Limit - Creates an alert when the average read IOPS, during the past minute, for a Pool exceeds a user-specified threshold.

Read Throughput Limit - Creates an alert when, during the past minute, the average read MB/s for a Pool exceeds a user-specified threshold.

Read Latency Limit – Creates an alert when, during the past minute, the average read latency for a Pool exceeds a user-specified threshold.

Write IOPS Limit – Creates an alert when, during the past minute, the average write IOPS for a Pool exceeds a user-specified threshold.

Write Throughput Limit - Creates an alert when, during the past minute, the average write MB/s for a Pool exceeds a user-specified threshold.

Write Latency Limit - Creates an alert when, during the past minute, the average write latency for a Pool exceeds a user-specified threshold.

CHAPTER

SIX

UNDERSTANDING CONTROLLERS

Controller Objects in the VPSA represent the clustered virtual controller pair of a VPSA.



6.1 Failover

Failover halts the active controller and activates the standby controller with minimal I/O interruption.

6.2 Viewing Controller Properties

Properties

Each Controller displays the following Properties:

Property	Description
ID	Controller name (which is automatically assigned)
Target	The iSCSI qualified name (IQN)
WWPN1	Worldwide name of the FC virtual HBA
WWPN2	Worldwide name of the FC virtual HBA
IPSec Key	IPsec Key for secured iSCSI connectivity over IPSec
Encryption Set	
VPSA CHAP User	iSCSI CHAP authentication user name. For use when setting global CHAP on servers
VPSA CHAP Secret	iSCSI CHAP authentication password. For use when setting global CHAP on servers
Cache Size	Size of Flash Cache of this VPSA
Heartbeat1	Heartbeat status between 2 virtual controllers
Heartbeat2	Heartbeat status between 2 virtual controllers
Software Version	Virtual Controller SW build version

Paths

This tab lists all the paths between this virtual controller and the attached servers. If multipathing is set each server will show all paths, along with the number of active sessions.

For iSCSI connections the initiator and target IQNs are listed.

For Fibre Channel connections the initiator and target WWPN are listed.

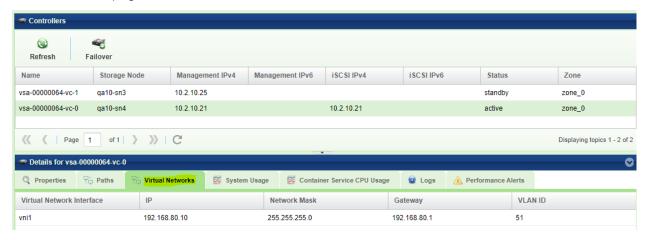


A Warning: Fibre Channel - VPSA implements the implicit ALUA format. In case all ports of the underlying Storage Node's HBA (of the active VC) will be disconnected, the VPSA will not initiate a failover.

Virtual Networks

If the VPSA was assigned muliple Virtual Networks (See: Managing Virtual Networks) they are list in the Controller's south panel.

Each network is displayed with its IP address and the associated VLAN ID.



System Usage

The System Usage Charts provide live metering of the consumption of compute resources on the selected Controller.

The charts display the usage data as it was captured in the past 20 "intervals". An interval length can be set to one of the following: 1 Second, 10 Seconds, 1 Minute, 10 Minutes, or 1 Hour. The Auto button lets you see continuously-updating live metering info (refreshed every 3 seconds).

System Usage includes the following charts, detailed in the table below:

Chart	Description
CPU Usage (%)	Average usage of all CPU cores
Memory Usage (%)	Used memory out of available controller memory
Bandwidth (KB\s)	Total networking traffic (in KB) of read and write SCSI commands issued to the Controller, per
	second.
SSD Cache Usage	Amount of Flash Cache used
(%)	

Note: Bandwidth graph in the system usage tab shows cumulative virtual network metering stats across all virtual networks. Traffic per virtual network can be seen in VPSA performance dashboard.

Cache Metering

The Metering Charts provide live metering of the IO workload associated with Flash Cache of the selected Controller.

The charts display the usage data as it was captured in the past 20 "intervals". An interval length can be set to one of the following: 1 Second, 10 Seconds, 1 Minute, 10 Minutes, or 1 Hour. The Auto button lets you see continuously-updating live metering info (refreshed every 3 seconds).

Controller metering includes the following charts:

Chart	Description
IOPs	The number of read and write SCSI commands issued to the Flash Cache of the Controller, per
	second.
Bandwidth	Total throughput (in MB) of read and write SCSI commands issued to the Flash Cache of the Con-
(MB\s)	troller, per second.
IO Time (ms)	Average response time of all read and write SCSI commands issued to the Flash Cache of the Con-
	troller, per selected interval.
Hit Rate (%)	Read and write cache hit-rate during the selected interval.

Logs

Displays all event logs associated with the selected Controller.

Performance Alerts

The Alerts tab lists the configurable alerts of the selected Controller:

- Average CPU Usage in the last minute is above the given threshold
- Average memory consumption in the last minute is above the given threshold

CHAPTER

SEVEN

MANAGING SERVERS

Servers Objects in the VPSA represent Cloud Servers that consume VPSA Volumes. A Server needs to be properly defined and connected in order to access the VPSA Volumes via iSCSI, FC, NFS or SMB/CIFS protocols.

7.1 Adding a Server

Establishing a connection between a Server and the VPSA involves the following steps:

- Creating a Server Object in the VPSA database.
- Setting the Server IQN for iSCSI connectivity and/or Servers FC Connectivity and/or the server IP address for NFS/SMB connectivity.
- Establishing CHAP authentication handshake between the Server and the VPSA for iSCSI.
- Registering Server OS information (optional).

7.1.1 Adding a Server for NAS access

Adding servers to the VPSA in order to access files over NFS/SMB requires introducing the server's IP address to the VPSA.

- Go to Servers > Add and select Manual:
- On the Create Server dialog give the server a name



Note: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores

- Select the server's Operating System (optional)
- Turn on File Access
- Provide the IP address

✓ Note: You can add a single server object to the VPSA representing an IP Network Range rather than adding each Server in the range separately. This is especially useful when attaching SMB/NFS shares to large number of servers in a subnet. Use the manual procedure shown below to add this type of Server while specifying the IP range in CIDR notation (e.g. 192.168.1.1/24)



- If you want to secure the IP connectivity with an IPsec tunneling check select the Enable IPsec checkbox. Please note that your Server must be properly configured to utilize IPsec, and that performance is impacted.
- An alternative to IPSec tunneling is SMB Encrypt that works for Windows servers that support it. SMB Encryption
 provides end-to-end encryption of SMB data and protects data from eavesdropping occurrences on untrusted
 networks. It has no requirements for Internet Protocol security (IPsec tunneling) and is much easier to configure.
 SMB Encryption can be configured on a per share basis. No setting is required on the VPSA. Just enable SMB
 Encryption on the Windows Server.

✓ Note: iSCSI or Fiber Channel are not required for a NFS/SMB connection so these settings can be left OFF.

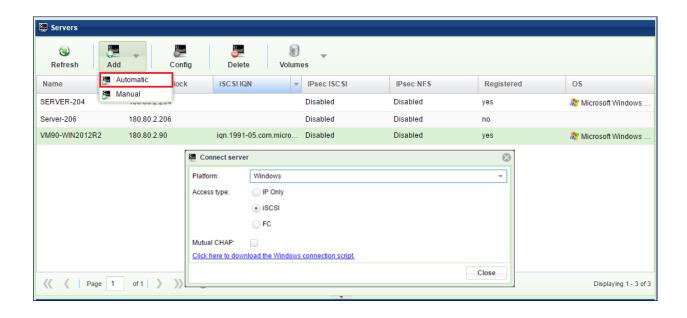
Note: The VPSA NAS services will require the following ports and protocols to be accessible from the servers to the VPSA:

- NFS 111(UDP/TCP), 2049(UDP/TCP), 3000(UDP/TCP), 4000(UDP/TCP), 4001 (UDP/TCP), 4045(UDP/TCP).
- SMB 137(UDP), 138(UDP), 139(TCP), 445(TCP).

To add a server for block storage access follow the procedure shown below:

7.1.2 Adding a Server automatically

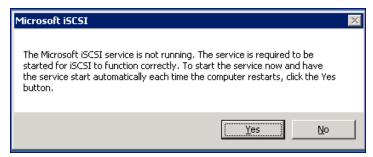
The VPSA automates the above steps for you via the "Connect Server" script. Go to Servers > Add and select Automatic:



Adding a Server automatically over iSCSI

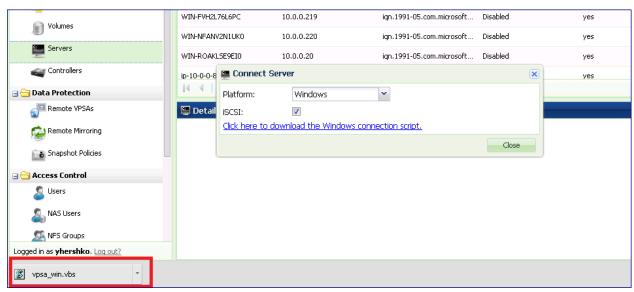
To Add a Windows Server:

- The first time you connect an iSCSI Volume to a Windows Server, you need to start the iSCSI service on the Windows Server **before** running the VPSA connect script.
 - In Windows Start->Run dialog, type iSCSI and select the "iSCSI Initiator" program. You will be prompted to start the service. Press Yes to confirm:



- Open the VPSA GUI on the Windows Server
- On the VPSA GUI > Connect Server dialog, select platform: Windows.
- Select the iSCSI checkbox if you wish to expose VPSA Block Volumes to this Server via iSCSI.
- Click the download link to download the connect script from the VPSA to your Server.
- Depending on your browser, locate the downloaded script, open and run it. The below screenshots are using the Chrome browser.

7.1. Adding a Server 59





• Once the connect script successfully completes, the new connected Server will be listed in the VPSA Servers page with status = "Active" Registered = "Yes" and the correct OS details.

To Add a Linux Server:

- Verify that open-iscsi is installed on the Server:
 - On RedHat Servers do:

```
$ yum install iscsi-initiator-utils
```

- On Ubuntu Servers do:

```
$ sudo apt-get update
$ sudo apt-get install open-iscsi open-iscsi-utils
```

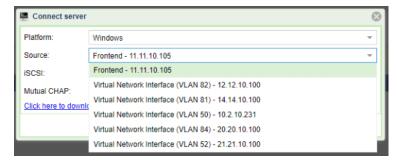
- On the VPSA GUI > Connect Server dialog, select platform: Linux.
- Select the iSCSI checkbox if you wish to expose VPSA Block Volumes to this Server.
- Run the three steps as detailed in the connect server dialog to execute the vpsa_linux.sh script.



• Once the connect script completes successfully, the new connected Server will be listed in the PSA GUI > Servers page with status = "Active" Registered = "Yes" and the correct OS details.

Multiple Virtual Networks:

If the VPSA has more than one Virtual Network assigned, the server can be assigned to it over any of them. Servers can be added using any VNI, automatic server registration in the presence of VNIs shows drop down list of available VNIs for you to select:



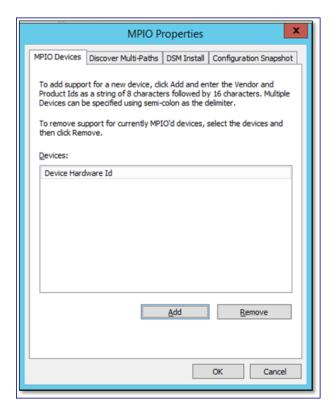
Adding a Server automatically over Fibre Channel

Before defining a server using FC connectivity, make sure to install and configure multipathing software on the server. Also make sure to setup the zoning on the FC switch to allow connectivity between the connecting server and the VPSA FC ports.

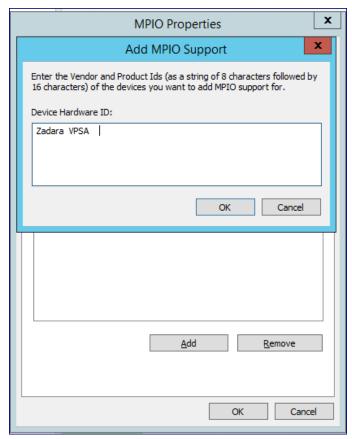
To Add a Windows Server:

The first step is to configure MPIO. Open the Windows MPIO dialog:

7.1. Adding a Server 61



Enter the device HW ID as follows: "Zadara VPSA" ("Zadara" followed by 2 blank spaces, and then "VPSA" followed by 4 blank spaces. 16 characters total) and press OK.



Note: Adding MPIO requires Windows server to reboot before you can proceed.

- Open the VPSA GUI on the Windows Server
- On the VPSA GUI > Connect Server dialog, select FC access type and download the connection script



• Run the script as described above in Adding a Server automatically over iSCSI.

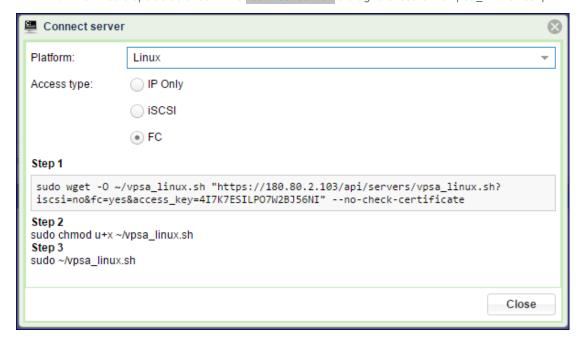
To Add a Linux Server:

To add Linux Server over FC you need to set up the multipathing on the server. For detailed instructions follow this KB article:

https://support.zadarastorage.com/entries/21664397-How-To-setup-Multiple-FC-sessions-and-MultiPath-on-your-Linux-Cloud-Server

✓ Note: This change requires a restart of the MPIO service

- On the VPSA GUI goto the Connect Server dialog, select FC access type and download the connection script.
- Run the three steps as detailed in the Connect Server dialog to execute the vpsa linux.sh script.



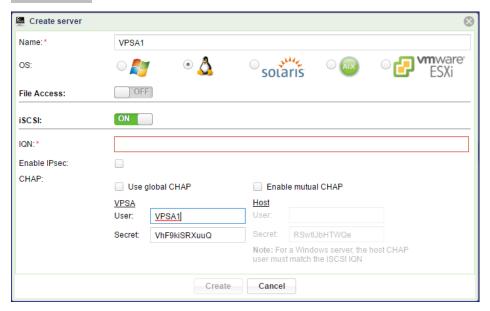
7.1. Adding a Server 63

• Once the connect script completes successfully, the new connected Server will be listed in the VPSA Servers page with status = "Active" Registered = "Yes" and the correct OS details.

7.1.3 Adding a Server manually

Establishing an iSCSI connection

If for some reason adding a server automatically doesn't work, follow these steps to add the server manually. Go to Servers > Add and select Manual:



• Enter the Server Name.

No

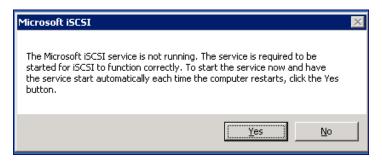
Note: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores

- · Select the server OS
- Enter the server iSCSI IQN
- Check the "Enable IPSec" checkbox if you wish to secure iSCSI traffic between the Server and the VPSA. Please note that your Server must be properly configured to utilize IPsec and that performance is impacted.
- To enable CHAP, select between global CHAP (for the VPSA) or per host.
- Provide the CHAP user name and password (secret). Global CHAP parameters can be copied from here Viewing Controller Properties

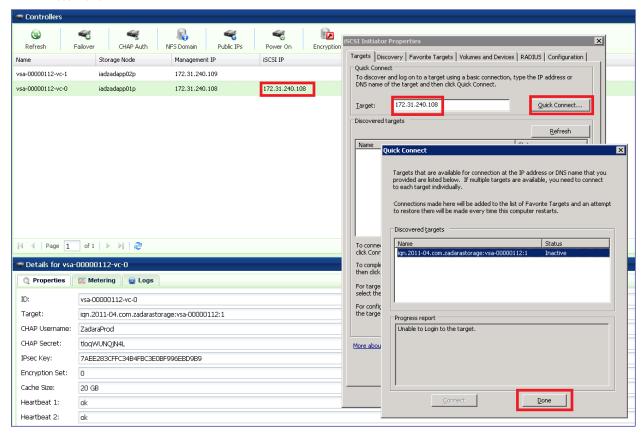
After manually adding a Server you need to establish an iSCSI connection between the Server and the VPSA. Please note that you can skip this step if the Server was added automatically or if the Server is only consuming NFS/SMB type Volumes.

On Windows Servers:

• Open iSCSI Initiator: In Windows Start->Run dialog, type iSCSI and select the "iSCSI Initiator" program. If this is the first time you have run iSCSI initiator on this Server you will be prompted to start the service. Press Yes to confirm.

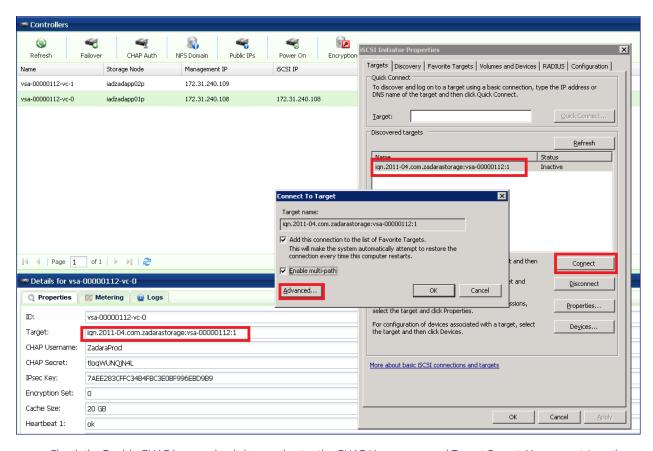


- The Windows iSCSI Initiator Properties dialog box will open, and the Targets tab will be displayed.
- On the Targets tab, type the iSCSI IP address of the VPSA (which is displayed in the VPSA GUI > Controllers page) in the Quick Connect target text box and then click the Quick Connect... button.
- The Quick Connect dialog box will be displayed, with the VPSA discovered iSCSI target in an "Inactive" status. Press Done.

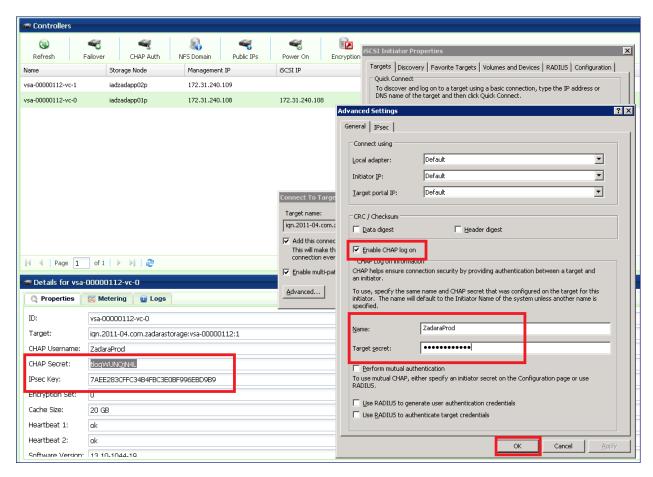


- To activate the connection, select the VPSA target and press the Connect button. Please note that if you have multiple targets listed you can identify the VPSA target by its IQN name which is in the form of "iqn.2011-04.com.zadarastorage:vsa-xxxx" and is displayed in the Controller properties page in the VPSA GUI.
- You may check the Enable multi-path check-box if you wish to use MPIO multi-pathing. Then, click Advanced...

7.1. Adding a Server 65



• Check the Enable CHAP log-on check-box and enter the CHAP Username: and Target Secret. You can retrieve those values from the VPSA GUI, under the Controllers page, in the properties tab. Press OK to confirm the operation.



• In the Targets tab you'll see that the VPSA iSCSI target has moved from "Inactive" to "Connected" status. A new Server is created automatically in the VPSA and is displayed in the Servers GUI page. The name of the server is its iSCSI initiator IQN. You may change the Server Display Name.

Note: To achieve best performance it is recommended to use multiple sessions & MPIO. To enable MPIO please follow the instructions at

http://zadarastorage.zendesk.com/entries/20925646-how-to-enable-mpio-and-set-multiple-iscsi-sessions-on-windows-server-2008-r2.

On Linux Servers:

Locate the VPSA iSCSI IP address and the CHAP Username and Password in the VPSA GUI Controller Properties Page:

Run the following commands to issue an iSCSI login using CHAP credentials:

Where:

• VPSA-Target-IQN - Target IQN of the VPA. Can be found in the VPSA GUI > Controllers page, Properties South

7.1. Adding a Server 67

Panel, Target parameter. It is of this format:

iqn.2011-04.com.zadarastorage:vsa-000009e5:1

• VPSA-Management-IP - The iSCSI IP of your VPSA. Can be found in the SCSI IP column. VPSA GUI > 'Controllers' page, under the iSCSI IP column.

To ensure automatic login of your Server to the VPSA after each reboot (or iscsid restart), run the following command on your Linux Server:

\$ iscsiadm -m node -T <VPSA-Target-IQN> -p <VPSA-Management-IP> --op update -n node.startup -v automatic

Note: To achieve best performance, it is recommended to use multiple sessions & MPIO. To enable multi-sessions and MPIO, please follow the instructions at: http://support.zadarastorage.com/entries/21664397-How-To-setup-Multiple-iSCSI-sessions-and-MultiPath-on-your-Linux-Cloud-Server

On VMware ESX Servers:

On VMware ESX use the native multipathing. No special configuration is required.

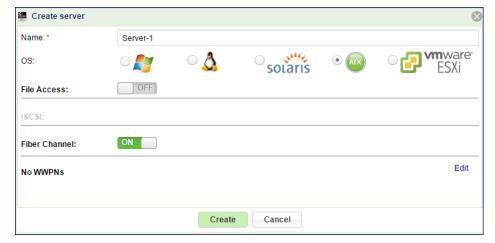
Establishing FC connection

To add Servers (of any OS) connecting to the VPSA over Fibre Channel: Go to Servers > Add and select Manual:

• Enter the Server Name.

Note: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores "_"

- Select the server OS
- Turn on the FC connectivity:



Click Edit and select the WWPN of your chosen Server

68



Before defining a Server using FC connectivity, make sure to install and configure multipathing software on the Server.

For Windows, Linux and ESX servers:

follow the instructions listed above Adding a Server automatically over Fibre Channel.

For Solaris server:

While on Solaris x86 multipath is a default, on SPARC servers it must be configured using:

```
bash-3.2# stmsboot -e
```



✓ Note: A reboot is needed after issuing the command.

Multipathing parameters should be set in the following configuration file: /kernel/drv/scsi_vhci.con:

```
#load-balance="round-robin";
load-balance="none";
auto-failback="disable";
# For enabling MPxIO support for 3rd party symmetric device need an
# entry similar to following in this file. Just replace the "SUN
# part with the Vendor ID/Product ID for the device, exactly as reported by
# Inquiry cmd.
device-type-scsi-options-list =
"Zadara VPSA ", "f_tpgs";
# Tunable for updating path states after a UNIT ATTENTION reset.
# There are arrays which do not queue UAs during resets
# after an implicit failover. For such arrays, we need to
# update the path states after any type of UA resets, since
# UA resets take higher precedence among other UNIT ATTENTION
```

(continues on next page)

7.1. Adding a Server 69

(continued from previous page)

```
# conditions. By default, scsi_vhci does not update path states
# on UA resets. To make scsi_vhci do that for such arrays, you need
# to set the tunable scsi-vhci-update-pathstate-on-reset to "yes"
# for the VID/PID combination as described below.
       "012345670123456789012345",
                                      "yes" or "no"
#
       "|-VID--||----PID-----|",
scsi-vhci-update-pathstate-on-reset =
    "Zadara VPSA ",
                           "yes";
```

For AIX server:

For AIX server to connect to VPSA volumes using multipathing Veritas Dynamic Multi-Pathing (DMP) is required. Install DMP on the AIX server.

ODM Package (Zadara.aix.fcp.nonmpio.rte.1.0.0.0.bff) should be installed (to set the storage prameters to the OS) by running the following command:

```
# installp -ad <package_folder> -e <log_folder)/Zadara.aix.fcp.nonmpio.rte.
```

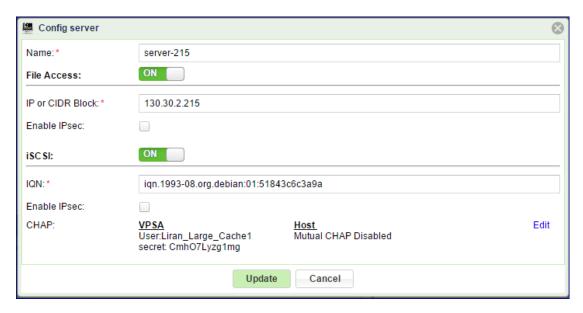
✓ Note: After ODM installation you must reboot the AIX server.

Also make sure to setup the zoning on the FC switch to allow connectivity between the connecting Server and the VPSA FC ports.

7.1.4 Configure Server Attributes

For iSCSI Servers you can change the following Server Attributes using the Config Server dialog:

- Server IQN
- Server IP address
- Enable/Disable IPSec
- CHAP settings



Both the server IQN and IP address must be unique. Therefore, the VPSA will block you from changing those attributes to conflicting values used by other Servers.

For FC servers you can change the following Server Attributes using the Config Server dialog:

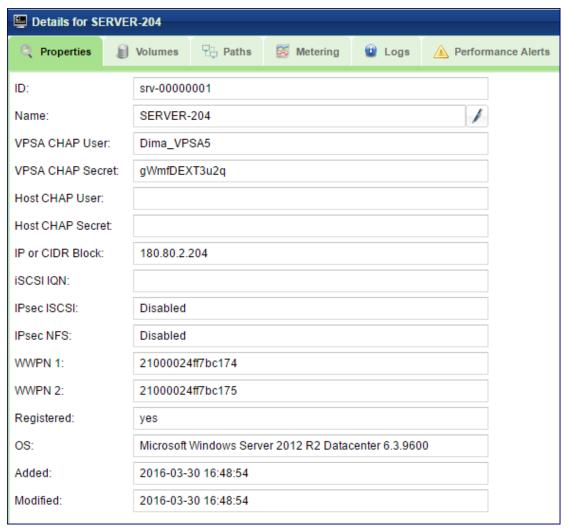
• WWPN's



7.1. Adding a Server 71

7.2 Viewing Servers Properties

The Servers Page displays a list of the available Server objects. You can view the following detailed information in the Servers details South Panel tabs:



Properties

Each server displays the following properties:

Property	Description
ID	An internally assigned unique ID.
Name	User assigned name. If the Server was created as a result of an iSCSI login, the VPSA will assign it a
	name similar to its IQN. Name can be modified anytime
Comment	User free text comment. Can be used for labels, reminders or any other purpose
VPSA CHAP	VPSA CHAP User
User	
VPSA CHAP	VPSA CHAP Secret
Secret	
Host CHAP	Host CHAP User
User	
Host CHAP	Host CHAP Secret
Secret	
IP or CIDR	IP Address or CIDR block of the Server(s).
Block	
iscsi iqn	Unique "iSCSI Qualified Name" of the Server.
IPSec ISCSI	Enabled\Disabled
IPSec NFS	Enabled\Disabled
WWPN1	WorldWide Port Name for FC connectivity
WWPN2	WorldWide Port Name for FC connectivity
Registered	Yes – The Connect script was used to create the Server.
	No – The Server was created manually or via iSCSI login.
OS	OS version detailed string, such as:
	"Microsoft Windows Server 2008 R2 Datacenter 6.1.7601"
	Available only for registered Servers.
Added	Date & time when the Server object was added.
Modified	Date & time when the Server object was last modified.

Volumes

A list of all the Volumes attached to this Server.

Paths

This tab lists all the paths between this Server and each controller of the VPSA. If multipathing is set it shows all paths, along with the number of active sessions.

For iSCSI connections the initiator and target IQNs are listed.

For Fibre Channel connections initiator and target WWPN are listed.

Metering

The Metering Charts provide live metering of the IO workload associated with the selected Server.

The charts display the usage data as it was captured in the past 20 "intervals". An interval length can be set to one of the following: 1 Second, 10 Seconds, 1 Minute, 10 Minutes, or 1 Hour. The Auto button lets you see continuously-updating live metering info (refreshed every 3 seconds).

The following charts are displayed:

Chart	Description
IOPs	The Number of read and write SCSI commands issued from this Server to all its attached Volumes.
Bandwidth	Total Throughput (in MB) of read and write SCSI issued from this Server to all its attached Vol-
(MB\s)	umes.
IO Time (ms)	Average response time of all read and write SCSI issued from this Server to all its attached Vol-
	umes.

Logs

Displays all event logs associated with this Server.

Performance Alerts

A VPSA administrator has the option to set the following Server Performance Alerts:

Read IOPS Limit - Creates an alert when, during the past minutes, the average read IOPS for this Server exceeds a user-specified threshold.

Read Throughput Limit - Creates an alert when the average read MB/s during the past minute for this server exceeds a user-specified threshold.

Read Latency Limit – Creates an alert when, during the past minute, the average read latency for this server exceeds a user-specified threshold.

Write IOPS Limit - Creates an alert when, during the past hour, the average write IOPS for this server exceeds a user-specified threshold.

Write Throughput Limit - Creates an alert when, during the past minute, the average write MB/s for this server exceeds a user-specified threshold.

Write Latency Limit – Creates an alert when, during the past minute, the average write latency for this server exceeds a user-specified threshold.

CHAPTER

EIGHT

MANAGING VOLUMES, SNAPSHOTS AND CLONES

VPSA virtual Volumes are thinly provisioned utilizing an efficient and sophisticated block-level mapping layer. The Volume's virtual address space is carved into virtual contiguous blocks (a.k.a. "Chunks"). When you create a Volume it consumes zero Pool capacity. Pool capacity is provisioned to volumes on demand. Only at the first write to each chunk the physical space is allocated from the Pool capacity to the Volume, and mapping update of the virtual-to-physical addresses.

The Volume's virtual Capacity is not limited to the available Pool capacity.

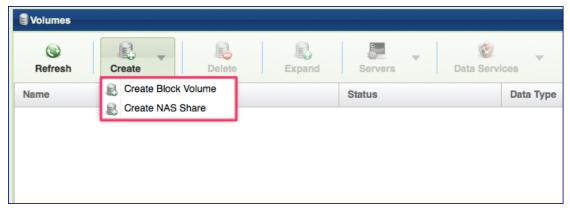
Snapshots are read-only representations of the Volume's data at a given point-in-time. They are thinly provisioned and share the same data chunks with their Volume as much as possible until you actually modify the chunk's data. This triggers a Redirect On Write (ROW) operation where a new chunk is provisioned and the modified data is written there.

Cloned Volumes are Volumes created by cloning another Volume's data set at a specified point-in-time Snapshot. Volumes and their Clones share unmodified Pool Chunks. A COW is triggered whenever you modify a chunk in the Volume or in the Clone.

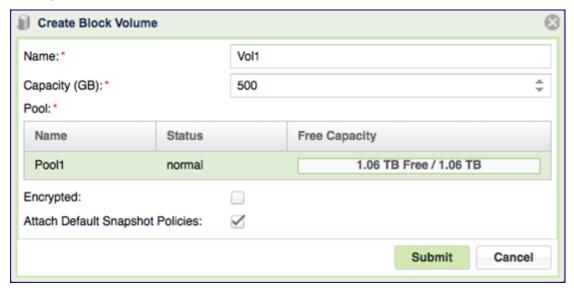
Volumes can be Block Volumes (exposed via an iSCSI or Fibre Channel protocols) or NAS Shares (exposed via NFS or SMB protocols).

8.1 Creating and Deleting a Volume

To Create a Volume go to the Volumes Page and press the Create button. Select whether you wish to create a Block Volume or a NAS Share.



Creating a Block Volume



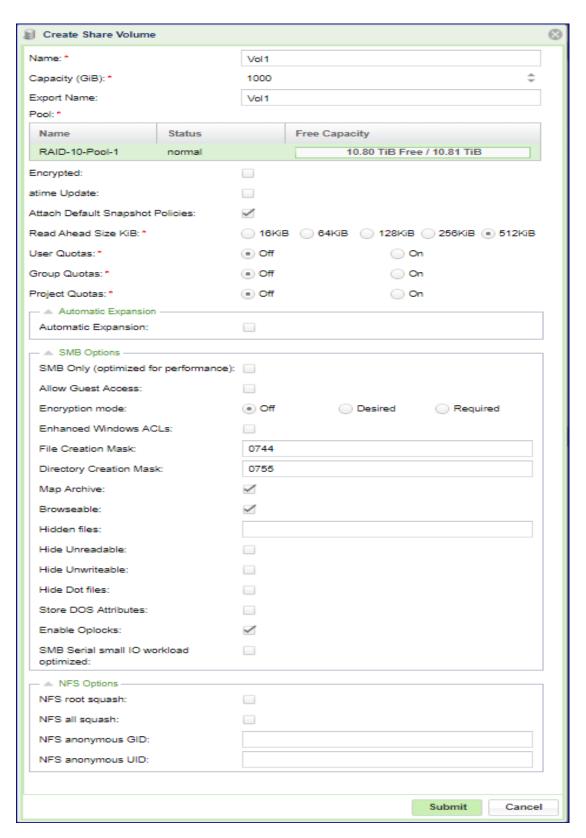
Define the following Volume attributes in the Create Block Volume dialog:

• Name - the Volume's display name. This must be unique, and can be modified throughout the Volume's lifetime.

✓ Note: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores "_"

- Capacity Virtual Capacity of the Volume in GB. All Volumes are thinly provisioned. No actual capacity is allocated when the Volume is created, so the aggregated Virtual capacity of the volumes is not bounded by the Pool capacity. It is possible to over-provision a Pool, but you need to manage and monitor this it carefully, using a Pool Protection Mechanism (see Managing Pool Capacity Alerts for more details).
- Pool Select the Pool that is most appropriate for your Volume's QoS requirements (based on available capacity, caching, RAID protection, drive types, etc.).
- Encrypted Select this checkbox if you wish to encrypt the volume's data on the drives. Please note that you must first define an encryption password via the Controllers Page. For more details about Volume encryption please check Managing Encrypted Volumes
- Attach Default Snapshot Policies Refer to Managing Snapshot Policies for a detailed explanation regarding snapshot policies. You can apply and remove snapshot policies from a Volume at any time.

Creating a NAS Share



Define the following Volume attributes in the Create Share dialog:

• Name – The Share's display name. It must be unique, and can be modified throughout the Share's lifetime

Vote: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores "

- Capacity Virtual Capacity of the Volume in GB. All Volumes are thinly provisioned. No actual capacity is allocated when the Volume is created, so the aggregated Virtual capacity of the volumes is not bounded by the Pool capacity. It is possible to over-provision a Pool, but you need to manage and monitor this it carefully, using a Pool Protection Mechanism (see Managing Pool Capacity Alerts for more details).
- Export Name The name of the NFS/SMB mount point as seen by the Server. This must be unique. By default it is identical to the Share name.

Note: In addition to the primary Expeort Name defined here, there is an option to add secondary Export Names to the same share. This can be done in the Volume properties page. See Viewing Volume Properties

✓ Note: Changing Export Name requires an unmount/remount of all NFS clients for changed name to take effect

- **Pool** Select the Pool that is most appropriate for your Share's QoS requirements (based on available capacity, caching, RAID protection etc.).
- Attach Default snapshot Policy See Managing Snapshot Policies for a detailed explanation regarding snapshot policies. You can apply and remove snapshot policies from a Share at any time. If you select this checkbox you need to select one of the existing snapshot policies.
- Encrypted Select this checkbox if you wish to encrypt the Share's data on the drives. Please note that you must first define an encryption password via the Controllers Page. For more details about Volume encryption please see Managing Encrypted Volumes
- atime Update Set this checkbox to indicate whether you want to enable updating the access time of files and directories on every access, including read-access. By default atime Update is disabled. Enabling it will impact performance.
- User Quotas Select On or Off, to enable/disable the User Quotas mechanism for this Volume. for more information about quotas see Setting User/Group Quotas
- Group Quotas Select a On or Off to enable/disable the Group Quotas mechanism for this Volume.

✓ Note: If both User and Group quotas are "On" the first limit to be met takes effect.

• **Project Quotas** – Select a On or Off to enable/disable the Project Quotas mechanism for this Volume. Project is defined as a set of folders (one or more) regardless of their User/group ownership. See here about Project Quotas: Setting Project Quotas



SMB Options

- SMB Only Set this checkbox if you know that this NAS share will only be attached to Servers via the SMB protocol. When this is the case the VPSA is able to do some locking optimization that enhances performance.
- Allow Guest Access Set this checkbox if you want to enable connection and access to the NAS share by anonymous users without requiring a password.

- Encryption Mode Select this to use SMB Encryption Secure protocol. Connected Windows hosts should support SMB encryption. See Microsoft MSDN for details: https://blogs.msdn.microsoft.com/openspecification/2012/10/05/encryption-in-smb-3-0-a-protocol-perspective/ Select "Off" to disable SMB Encryption, "Required" to enforce SMB Encryption (Windows host must enable encryption to connect) or "Desired" to let the client side decide if encryption is used or not.
- Enhanced Windows ACLs Set this checkbox to enable the Enhanced Windows ACLs. These include support for Windows NT format ACLs, permission inheritance and additional extended attributes specific to Windows.
- File Creation Mask Use this field to set the default bitmask used for file creation at the UNIX level.
- Directory Creation Mask Use this field to set the default bitmask used for directory creation at the UNIX level.
- Map Archive Set this checkbox to enable mapping of an archive bit. The DOS archive bit is used to flag a file that has been changed since it was last archived. Many programs do not work properly if the archive bit is not stored correctly for DOS and Windows files.
- Browseable Select this checkbox for this share to be shown in the list of available shares in a network view and in the browse list.
- Hidden Files Use this field to enter a list of files or directories that will not be visible, but will still be accessible. The DOS 'hidden' attribute is applied to any files or directories that match. Each entry in the list must be separated by a '/', which allows spaces to be included in the entry. '*' and '?' can be used to specify multiple files or directories as in DOS wild cards. Each entry must be a UNIX path, not a DOS path, and must not include the Unix directory separator '/'. Note that this list is case sensitive.
- Hide Unreadable Set this checkbox to prevent clients from seeing the existence of files that cannot be read.
- Hide Unwritable Set this checkbox to prevent clients from seeing the existence of files that cannot be written to.
- Store DOS Attributes Set this checkbox to preserve DOS file attributes Specifically, Hidden, Archive, Read-Only and System in the when creating/copying files into an SMB share. Turn on for compatibility with file system created on early NTFS versions.
- SMB Serial small IO workload optimized Select this checkbox if your workload is serial small IOs from a single client (non concurrent)

NFS Options

- NFS Root Squash Select this checkbox to block external root access to this share. If this box is checked, the system maps requests from uid/gid 0 (root) to the anonymous uid/gid.
- NFS All Squash Select this checkbox to consolidate permission set for all users accessing this export (can be used to coordinate permissions between multiple server/applications or for setting up public file shares). If this box is checked, the system maps all external user requests to the anonymous uid/gid.

✓ Note:

- All Squash also applied for uid/gid 0 (root) making all squash and root Squash mutually exclusive
- VMWare NFS V3 Mounts require NFS Root Squash & All Squash to be disabled (not checked)
- NFS anonymous GID explicitly sets a specific group id for the anonymous account. this option is useful when set in conjunction with NFS Root/All Squash.
- NFS anonymous GID explicitly sets a specific user id for the anonymous account. this option is useful when set in conjunction with NFS Root/All Squash.
 - Note: Share creation involves the process of initializing a file system which may take a few minutes depending on the Virtual capacity of the Share. During this time the share is shown in a "Creating" state, but will be available

for immediate use. When initialization is completed, the Share's status changes to "Available" and an event-log message is saved.

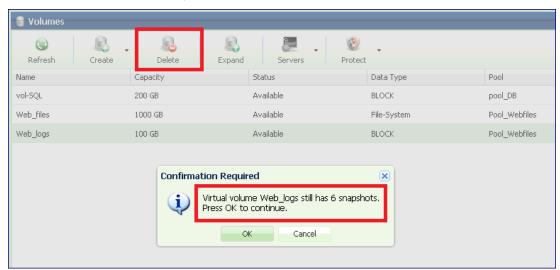


Deleting a Volume/Share

You can delete a Volume only if it is not attached to a server.

On the Volumes page select the Volume and press the Delete button. After confirming that you want to delete, it will immediately move the Volume to "Deleting" status. The deletion process may take some time depending on the Volume size and the number of Snapshots and Clones which share the data Chunks. The VPSA then updates chunk mapping and references accordingly. When the deletion process completes, the Volume will disappear from the Volumes page, and an event-log message will be saved.

If the Volume has snapshots associated with it the VPSA will delete them together with the Volume. You will be prompted to confirm the deletion of the Snapshots as well.



Clones of the deleted Volume are **not** affected by the deletion of the Volume.

Note: By default when you delete a volume it isn't destroyed immediately, but it moves to the Pool's Recycle Bin for 7 days until it is permanently deleted. From the Recycle Bin an administrator can purge (permanently delete) or restore the volume.

8.2 Attaching & detaching Volumes to Servers

Volumes can be attached to many Servers. Block Volumes are attached via the iSCSI protocol. NAS Shares are attached via the NFS/SMB protocol.

To attach a Volume

Go to the Volumes page, select the Volume and press the Servers > Attach to Server(s) button:





- Select the Server(s) that you'd like to provide with access to the Volume.
- For NAS Shares, select the access type: NFS or SMB.
- For Block Volumes over Fibre Channel, select FC
- Press Submit to confirm.

Mounting an NFS Share on a Linux machine

1. Install the NFS client:

On Ubuntu Servers do:

apt-get install nfs-common

On Redhat/CenOS Servers do:

yum install nfs-utils

2. Create a mount point:

\$ mkdir /mnt/nfs_share

3. Run the following command as the superuser (or with sudo):

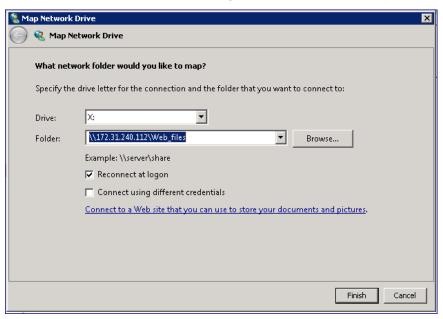
\$mount -t nfs4 <NFS_Export_Path>/<mount point>

You can find the NFS_Export_Path in the Volumes > Properties tab.

4. Follow the step in Creating NAS Users to setup basic NFS authentication.

Mounting an SMB Share on a Windows Server

- 1. On the Windows Server, go to Computer > Map Network Drive and Enter the SMB Export Path of the SMB share in the format: "\\<VPSA_IP>\<volume_export_name>". You can find the SMB Export Path parameter in the VPSA GUI Volumes > Properties tab.
- 2. The first time you connect from a Widows Server to a VPSA share you are requested to enter an SMB User name and Password. Please check Creating SMB Users for more details (or use SMB guest access).



Format a Volume

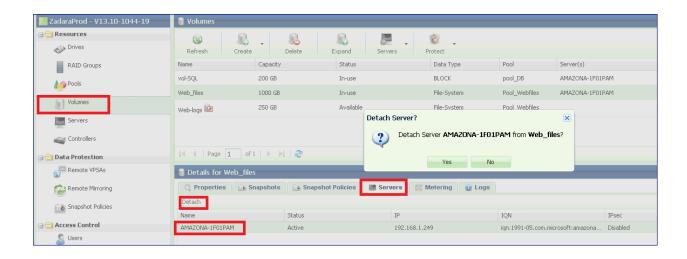
Once the Volume is attached to the Server and identified by the Operating System as a drive, use the specific OS tools to format the drive to the needs of the OS or file-system used. Allocation units of 512B to 64KB are supported.

To detach a Volume

When you detach a Volume from a Server, the Server will lose access to the Volume's data. Recommended practice is to unmount the Volume on the Server side before detaching it on the VPSA.

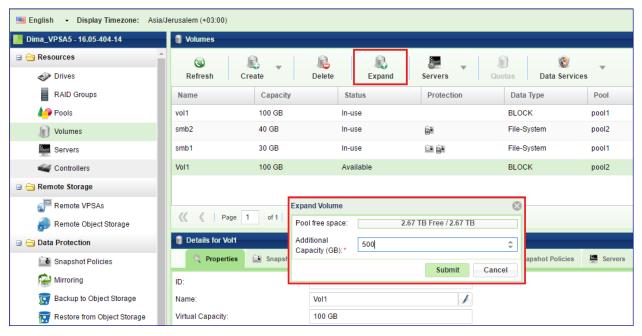
To detach a Volume from a Server, go to the Volumes Page and click the Servers > Detach from Server(s) button. You will be requested to select the Servers from which to detach this Volume.

Alternatively, you can view the attached Servers list in the Volume's South Panel, select the Server to detach from and click the Detach button on the top-left corner of the South Panel:



8.3 Expanding a Volume

You can expand a Volume anytime, regardless if the Volume has Snapshots, Clones or is being remotely mirrored. To expand a Volume go to the Volumes page, select the Volume and press the Expand button. Enter the amount of virtual capacity you'd like to expand the Volume by and press Submit.



8.3.1 Volume Automatic Expansion

To avoid out-of-space situations for File shares, the VPSA provides an Auto Expansion mechanism.

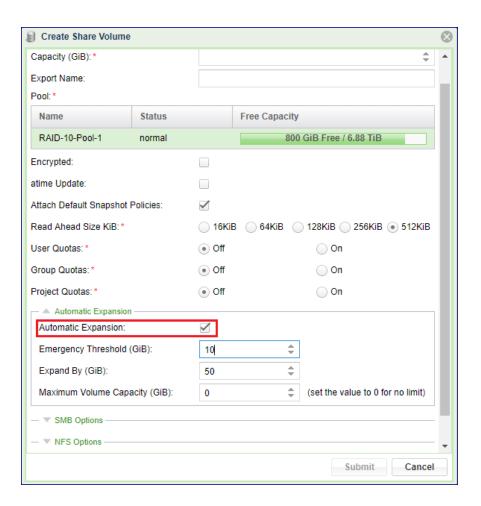
It allow the customer to define an automatic NAS volume expansion policy.

Auto expansion is controlled by 3 parameters:

- Emergency Threshold Volume will be expanded once the free capacity of the NAS share is below the given threshold. Default: 10% of the volume provisioned capacity.
- Expand By The additional provisioned capacity to be added. Default: 50GiB
- Maximum Volume Capacity The maximum allowed volume provisioned capacity (up to MAX Pool capacity)
 Default: OGIB (Unlimited)



By default all volumes are created with Auto Expansion disabled. To enable it check the Automatic Expansion checkbox on the share creation dialog, or enable it from the Capacity Properties page.



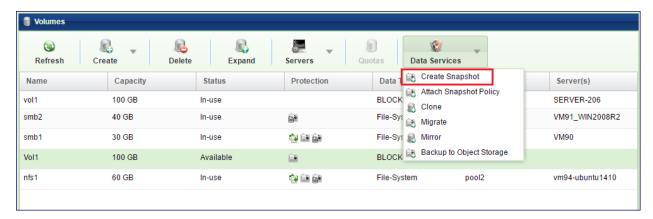
8.4 Managing Snapshots and Snapshot Policies

Snapshots are Read-Only representations of the Volume's data set at a given point-in-time. Snapshots are very efficiently thinly provisioned, sharing all the unmodified data chunks with the Volume. Write ordering is ensured at Snapshot creation, i.e. all writes that were acknowledged to the Server by the VPSA before the Snapshot was created will be contained in the Snapshot's data set.

8.4.1 Manual creation & deletion of Snapshots

To manually create a Snapshot:

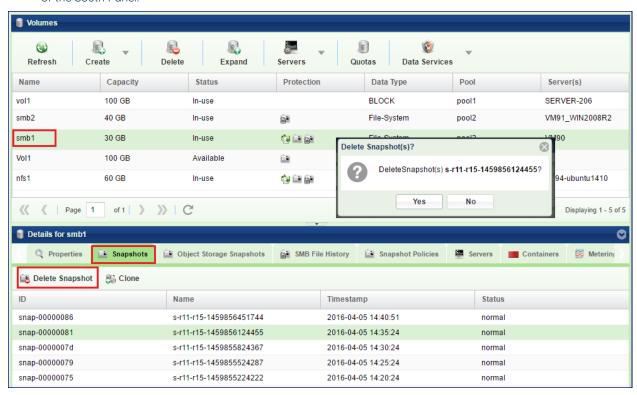
• Go to the Volumes page, press the Data Services button and select Create Snapshot.



• Enter a Unique Snapshot name and confirm the operation.

To manually delete a Snapshot:

- Go to the Volumes page select the Volume and view the Snapshots South Panel tab to display the list of snapshots associated with this Volume.
- Select the snapshot to be deleted in the Snapshots tab and press the Delete Snapshot button at the top left corner of the South Panel.



• The snapshot will move to a Deleting state and will disappear from the list once the deletion process completes. Please note that Snapshots deletion typically takes less than a minute, but in complex configurations it may extend up to few minutes.

✓ Note: You can not manually delete snapshots related to the volume mirrors. See Managing Remote Mirroring for details.

8.4.2 Managing Snapshot Policies

Snapshot policies define the Snapshots life cycle via the enforcement of creation and deletion policies. Snapshot Policies are "global" entities, and you can apply instances of the policies to one or more Volumes. Unapplied policies are idle—they do not consume any resources and never create any snapshots. A few points to consider:

- You can apply a Snapshot policy to one or more Volumes.
- You can apply multiple Snapshot Policies to a Volume.
- If two or more Snapshot policies are scheduled to create a Snapshot at the same time on the same Volume, only a single Snapshot will be created. That Snapshot will only be deleted when all relevant Delete Policies approve its deletion.
- Snapshot creation time is a "rounded" time, regardless of the precise policy creation time. For example, if you initialized a Snapshot Policy at 9:02 that has a Creation Policy to create a snapshot every 10 minutes, the Snapshots will be created at 9:10, 9:20, 9:30 and so forth (not at 9:12, 9:22, 9:32, etc.).
- For the predefined snapshots policies like "Every Day" or "Every Hour" the Snapshot creation time is distributed on 10 minutes slots during the hour. The specified interval of one hour is kept, but not necessarily on the hour. Snapshots may be taken every hour 10 minutes after the hour, or 20 minutes after the hour, etc... (For example: 9:10, 10:10, 11:10, ...) If a precise snapshot creation time is needed, define a custom snapshot policy that specifies the exact time.
- You can decide whether or not empty snapshots are to be created. i.e. if the time has come to create a Snapshot according to the Creation Policy but no data has changed since the previous Snapshot, you can specify whether a new and empty Snapshot will be created. This might be useful if you want to make sure the snapshot policy is enforced and snapshots are taken on time regardless of the data changes.
- The following Snapshots Policies are predefined in the VPSA.

Name	Create Policy
Hourly Snapshots for a Day	Every hour
Daily Snapshots for a Week	Once per day at midnight
Weekly Snapshots for a Year	Every Sunday at midnight
Daily Backup for a Year	Once per day at midnight

To create a new Snapshot Policy:

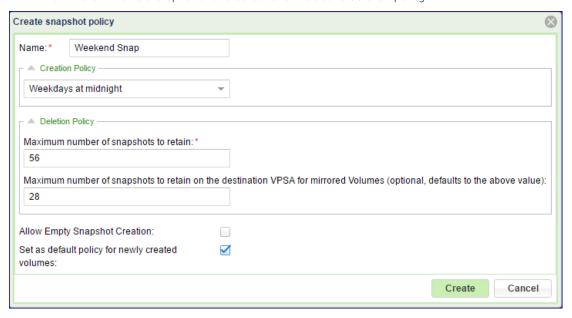
- Go to the Snapshot Polices page and press the Create button.
- Name Provide a meaningful name to the Policy.



Note: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores

- Creation Policy Select the appropriate policy from the drop down list.
- **Deletion Policy** Use these 2 fields to define the maximum number of Snapshots to retain in the Deletion Policy. If you will be using this policy for Remote Mirroring, you can define a different number of Snapshots to retain on the DR site. This field is optional and defaults to the above deletion policy.
- Allow Empty Snapshot Creation Select this checkbox if you'd like Snapshots to be created according to the Creation Policy, even if no data was modified since the previous Snapshot.

- Set as default policy for newly created volumes Select this checkbox if you'd like all new Volumes to default to this Snapshot Policy. Select the appropriate Creation Policy from the drop down list.
- Define the number of Snapshots to retain in the deletion policy.
- Allows Empty Snapshot Creation Set this checkbox if you'd like snapshots to be created according to the creation policy even if no data was modified since the previous snapshot.
- If you will be using this policy for Remote Mirroring, you can define a different number of Snapshots to retain on the DR site. This field is optional and defaults to the above deletion policy.

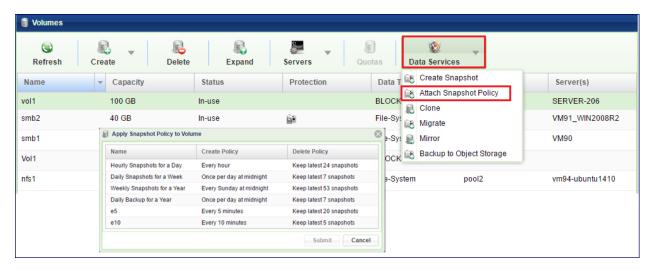


To Edit a Snapshot Policy

- Go to the Snapshot Polices page, select the Policy and press the Edit button.
- You can edit all of the Snapshot Policy's attributes: Name, Creation Policy, Deletion Policy Allow Empty Snapshots Creation and Set as Default Policy.
- You can modify a Snapshot Policy even when it is active on one or more Volumes. The modifications in the Policy's behavior will be reflected on all relevant Volumes.
- If you reduce the number of Snapshots to retain for a Snapshot Policy that is active on one or mode Volumes, it will trigger the deletion of all Snapshots that no longer meet the new Deletion Policy.

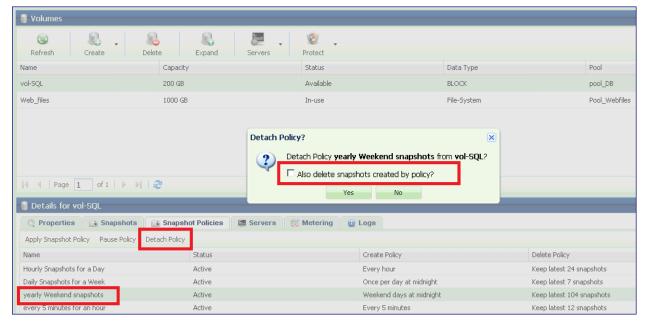
To Apply a Snapshot Policy on a Volume

- Go to the Volumes page, select the Volume and select Data Services > Attach Snapshot Policy from the menu.
- Select the Snapshot Policy to apply to the Volume and press the Submit button.



To detach a Snapshot Policy from a Volume

- Go to the Volumes page, select the Volume and press the Snapshot Policies south tab to view the Volume's applied Snapshot Policies.
- Select the Snapshot Policy to delete and press the Detach Policy button on the top left corner of the South Panel.
- You will be prompted to decide whether or not to delete all the Volume's Snapshots which are associated with this Policy.

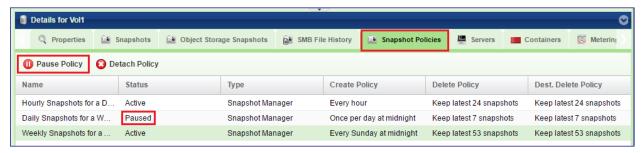


Pause\Resume a Snapshot Policy

You can pause an active Volume Snapshot Policy. New Snapshots will not be created, but existing Snapshots are not affected. Pausing a Snapshot Policy on one Volume has no impact on other Volumes that have this Policy active as well.

- To pause a Snapshot Policy, go to the Volumes page, select the Volume and press the Snapshot Policies tab on the South Panel to view the Volume's active Snapshot Policies.
- Select the Snapshot Policy and press the Pause Policy button on the top left corner of the South Panel.
- The Policy status will change to "Paused".

• To resume a Policy: The Pause / Resume button toggles according to the current Policy status. Select a Policy in a Paused state and press the Resume Policy button. The Policy Status will change to "Active".

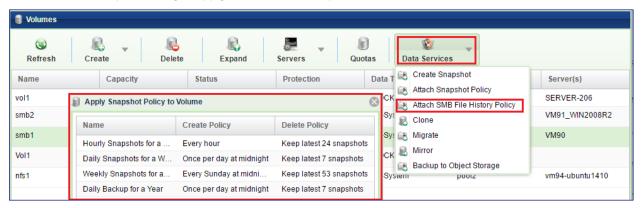


8.5 Managing SMB File History

SMB File History is a mechanism that allows restoration of previous versions of any given file or folder on a NAS volume, attached to Windows. SMB File History is similar to the VPSA snapshots mechanism, and driven by the same Snapshots Policies.

To Apply a SMB File History Policy on a Volume

- Go to the Volumes page, select the NAS Volume and select Data Services-> Attach SMB File History Policy from the menu.
- Select the Snapshot Policy to apply to the Volume and press the Submit button.

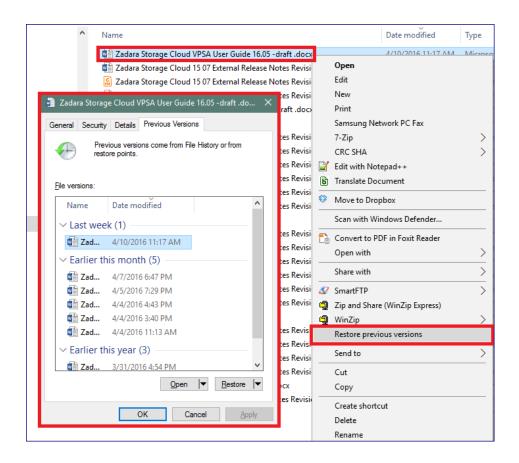


To detach a SMB File History Policy from a Volume

- Go to the Volumes page, select the Volume and press the Snapshot Policies south tab to view the Volume's applied Snapshot Policies.
- Select the Snapshot Policy to delete and press the Detach Policy button on the top left corner of the South Panel.
- You will be prompted to select whether or not to delete all the Volume's Snapshots associated with this Policy.

To restore files from SMB File History

- On a Windows Server open Windows Explorer and navigate to the file/folder you want to restore.
- Right click on the file and select Restore previous versions.
- In the dialog that opens go to the Previous Versions tab and select the version to restore.
- · Click Restore.



Note: Each share can keep up to 64 snapshots for File History recovery purposes, (e.g. once a day for a month) and maximum of 512 snapshots for a VPSA Storage Array

Note: When a Volume with SMB File History Snapshots is migrated to another Pool, the SMB File History snapshots will not be migrated to the new Pool

8.6 Cloning a Volume

Cloning a Volume is the process of creating a Read/Write zero-capacity replica of a Volume, with a data set identical to that of the Volume, from a selected point-in-time (which can be the time the Clone is created, or one of the existing Snapshots' point-in-time).

The result of the Cloning operation is a new Volume. The two Volumes now share all of the non-modified chunks. Only upon a first-write to a chunk, a Copy-On-Write occurs which allocates a new chunk and breaks the chunk sharing.

You can create an unlimited number of Clones of a given Volume, either from the same data set (from the same Snapshot) or from different data sets.

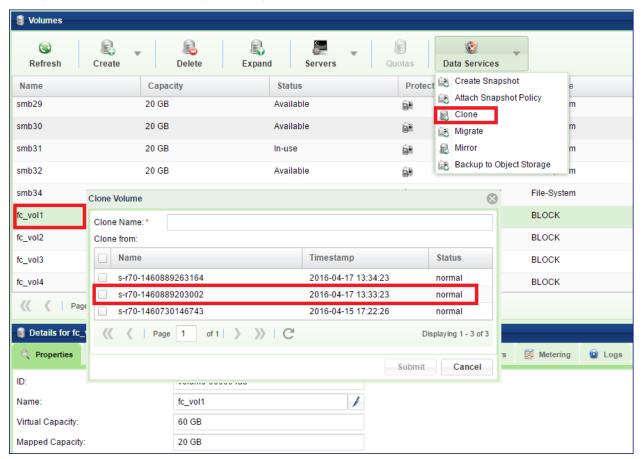
Clones are completely independent from each other, from the source Volume and from the Snapshot from which they were created. For example, you can delete the original Volume and/or Snapshot and it will leave the Cloned Volume unaffected. You can also modify Volume attributes of each Clone independently.

You can only create Clones within the Pool where the original Volume resides.

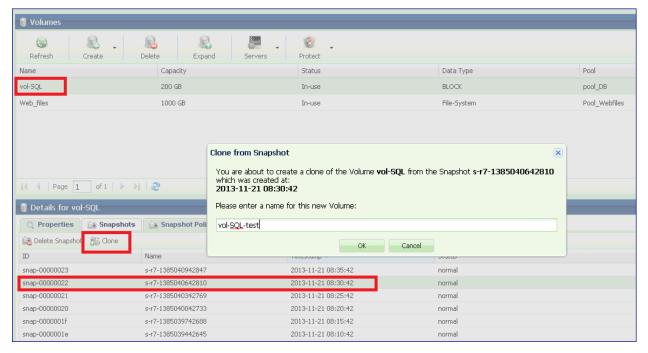
To create a new Clone

Go to The Volumes page, select the Volume to be cloned and press the Data Services > Clone button.

- Clone Name Enter a name for the Cloned Volume.
- Clone from Select the point-in-time Snapshot whose data set you wish to replicate. If you wish to clone the current data set of the Volume, don't select any Snapshot.
- press the Submit button to complete the operation.



- Alternatively, you can go to the Volumes page, select the Volume to be cloned, press the Snapshots tab at the South Panel, select the desired point-in-time Snapshot and press the Clone button at the top left corner of the South Panel.
- Enter a name for the new cloned Volume.



The newly created Clone will appear as a regular Volume in the Volume list.



The NFS/SMB Export name of a cloned Volume will be identical to the Cloned Volume display name.

8.7 Online Volume Migration

Volumes created in a VPSA pool can be easily migrated to a different pool in the same VPSA. All entities bounded to the volume (snapshot policies, servers attachments etc.) will be migrated as well. Existing snapshots migration is configurable by the user.

The online migration process is completely seamless to the end user and will not cause any service disruption to the hosts connected to the volume.

A common use case for using the Online Volume Migration feature is migrating performance demanding volume to a more performant storage pool(e.g. SATA pool to an SSD pool) on-the-fly.

Online Volume Migration can be initiated from the VPSA GUI or via VPSA REST API. For the REST API usage and examples please refer to the Volumes section of the VPSA REST API Guide.

Migrating a Volume

In the left pane menu navigate to the Volumes section under the Resources section.

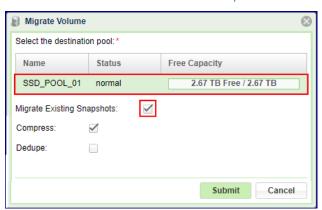
- 1. Select the volume that will be migrated to another VPSA Pool.
- 2. From the upper options menu select the Data Services option and then select Migrate.



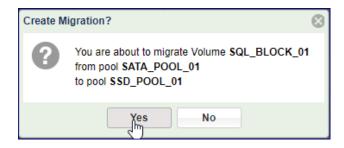
- **Destination pool** Select the destination Pool to migrate to, from the list of available pools. Make sure to select a Pool with sufficient free capacity.
- Migrate Existing Snapshots Check the checkbox if the migration of the volume should include the existing snapshots of the volume. In case "Migrate Existing Snapshots" is checked all snapshots will be migrated to the destination Pool. Note that in case the "Migrate Existing Snapshots" is not checked, the Volume snapshots will be deleted.



- Compress Check the checkbox if you want the new volume to be compressed.
- Dedupe Check the checkbox if you want the new volume to be deduped.
- Press the Submit button to start the operation.



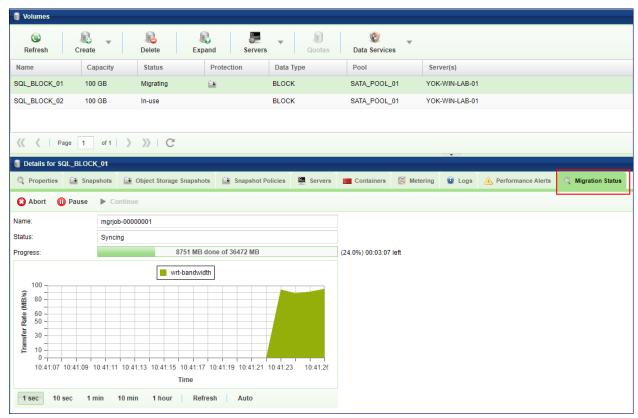
3. Review the details and confirm the Online Volume Migration operation.



Monitoring the migration

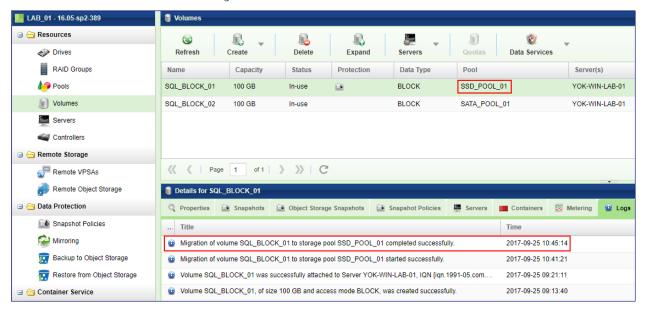
Once started, the online migration task can be monitored from the VPSA GUI.

- 1. In the left pane menu navigate to the Volumes section under Resources
- 2. Select the volume that is currently being migrated.
- 3. On the south panel, a new tab is available Migration Status. The Migration Status tab will provide real-time migration information while the migration is still running.



4. The user has complete control on the migration task as it can be Paused or Aborted from the Migration Status tab.

5. Upon completion, the Migration Status tab will be removed from the Volume south panel. A log entry will be added as an indication of a successful migration.



8.8 Managing Encrypted Volumes

Encryption management of Data-at-Rest (data on the Disk Drives) is applied by the VPSA on a per-Volume basis. Encrypted and unencrypted Volumes can coexist in the same VPSA Pool.

A VPSA generates a random 256-bit unique Volume Encryption Key per encrypted Volume and uses the Advanced Encryption Standard (AES) to encrypt and decrypt the Volume data.

✓ Note: In previous versions of the VPSA software, AES 128 was used. Volumes that were created on those versions are encrypted with 128 bit keys.

The Volume Encryption Keys are stored on disk as ciphertext, using AES with a 256-bit Master Encryption Key, which is generated from a user-supplied **Master Encryption Password**.

The User owns the Master Encryption Password. It is never stored on any persistent media. Instead, only its SHA3 hash-sum is saved on disk for password validation.

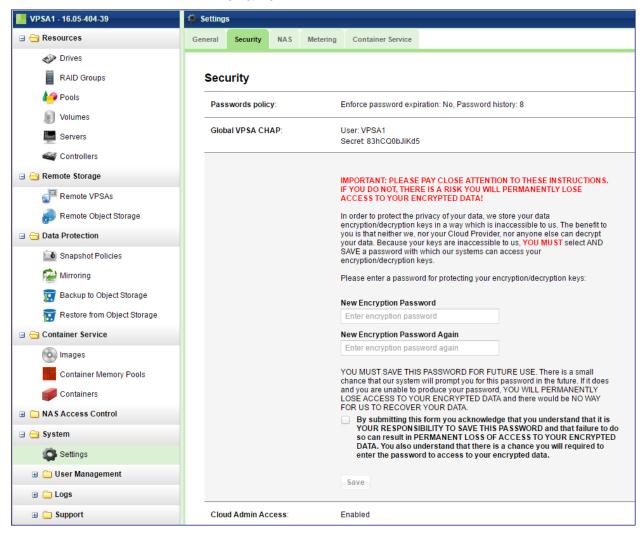
Caution: Since the system does not keep the Master Encryption Password, you are **fully responsible to retain** and protect the Master Encryption Password.

During VPSA operation, the Master Encryption Password itself is held in kernel memory of the VPSA. Core-dumping any User Mode process within the VPSA will not reveal the Master Encryption Key.

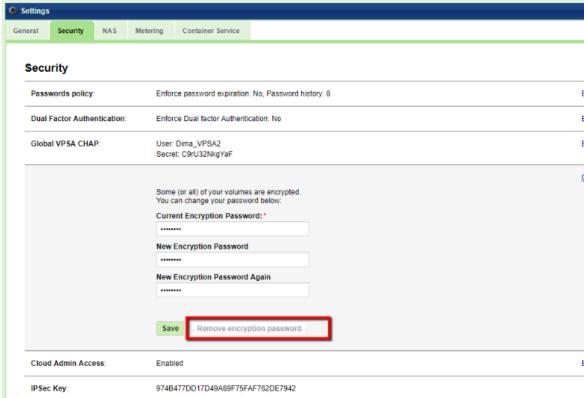
This method ensures that encrypted Data-at-Rest cannot be accessed without explicitly knowing the user-supplied Master Encryption Password, thus providing you full protection if you opt for Data-at-Rest Volume encryption.

The encryption attribute of Volumes cannot be changed! If you'd like to encrypt the data of a non-encrypted Volume, or vice versa, you will need to create a new Volume and copy the data.

To create a Master Encryption Password, go to the Settings page, Security tab and press the Edit in the Encryption section. Read the instructions and warning. Type your Password and Save.



Once the Master Encryption Password is set, you can change or reset it at any time. Master Encryption Password does not



affect the encrypted data.

Store your Master Encryption Password in a secure place

To create an Encrypted Volume follow the steps in section Creating and Deleting a Volume.

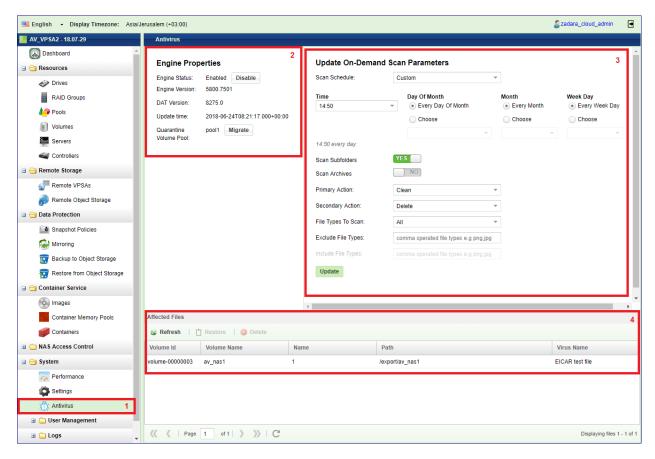


8.9 Protecting Files Shares with Built-in Anti-Virus

The Zadara VPSA provides Anti-Virus protection to file shares with its integrated McAfee Anti-Virus engine. Generally speaking, all you need to do is to enable virus scanning at the volume creation time, or at any time later. You can either use the default scanning policy, or modify it to fit your specific needs.

Infected files will be either deleted or quarantine according to the policy. Virus signatures and Virus scan engine updates are completely automatic.

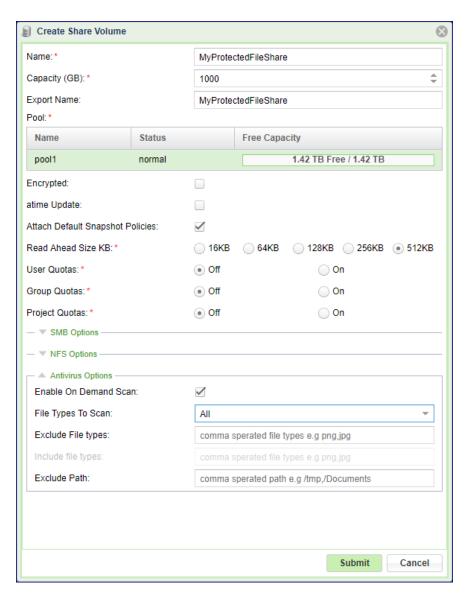
Understanding the Anti-Virus page The following screen appears when selecting Antivirus on the navigation left panel.



This screen is divided into the following sections:

- 1. Navigation Click here for Anti-Virus
- 2. Engine Properties Use it to verify that your engine is up-to-date, and to enable/disable AV engine.
- 3. Policy Use it to modify the scanning policy and adjust it for your needs.
- 4. Quarantine Viewer Use it to view and manipulate infected files that were moved into the quarantine.

Activating Virus protection at Volume creation



You can activate virus protection when creating NAS share. - Follow the instruction in Creating a NAS Share. - Expand the Antivirus Options sections - Check the Enable On Demand Scan - Select All file types to scan, or specify specific file types extensions - If all file types are selected you may specify a list of excluded file extensions - You may exclude specific folders on the share from being scanned by specifying their full path

Note: The above parameters overwrite the default Anti-Virus policy described in the next section.

You can also activate/deactivate virus protection on an existing Volume.

Open the Volumes page, select the volume of interest and click Antivirus. Click Attach Policy or Detach Policy. Provide the same parameters as described above.



Adjusting Anti-Virus Protection Policy The default (that applies to all Shares) can be modified for your needs on the Anti-Virus page as follows:

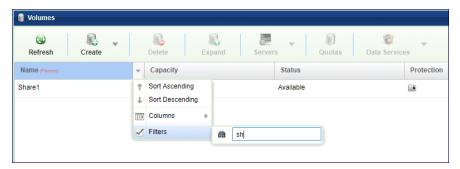
- Go to the Antivirus page
- Scan Schedule Either select one of the pre-defined schedules (e.g. Everyday after midnight) or custom your own
- You can specify the day of the week, or the date of the month, and specify the time
- Scan Subfolders Specify if you want the AV to scan files in subfolders
- Scan Archives Specify if you want the AV to scan files within archive files such as ZIP, TAR, etc...
- **Primary & Secondary Actions** Specify the actions you want the AV engine to take: (If the primary action failed, the AV engine tries the secondary action)
 - Clean remove the virus from the infected file
 - Delete the infected file from the NAS share, and move it into the quarantine
 - Ignore the unaffected file and continue the scan
- File Types to Scan Either All files, or specify specific file types extensions
- Exclude File Types If all was selected, you have the options to specify file extensions to skip
- click Update to keep the changes made to the policy.

Managing Quarantined files The Infected Files pane lists all the files that were found infected and were removed to the quarantine. Review these files, select the rows in interest and take one the following actions: - Delete the files - Restore the files into their original folder

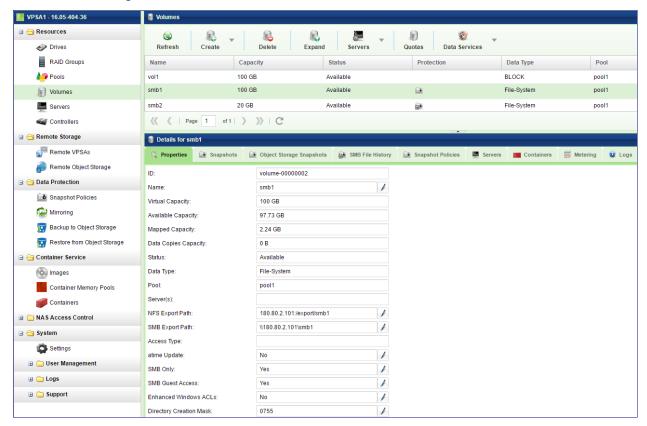
8.10 Viewing Volume Properties

Filtering Volumes

In a VPSA with many volumes it might be difficult to locate a specific volume in the Volumes page. The following Filtering option may be useful. In the Volumes page click the little arrow on the Name column title, select Filter and start typing the name of the volume of interest. The table will be filtered accordingly.



The Volumes Page displays the list of Volumes (Block and NAS) in the VPSA. Select a Volume to see its detailed information in the following South Panel tabs:



Properties

Each Volume includes the following properties:

Property	Description
ID	An internally assigned unique ID.

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Table 1 - continued from previous page

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Property	Description
Name	User assigned name. Can be modified anytime.
Comment	User free text comment. Can be used for labels, re-
	minders or any other purpose
Virtual Capacity	Capacity of the Volume as seen by the attached Servers.
Available Capacity	(NAS Shares Only) Free capacity of the NAS Share.
Mapped Capacity	The used capacity (allocated from the Pool) of the Vol-
	ume excluding its Snapshots and Clones.
Data Copies Capacity	The used capacity (allocated from the Pool) of the Vol-
	ume's Snapshots and Clones.
	Note: the total capacity allocated for a Volume and all its
	Clones and Snapshots is the sum of Mapped Capacity +
	Data Copies Capacity
Status	
	Creating - Initializing Volume's metadata.
	Deleting - In process of deleting the Volume and
	updating data chunks references.
	Partial/Failed - The Volume is inaccessible due to
	lower construct failure (on Pool or RAID Group
	level).
	Available - The Volume is healthy but is not at-
	tached to any Server.
	In-use - The Volume is healthy and is attached to
	one or more Servers.
D . T	
Data Type	"DII." f- a DII. V-I
	"Block" for Block Volume. "File systems" for NAS Charges.
	 "File-system" for NAS Shares.
Pool	The Pool name where this Volume is provisioned.
Server(s)	Server Name attached to the Volume. Multiple(X) will be
	displayed when X servers are attached.
NFS Export Path	(NAS Shares Only) The NFS Share export path to be used
	when mounting it. All defined paths are listed here. Addi-
	tional path can be defined.
SMB Export Path	(NAS Shares Only) The SMB Share export path(s) to be
•	used when connecting to it from a Windows Server. All
	defines paths listed.
Access Type	(NAS Shares Only) Access protocols which are used by
5.	the Servers which are attached to a NAS Share:
	NFS, SMB, or Multiple.
atime Update	(NAS Shares Only) Yes/No – Indicates whether to update
	access time of NAS Share files and directories on every
	access, including read-access.
SMB Only	(NAS Shares Only) Yes/No - enable/disable locking opti-
	mizations
SMB Guest Access	(SMB Only) Yes/No - Allow/Block anonymous user ac-
	cess
SMB Encryption Mode	(SMB Only) Off/Desired/Required - Sets SMB encrypt se-
12.31-11.11.12.00	cured protocol behaviour
Enhanced Windows ACLs	(SMB Only) Yes/No

continues on next page

Table 1 - continued from previous page

Property	Description	
Directory Creation Mask	(NAS Shares Only) Default directory umask value	
File Creation Mask	(NAS Shares Only) Default file umask value	
Map archive	(NAS Shares Only) Yes/No - Maps the windows archive	
	bit to the unix execute bit.	
SMB Browsable	(SMB Only) Yes/No - seen in the list of available shares	
SMB Hidden Files	(SMB Only) This is a list of files or directories that are not	
	visible but are accessible.	
SMB Hide Unreadable	(SMB Only) Yes/No - Prevents clients from seeing the ex-	
	istence of files that cannot be read.	
SMB Hide Unwritable	(SMB Only) Yes/No - Prevents clients from seeing the ex-	
	istence of files that cannot be written.	
SMB Hide Dot Files	(SMB Only) Yes/No - Prevents clients from seeing the ex-	
	istence of ".*" files.	
SMB serial small IO workload Optimized	(SMB Only) Yes/No	
SMB Store DOS Attributes	(SMB Only) Yes/No - Preserve DOS attributes (hidden,	
	archive, read-only, system)	
User Quotas	(NAS Shares Only) On/Off - user quotas on volume.	
Group Quotas	(NAS Shares Only) On/Off - group quotas on volume.	
Project Quotas	(NAS Shares Only) On/Off - Project quotas on volume.	
NFS Root Squash	(NFS Only) Yes/No - map requests from uid/gid 0 (root)	
	to the anonymous uid/gid.	
	Note: Set to "Yes" to block external root access to the vol-	
	ume.	
NFS All Squash	(NFS Only) Yes/No - map requests from and uid/gid	
	to the anonymous uid/gid. Note: Useful for inter	
	server/application correlation or Public File shares	
NFS anonymous GID	(NFS Only) explicitly sets a specific group id for the	
	anonymous account	
NFS anonymous UID	(NFS Only) explicitly sets a specific user id for anonymous	
	account	
Extended Metering	Yes/No - Enabling extended metering.	
	When "Extended Metering" is disabled, the VPSA records	
	the volume's performance statistics of reads and writes	
	operations.	
	When "Extended Metering" is enabled, the VPSA also	
	records performance statistics of other file operations, in-	
	cluding create, delete, etc	
	Note: "Extended Metering" enabled puts extra load on the	
	VPSA, and the metering DB might grow rapidly. It is rec-	
	ommended to use it for only limited period of time, for	
	planning or troubleshooting purposes.	
WWID	(Block Only) SCSI unique World-wide ID. Use this value on	
	Linux Servers to identify the Volume device when multi-	
	pathing is configured.	
Encrypted	Yes/No	
	Date & time when the Volume was created.	
Created		

Snapshots

Lists the point-in-time Snapshots of this Volume. If you retain many Snapshots per Volume, you may want to use the Snapshot Filtering tool to find a specific Snapshot. For more details see here.

The following Properties are provided per Snapshot:

Attribute	Description
ID	Snapshot ID
Name	Display Name.
TimeStamp	Snapshot creation time stamp
Status	Normal\Pending Deletion\Deletion

Object Storage Snapshots

Lists the point-in-time Snapshots of this Volume which are stored in an Object Storage (e.g S3). These Snapshots are created by the Backup to Object Storage feature, as defined here Backup to Object Storage

The following Properties are provided per Object Storage Snapshot:

Attribute	Description	
ID	Snapshot ID	
Name	Display Name.	
Region	Object storage region	
Bucket	Object storage bucket	
TimeStamp	Snapshot creation time stamp	
Status	Normal\Pending Deletion\Deletion	

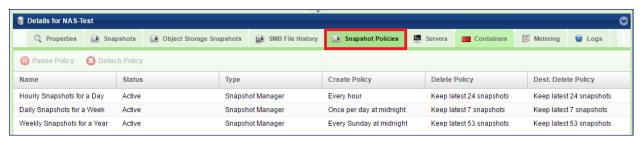
SMB File History (SMB Only)

Lists the point-in-time Snapshots of this Volume which are kept for SMB File History recovery purposes. These Snapshots are created by the SMB File History mechanism. For details see here:

The following Properties are provided per File History Snapshot:

Attribute	Description
ID	Snapshot ID
Name	Display Name.
TimeStamp	Snapshot creation time stamp
Status	Normal\Pending Deletion\Deletion
Pool	Pool where the file history is kept

Snapshot Policies



The Snapshot Policies tab lists the policies that are attached to the selected Volume. The following Properties are provided per Snapshot Policy:

Attribute	Description	
Name	Display Name.	
Status	Active or Paused.	
Type	The VPSA application controlling the Policy:	
Create Policy	Frequency of Snapshot creation.	
Delete Policy	Number of Snapshots to retain.	
Dest. Delete Policy	Number of Snapshots to retain on Remote Mirror destination Volume.	

For more details on Snapshot Policies management, see here:.

Servers

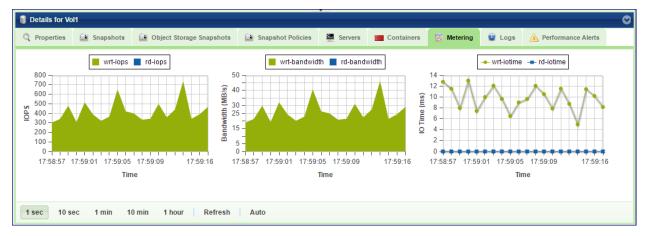
The Servers tab lists the Servers to which the Volume is attached. For Block Volumes the LUN Number associated with each Server is displayed. It also indicates if the server accesses the volume via iSCSI or FC.

Containers

Lists the Docker Containers that are able to access the selected Volume, along with their statuses. For details about attaching Volumes to Containers see Managing Container Services

Metering

The Metering Charts provide live metering of the IO workload associated with the selected Volume.



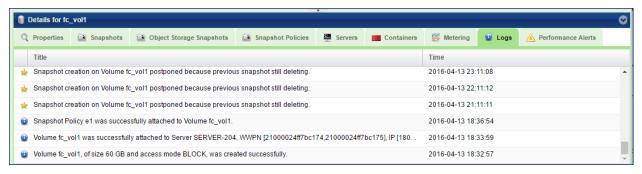
The charts display the usage data as it was captured in the past 20 "intervals". An interval length can be set to one of the following: 1 Second, 10 Seconds, 1 Minute, 10 Minutes, or 1 Hour. The Auto button lets you see continuously-updating live metering info (refreshed every 3 seconds).

The following charts are displayed:

Chart	Description
IOPs	The number of read and write SCSI commands issued to the selected Volume from all attached
	Servers.
Bandwidth	Total throughput (in MB) of read and write SCSI command issued to the selected Volume from all
(MB\s)	attached Servers.
IO Time (ms)	Average response time of all read and write SCSI command issued to the selected Volume from all
	attached Servers.

Logs

Displays all event logs associated with this Volume.



Performance Alerts

Displays Performance Alerts for the selected Volume.

- Read IOPS Limit Creates an alert when, during the past minute, the average read IOPS for the selected Volume exceeds a user-specified threshold.
- Read Throughput Limit Creates an alert when, during the past minute, the average read MB/s for the selected Volume exceeds a user-specified threshold.
- Read Latency Limit Creates an alert when, during the past minute, the average read latency for the selected Volume exceeds a user-specified threshold.
- Write IOPS Limit Creates an alert when, during the past minute, the average write IOPS for the selected Volume exceeds a user-specified threshold.
- Write Throughput Limit Creates an alert when, during the past minute, the average write MB/s for the selected Volume exceeds a user-specified threshold.
- Write Latency Limit Creates an alert when, during the past minute, the average write latency for the selected Volume exceeds a user-specified threshold.

Capacity Alerts

Displays capacity Alerts for the selected NAS Volume The Capacity Alerts tab lists the configurable attributes of the NAS Volume capacity Protection Mechanism, similar to the pool capacity alerts. See Managing Pool Capacity Alerts for more details.

- · Alert Threshold Creates an alert when it is estimated that the Volume will be at full capacity in X Minutes.
 - Default Value: 360 minutes
- Alert Interval Calculates the estimated time until the Volume is full based on the capacity usage in the previous X minutes.
 - Default Value: 60 minutes

- Emergency Threshold Creates an alert when the volume is running out of free space and reaching the given threshold."
 - Default Value: 1 GB

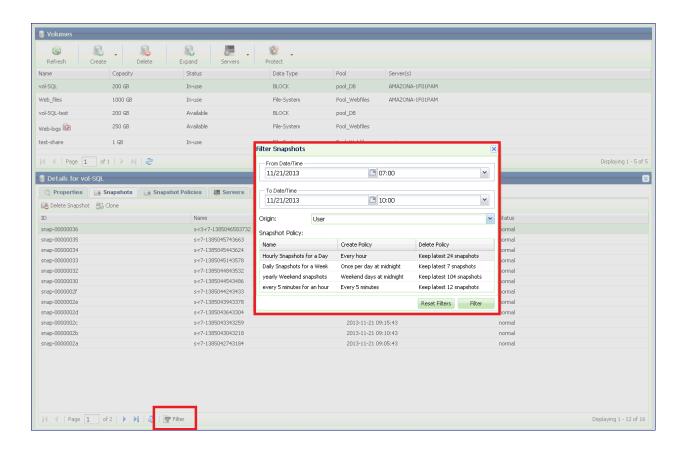
8.11 Filtering Snapshots

Snapshots can be created manually, by using Snapshot Policies, by Remote Mirroring or by Backup to Object Store. This can result in many Snapshots spread across multiple Volumes.

Finding a specific snapshot could therefore take some time. The "Filter Snapshot" option will help you to find the snapshot you need more efficiently

Go to The Volumes page, select a Volume and display the Snapshots tab in the South Panel. Press the Filter button at the bottom of the page. In the resulting dialog, define one or more of the following parameters:

- You can define the From Date/Time and To Date/Time to filter only Snapshots that were created during that interval.
- You can select the Origin of the Snapshot:
 - All all Snapshots origins.
 - User Snapshot created manually or via a Snapshot Policy which was attached to this Volume.
 - Mirror Snapshots that were created by the Remote Mirroring application (using the Snapshot policy which was defined at the time of the Mirror creation).
 - Object Storage Snapshots that were created by the Backup to Object Store (using the Snapshot policy that was defined at the time of the Backup definition).
- Snapshot Policy Select a Policy if you'd like to filter only Snapshots that were created by that specific Policy.



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MONITORING PERFORMANCE

9.1 Understanding Performance Monitoring

This chapter contains instructions to monitor the storage performance. The VPSA Performance Monitor allows you to check and monitor the behavior of each element that can affect the overall storage performance, from the single drive to the whole VPSA system and the Servers attached to it.

Each element of the data path can impact the overall performance if not configured and operates properly. The VPSA performance Monitor is a tool for pinpointing a storage performance bottlenecks. The following metrics are of interest to measure the performance of a storage system:

- Bandwidth (Throughput): This value is how much read or write throughput a certain Resource (disk, pool, volume, etc...) delivers. Usually expressed in Megabytes/Second (MB/s)
- IOPS: IO operations per second, which means the amount of read or write operations done in one seconds interval. A certain amount of IO operations will also give a certain throughput of Megabytes each second, so these two are related.

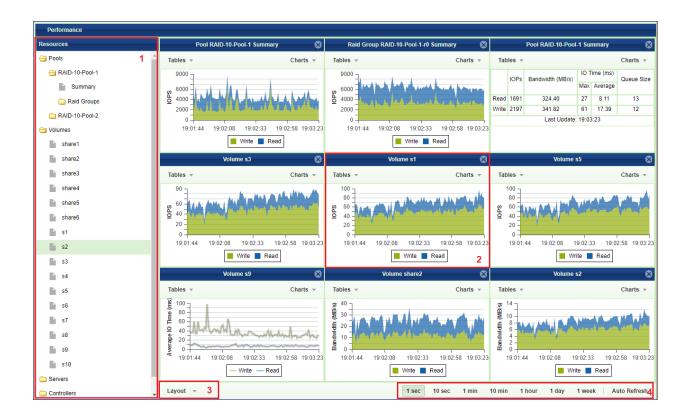
Average IO size x IOPS = Throughput

• Response time (Latency): is the time it takes each IO operation to complete. Latency is measured in milliseconds (ms) and should be as low as possible.

9.2 The Performance Monitor

To open the VPSA Performance Monitor click the VPSA GUI > Performance

The Performance Monitor screen consists of the following elements:



- 1. Resources Tree: The Resources Tree lists all the data path objects currently exist in the VPSA
 - Pools (including the RAID Groups and Drives that each pool is made of)
 - Volumes
 - Servers mapped to this VPSA
 - Controllers
 - System Cache
 - For the All Flash array there are additional performance parameters for the Pool regarding the data reduction activities and other elements of the data path such as Write Buffer activity, Dedup accuracy, etc...
- 2. **Resource Tile:** The Performance Monitor has 1 to 9 resource tiles depending on the chosen layout. Each tile contain either table or chart.
- 3. Layout Selector: Toggles between number of supported layout with different number of tailes.
- 4. **Interval Selector:** Allows switching between different intervals. The interval is a sampling period. Each interval is a single point in the chart. This point represents the average value during that interval. The chart always shows 60 intervals.

For examples: If 1 minute interval was selected 60 points are displayed, each one is the avarage vlaume for that specific minute. In total the last 1 hour is displayed.

The interval selection affects all tiles.

9.3 Customizing the Performance Monitor

9.3.1 Customizing the Layout

• Go to VPSA GUI > Performance and click the Layout selector

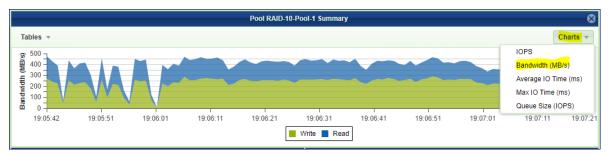


- Select the layout of your choice. Note that if the selected layout has fewer tiles than the original the other tiles will be lost, and should be set again.
- Drag the object of interest from the resources tree, and drop it into a tile. Do the same for all tiles.

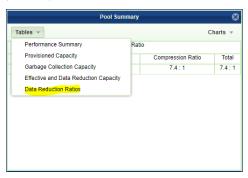
9.3.2 Customizing a Tile

Each tile represent a single resource, and provide number of display options related to the specific resource. The display can be either a table of the most current performance figures, or a chart over time of the recent history.

• To display a chart click the Charts button on the top right corner of the tile, and select the metric of interest.



• To display a table click the Tables button on the top left corner of the tile, and select the table of interest. The table provide performance information as well as other parameters such as data reduction ratio.



Note: Some of the performance metering charts and table are for Zadara support use only.

CHAPTER

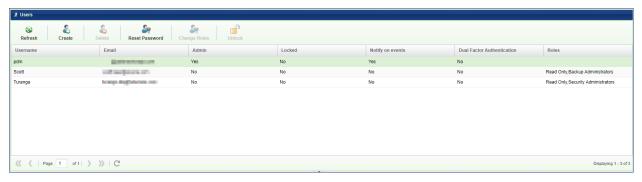
TEN

MANAGING ACCESS CONTROL

10.1 Adding & Deleting Users

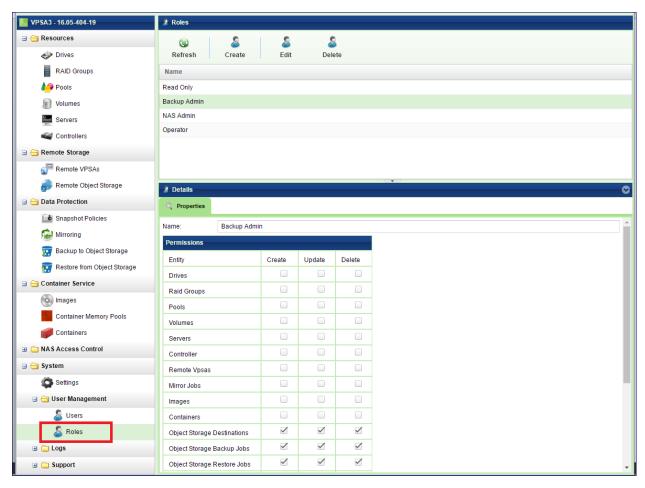
The VPSA's User Management system supports multiple users. There are two distinct user types:

- Admin When the VPSA is created via the Provisioning Portal a default 'admin' user is created. This default 'admin' user cannot be deleted and the password associated with this account should be complex and stored securely. The email address could be a single person, but might be better if it was a distribution list. This Admin user can add, update and delete other Users and reset Users' passwords through the VPSA GUI. It also has full control over all VPSA functions. This should not be confused with a standard User account which has been assigned the 'Admin' privilege.
- **User** A User who was added by the Admin User. This User has rights to manage the VPSA either through the GUI or REST API, according to their assigned Roles. Each User has its own Password and Access Key.



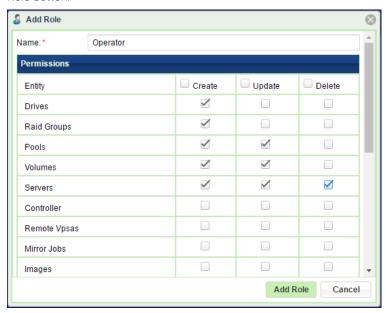
User Roles

User Roles define the access rights given to a User. By default, all Users have read rights to all Objects. In addition, the roles define the User's create/update/delete rights for each object type (Pools, Volumes, Backups, etc.). Roles are assigned to each User at creation time and can also be updated later.



Creating a new User Role

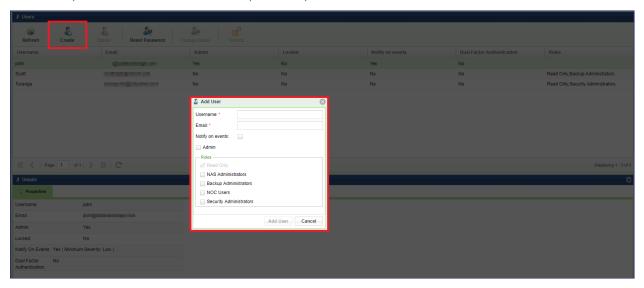
When creating a new User Role, give it a name and select the access rights to be granted to the new role. Press the Add Role button.



Adding a new User

Log in to the VPSA the 'admin' user credentials, or as a User who has been assigned the 'Admin' privilege. Go to the Users page and click the Add User button.

Enter the Username and Email address and specify if this new User will be assigned the 'Admin' privilege (full control), or select specific Role. Select the Notify on events checkbox if you want this User to receive email notifications from this VPSA. Then press the Add User button to complete the operation.



Once the new User is created a dialog with a temporary passcode will appear. This passcode is also sent to the Admin User's email. The new User will need to use this temporary passcode when logging into the VPSA for the first time.

Changing a User Role

The Roles of any given User can be changed at any time. Log in to the VPSA with the 'admin' user credentials, or as a User who has been assigned the 'Admin' privilege. Go to the Users page, select the User from the list and click the Change Role button.

Deleting a User

Log in to the VPSA with 'admin' user credentials, or as a User who has been assigned the 'Admin' privilege. Go to the Users page, select the User from the list and click the Delete User button.

The User will be deleted, but this operation will not affect any other entities that were created or managed by that User.

10.2 Managing User Passwords

The VPSA stores a cryptographic hash value (using a one-way SHA-3 hash function) of the VPSA User Password. When you log in to the VPSA the entered **password's** hash value is compared with the one stored.

Changing your password

Log in to the VPSA and click your user name on the right upper corner of the screen. Your account page will open. Click the Change Password button.



Enter your current password, a new password and confirm the new password. Click Change Password to submit the operation.



Note: This operation is available to Admin and to all regular Users. Each User can only change their own password.

Resetting User Password

This operation is available only to the Admin User. The Admin User (or User with Admin privilege) can reset any User's password. A new temporary passcode will be created and sent to the User's email. The User will be requested to set a new password on next log in.

Log in to the VPSA with Admin User credentials. Go to the Users page, select a User from the list, and click the Reset Password button.

Resetting API Key

Zadara Storage employs a session-based authentication mechanism as a means to identify a user for every HTTP request to a VPSA.

You initiate a session by logging in with the VPSA User Password. Upon successful authentication a Secret API Token is sent back to the client application for any subsequent REST API communication with the VPSA to identify the authenticated User and validate the session.

At any time you can generate a new Secret API Token, thus invalidating the previous token and any sessions using it.

Log in to the VPSA, click your user name on the upper right corner of the screen. Your account page will open. Click Reset Access Key button.

10.3 Managing Password Policy

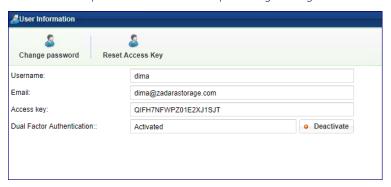
The VPSA Admin can control the VPSA Password Policy. For details, see VPSA settings Security .

10.4 Dual Factor Authentication

The VPSA's User Management system supports Dual Factor Authentication (DFA) using Authenticator mobile application. It is a common practice to protect access in case of compromised password, as a password is not enough in order to login. Each user can turn Dual Factor Authentication on/off for herself. The VPSA admin can force Dual Factor Authentication on all users.

10.4.1 Enabling Dual Factor Authentication

to enable DFA open the current User Properties by clicking the user name on the upper right corner of VPSA GUI screen.

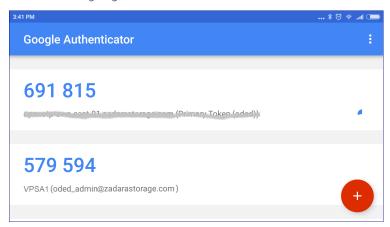


Click Activate or Deactivate. Close the properties dialog, and logout.

The first time you login again, the following screen will pop up.



Install Authenticator mobile app. (e.g. Google Authenticator) from Google Play or Apple AppStore, and scan the QR code. Enter the code you get on the Authenticator. You are now set.

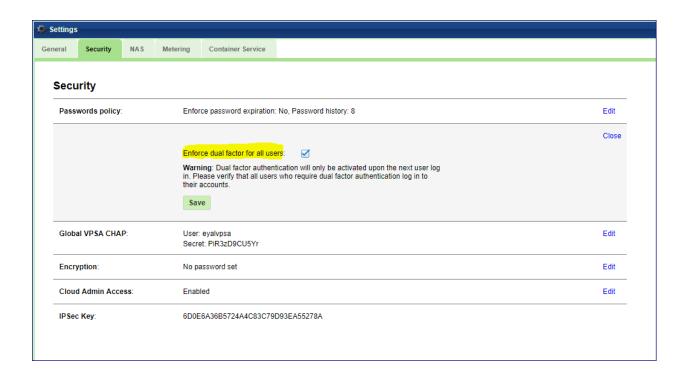


Every login, from now on will require the temporary code from the Authenticator app.

Important: The mobile device that runs the Authenticator app is needed for login. In case the device was lost or replaced, the user must ask the VPSA admin to reset her DFA settings. VPSA admin must contact Zadara support for reseting the DFA.

10.4.2 Enforcing Dual Factor Authentication

VPSA administrator can force DFA for all users. In setting/Security click Edit on the Dual Factor Authentication, check the checkbox and Save. This setting change doe not have immediate effect. Next time each user will login, she will be required to set her mobile device Authenticator app as described above.



Note: When DFA enforcement is removed, the users with DFA configured are still required to use the temporary code when logging in. However each user can change her settings in the user properties as described above.

10.4.3 Creating NAS Users

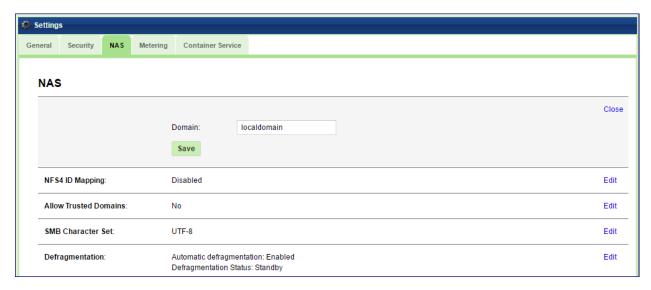
10.5 Managing NAS Users Access Control

10.5.1 Creating NAS Users

By default "root" User and Group at the NFS client are mapped to "root" User and Group in the VPSA. To prevent remote "root" access to the Volume enable the "NFS Root Squash" setting, either at the time the Volume is created or later under Volumes > Properties. All other client-side Users are mapped to User "nobody" and Group "nogroup".

To configure a basic NAS authentication so that Users and Groups on the NFS client will be mapped to the corresponding Users and Groups at the VPSA, perform the following steps:

• Go to VPSA GUI > Settings > NAS tab and press Edit for NFS Domain. The NFS Domain dialog will appear:



• Enter the NFS domain name identical to the domain name set in the Client and press the Update button. Typically the default domain name on a Linux client is "localdomain" and is therefore also the default value in the VPSA.

Note: On a Linux client the domain name is usually set in the /etc/idmap.conf file. It is mandatory to have this value set.

Note: Make sure the "idmapd" service is running (Ubuntu = 'imapd', RHEL = 'rpcidmapd'), and that /sys/module/nfs/parameters/nfs4_disable_idmapping is set to "N". To make this setting persistent, set the following in '/etc/default/grub' and then run 'update-grub':

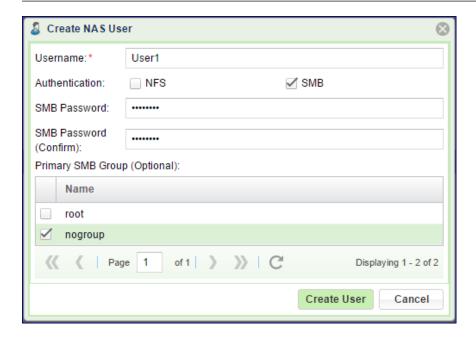
GRUB_CMDLINE_LINUX_DEFAULT="nfs.nfs4_disable_idmapping="N"

- Go to VPSA GUI > NAS Users and press the Create button.
- Enter a Username.
- Select the NFS checkbox for Authentication.
- Enter a NFS UID (in the range 1-999,999).
- If you wish to grant this User access to SMB shares as well, also select the SMB checkbox and enter a password (which will be used later when mounting the NAS Volume on a Windows Client).
- ✓ Note: This can only be done at the time the User is created, it cannot be changed or added later.



10.5.2 Creating SMB Users

- Go to VPSA GUI > NAS Users and click the Create button.
- Enter a Username.
- Select the SMB checkbox for Authentication.
- Enter a password. You will be asked to provide this username and SMB password when mapping a network drive on the Windows Client.
- If you wish to grant this user access to NFS shares as well, also check the NFS checkbox and enter a NFS UID (in the range of 1-999,999).
- **✓ Note:** This can only be done at the time the User is created, it cannot be changed or added later.



10.5.3 Editing SMB Users Password

It is possible to edit the Password of a SMB User at any time. Go to the NAS Users page and select Edit SMB Password:

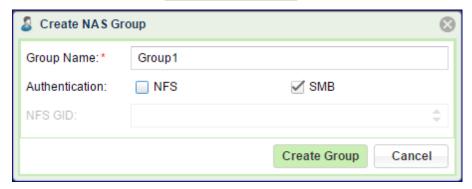


- To change the SMB Password enter a new SMB Password, confirm the password and click the Change Password button.
- If the User is also defined with a NFS ID you can press the Remove Password button to erase the User SMB Password.

10.6 Creating NAS Groups

You can create and view NAS Groups via the NAS Groups page.

To create a NAS Group go to VPSA GUI > NAS Groups and click the Create button.



- Enter a name for the NAS Group. This should match the Group name on the NFS client.
- Select either NFS or SMB checkbox (or both) for Authentication.
- If you are creating a NFS group also add a valid NFS Group ID (in the range of 1-999,999) that matches the Group Name and GID on your Linux Server.

10.7 Enabling Active Directory Authentication

By joining the VPSA to the Active Directory (AD), Users can use the same credentials that are stored in the AD to login to the SMB shares.

✓ Note: Microsoft Active Directory requires the following ports for users and computers authentication:

- Kerberos 88(UDP/TCP)
- Microsoft-DS 445(UDP/TCP)
- LDAP 389(UDP/TCP)
- RPC Endpoint mapper 135(UDP/TCP)
- RPC Dynamically-assigned unless restricted, 49152-65535(TCP)
- DNS 53(UDP)

Marning: Using Active Directory cannot be used while the VPSA configured to use LDAP service, the transition from LDAP to Active Directory based authentication should be handled carefully, as existing NAS permissions may be affected. In case you are considering such transition, contact Zadara support team for additional information.

10.7.1 Joining the VPSA to Active Directory

To join the VPSA to a Microsoft Active Directory Go to VPSA GUI > NAS Access Control > Active Directory and click the Join button.



Enter the following information:

- 1. Active Directory Server Name
- 2. Domain Name
- 3. Domain NetBIOS Name
- 4. Administrator Name (of the AD Domain)

- 5. Administrator Password (of the AD Domain)
- 6. DNS IP Up to three DNS servers IPs used for domain name resolution.

Advanced options:

- Active Directory UID Mapping Use RFC2307 attributes, the UID/GID will be taken from Active Directory attributes(uidNumber, gidNumebr). In case UID mapping is required, it is required to specify the valid id range. In the case of trusted domains enabled it is required to specify the ID range for each trusted domain after joining the Active Directory and trusted domain discovery.
- 2. Allow trusted domains allow users from a trusted domain to access SMB Volumes.
- 3. DNS Lookup realms Indicate whether DNS TXT records should be used to determine the Kerberos realm of a host
- 4. DNS Lookup KDC Indicate whether DNS SRV records should be used to locate the KDCs and other servers for a realm. Once disabled, KDC server IP should be provided manually.
- Click the Submit button and then press OK to confirm the following warning message, which requests that you ensure proper permissions of files and folders created on the VPSA shares, prior to joining the AD Domain.

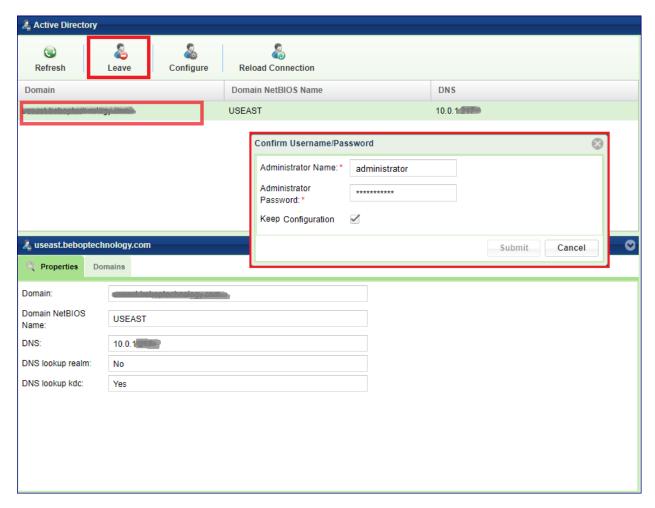
Note: The joining of the VPSA to the Active Directory may fail if the time on the VPSA and the Active Directory Domain Controller is out of sync by more than a few minutes. Sync the time and try again. Different time zones are not an issue.

10.7.2 Changing Active Directory DNS

You can update the DNS servers associated with your Active Directory without leaving the domain. To update the DNS server Go to VPSA GUI > NAS Access Control > Active Directory, Select the Domain you want to change and click the Configure button. Edit the DNS server(s) IP address(s).

10.7.3 Leaving an Active Directory

To leave the Active Directory, Go to VPSA GUI > NAS Access Control > Active Directory , Select the Domain you want to leave and click the Leave button (the Join and Leave button toggles depending on the current status).



Enter the Domain Administrator's Name and Password and press Submit.

Press OK to confirm the following warning message, which requests that you ensure proper permissions of files and folders created using AD, before leaving it.

Sometimes there is a need to temporary leave the Active Directory, and re-join the domain at later time. In this case check the Keep Configuration. The domain's details will be kept for future use.

10.8 Enabling LDAP Authentication

By integrating the VPSA with an LDAP service, NAS Users can use the same credentials that are stored in the directory service to login to SMB shares.

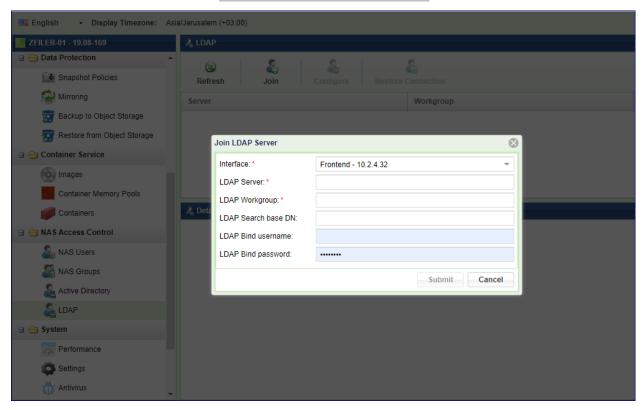
Starting from VPSA version 19.08, the VPSA SMB service can be configured to authenticate users against LDAP service (JumpCloud or similar).

✓ Note: LDAP service requires port 389 for directory connectivity. The communication with the LDAP service would be done encrypted(TLS).

Warning: Using LDAP authentication cannot be used while the VPSA configured to use Active Directory, the transition from Active Directory to LDAP based authentication should be handled carefully, as existing NAS permissions may be affected. In case you are considering such transition, contact Zadara support team for additional information.

10.8.1 Configuring LDAP service for NAS authentication

To enable the LDAP service navigate to VPSA GUI > NAS Access Control > LDAP and click the Join button.



Enter the following information:

- 1. **Interface** the VPSA network interface that will be used for LDAP connectivity In case of a public service (like JumpCloud), the interface selected must have a direct Internet connectivity. Select one of the following interfaces Frontend, Public IP (if assigned to the VPSA), Outnet interface (if assigned).
- 2. **LDAP Server** the directory service FQDN or IP. FQDN must be resolved by the default public DNS server. (the ldap://prefix is mandatory).
- 3. LDAP WORKGROUP as defined in the directory service.
- 4. LDAP Search Base LDAP search scope DN.
- 5. **LDAP Bind username** the DN for the bind user (samba service account)
- 6. LDAP Bind Password password for the bind user (samba service account)

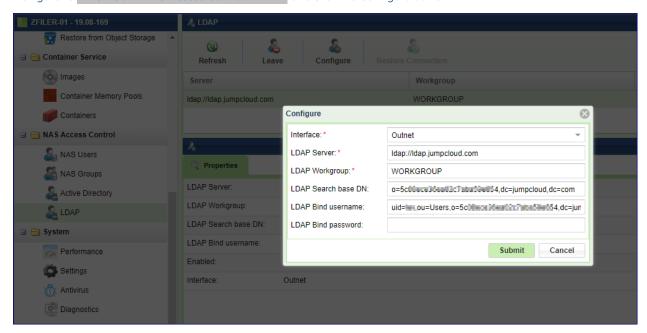
Note: In case of JumpCloud integration, Samba authentication should be enabled in the target directory. See https://support.zadarastorage.com/hc/en-us/articles/360036369912 for a KB article covering JumpCloud specific integration.

Click the Submit.

10.8.2 Updating LDAP configuration

In case the existing configuration needs to be changed, the directory parameters can be updated directly from the VPSA GUI.

Navigate to VPSA GUI > NAS Access Control >LDAP and click the Configure button.

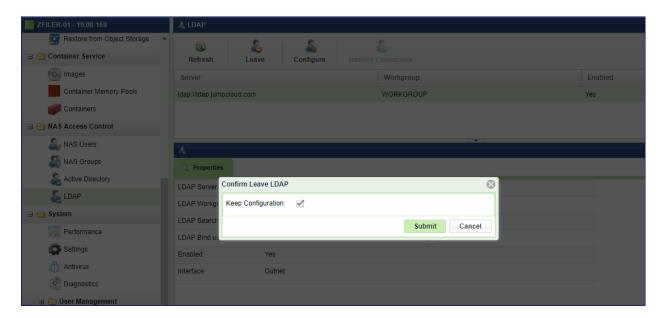


Once the configuration is submitted, the file services will be restarted in order to apply the new configuration.

10.8.3 Disable LDAP service SMB authentication

In case LDAP authentication is no longer needed, the LDAP authentication can be disabled from the VPSA GUI.

Navigate to VPSA GUI > NAS Access Control > LDAP and click the Leave button.



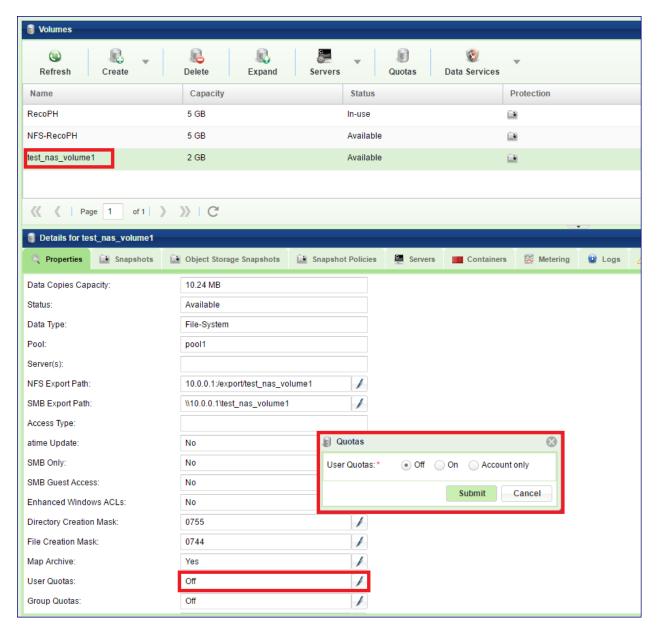
In case you intend to disable LDAP SMB authentication temporarily, you may want to keep the existing configuration for later.

You can restore the configuration by navigating to VPSA GUI > NAS Access Control >LDAP and click the Restore button.

10.9 Managing NAS Quotas

10.9.1 Enabling or Disabling User/Group/Project Quotas

To enable/disable Quotas on a given NAS share, open the VPSA GUI > Volumes and select the Volume on which you want to set Quotas. In the South Panel, scroll down to the User Quotas and Group Quotas lines and click the edit icon.



In the dialog that opens, select the Off or On option.

Note: It is not possible to change the state of Quotas (on/off) when the Volume is attached to a Server. The Volume must be detached from any Servers first.

Note: This can also be done on the Volumes tab, select the required Volume, then select Quotas. In here, select Settings > Change Quotas State. In here you can also import and export a Quotas configuration file. See below the format of the Quotas configuration file.

The same process applies for enabling Group and Project quotas.

✓ Note: Group quotas and Project quotas cannot coexist on the same Volume.

Quotas Configuration File Format

This is a CSV file where each line sets the quota for a specific user or group.

The line syntax is the following:

type,is_user,id,usage,soft,hard,warns,name

Where:

• type: 1-nfsid or 2-nasuser or 3-aduser

• is_user: 0-groups or 1-users

• id: uid or gid (if type='aduser' and id is still unknown, set to 0 and name will be translated to id

• usage: 0 • soft: 0

• hard: hard limit in MB

• warns: 0

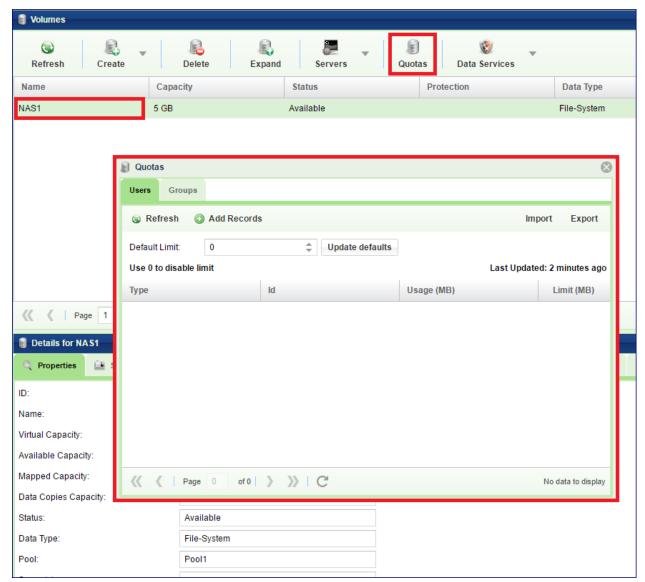
• name: AD name or NAS name

e.g.:

1,1,50001,0,0,28,0,-3,1,2015348,0,0,24,0,ZADARA\user1 3,1,0,0,0,24,0,ZADARA\user2

10.9.2 Setting User/Group Quotas

To set quota limits on a given NAS Volume go to the Quotas and click Quotas



In the dialog that opens, you can set the Quotas for Users, Groups and Projects (as applicable).

If you want to define a default Quota for all Users on the selected Volume, enter the default limit and click the Update defaults button.

Automatic Users discovery:

Press the Refresh button. If this VPSA is connected to an Active Directory the system will scan the AD to find users that have data on this volume. They will all be added and given the default limit. You can edit and change the default value.

/

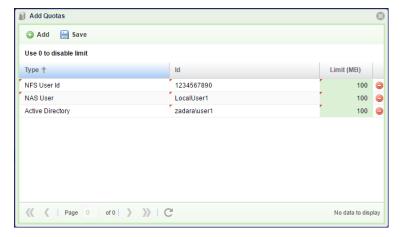
Note: Limit set to 0 (zero) means no limit.

If the VPSA is not connected to an Active Directory, a similar scan will be done against all locally defined Users.

Adding User Quotas manually:

In addition, other Users can be added to the Quotas list even if they don't currently have any files on the given volume. Click Add Quotas and then fill in the User details in the line that opens. The User ID should be entered according to the User type. There are 3 User types:

- 1. Active Directory user the ID is the user name in this format: Domain\username
- 2. NAS user the ID is the same name as defined in NAS Users.
- 3. NFS User use the UID as defined in UNIX/Linux systems



Setting Groups Quotas is the same as described above for Users. Click the Groups tab and repeat the same process.

Note: For Group Quota accounting the capacity consumed by any individual user is counted against the user's primary group

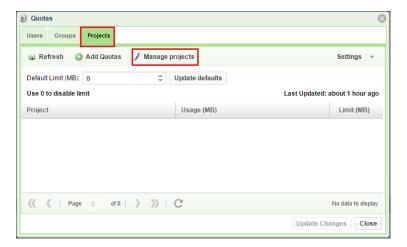
After making any additions or changes to Quota Limits, on the Quotas dialogue box press 'Refresh' to update the figures displayed.

10.9.3 Setting Project Quotas

Project Quotas are quotas set on a group of one or more folders. Setting these quotas is done in 2 steps: Defining the Projects and then setting the limits.

Defining Projects

To define a Project on a given NAS Volume open the VPSA GUI > Volumes page, select the Volume you want to set Quotas on and click Quotas. On the dialog that opens select the Projects and click Manage projects.



Click Add Project and add directories to this Project. When done click Save and close.

✓ Note: The Folders must exist in the Volume, otherwise you will get an error at this point.



Setting Projects Quotas

Click Add Quotas, select the project of interest and set its quota limit. When done click Add Quotas and close.



Finally, on the Quotas dialogue box, press Refresh to update the Quota Limits displayed.

CHAPTER

ELEVEN

MANAGING REMOTE MIRRORING

VPSA Asynchronous Remote Mirroring provides the ability to replicate your VPSA's data asynchronously to a different Pool within the same VPSA, to a different VPSA (either locally within the same Zadara Cloud, or remotely to a VPSA located in a remote region), or even to a different cloud provider. You can replicate a single source Volume to any number of remote (or local) Mirrors.

Asynchronous Mirroring has minimal impact on IO throughput and response time from the Server perspective since the Server IO returns immediately after being written to the local VPSA storage (without waiting for acknowledgment from the remote VPSA, like is required with Synchronous Mirroring). Later, the data is synchronized to the Remote VPSA in the background.

The VPSA Remote Mirroring is snapshot-based, meaning that only modified data chunks between two point-in-time Snapshots are synchronized. This has some major advantages:

- If a file/block was modified several times between two consecutive snapshots only the last change will be synchronized, thus saving bandwidth.
- Snapshots are crash-consistent, thus at the Remote Site you always have a crash-consistent point-in-time data set of your application.
- You can easily create many Read/Write Clones of your remote data at various point-in-time snapshots for Test & Dev.

The VPSA manages checkpoints to track the sync progress within a Volume/Snapshot. In case of a transport failure (line failure, VPSA failure etc.) the VPSA has a clear checkpoint from where to resume the sync.

Remote VPSA communication is strongly authenticated and secured using cryptographic protocols designed to provide secure communication over the Internet. Mirrored data is encrypted before being shipped to the remote VPSA.

Mirrored data is also compressed before being shipped to a remote VPSA in a different region, for efficient bandwidth utilization.

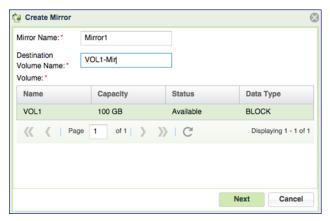
You can establish a "many-to-many" remote mirroring relationship for different Volumes between different VPSAs. This means that a VPSA can mirror Volumes to many remote VPSAs, while at the same time also be the Destination VPSA for other Volumes in any other VPSA.



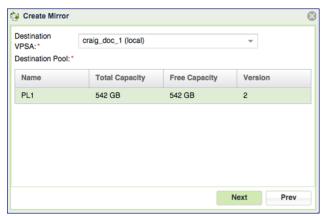
✓ Note: Remote VPSA communication is done over ports 1339/1340(TCP).

11.1 Creating a Local Mirror (on the same VPSA)

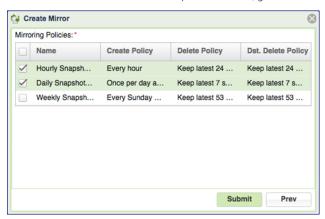
To create a Local Mirror, go to the Mirroring page and click the Create button. Give the new Mirror a name, as well as a name for the new Volume it creates. Select the destination Volume you will be mirroring and then click the Next button.



On the next screen select your local VPSA as the Destination VPSA and the Pool you want to replicate to. You cannot replicate to the same Pool in which the source Volume resides. Then click the Next button.



On the final screen select the Snapshot Policies, you want to apply to the Mirrored Volume, and click Submit.

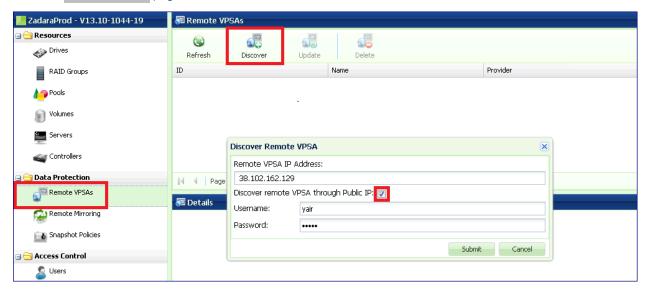


11.2 Connect to a remote VPSA

The first step to building a DR plan (i.e. setting up a Mirrored Volume on a remote VPSA) is establishing a trusted relationship between your VPSAs.

If the VPSAs are located in different Zadara Storage Clouds you will need to first assign a Public IP to each VPSA. See Assigning Public IPs for more details.

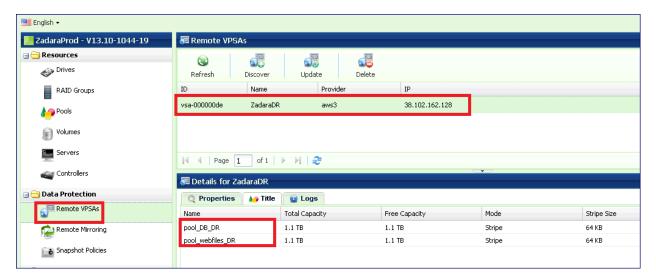
Go to the Remote VPSAs page and click the Discover button.



Enter the following details:

- Remote VPSA IP Address:
 - If the remote VPSA is located in a different Zadara Storage Cloud in a remote Region:
 - * Enter the remote VPSA Public IP address. You can find it in the VPSA details in the Management console or in the remote VPSA GUI, under Controllers > Public IP.
 - * Select the "Discover remote VPSA through Public IP" checkbox.
 - If the other VPSA is located within the same Zadara Storage Cloud:
 - * Enter the remote VPSA Management IP address.
 - * In this case, do NOT check the "Discover remote VPSA through Public IP" checkbox.
- Username & Password For authentication against the remote VPSA you are required to enter the username and password of a valid user in the remote VPSA. A cryptographic hash value (using a one-way SHA-1 hash function) of the entered password is sent to the remote VPSA.

11.3 Viewing remote VPSA Properties



You can view all of the remote VPSAs with which this VPSA has established a trusted relationship. For each VPSA the following details are provided:

Properties

- Local ID The VPSA ID of the Local VPSA.
- Remote ID The VPSA ID of the remote VPSA.
- Name The name of the remote VPSA.
- Provider The name of the Cloud Provider where the remote VPSA is located.
- · Software Version.
- IP Public or Management IP through which the VPSAs are connected.
- Rate Limit (MB/s) Maximum tranfer rate allowed for mirroring data to the remote VPSA.

Pools

• Each VPSA publishes the list of Pools that can be used to provision the remote Volume.

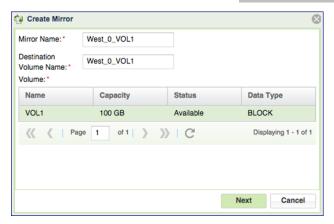
Note: This list does not update automatically. Click the Refresh button to update the remote Pools info from the remote VPSA.

Logs

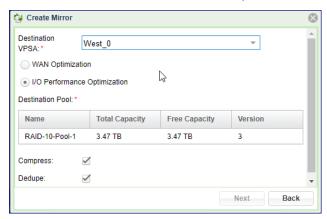
• The logs related to the selected remote VPSA

11.4 Creating a Remote Mirror

You can create the Remote Mirror from the Remote Mirroring page by clicking Create. You will see a similar dialog:



Name the Mirror and the destination Volume, select the source Volume and click Next.



Choose the Destination VPSA, WAN Optimization or I/O Performance Optimization (see below) and the destination Pool. Click Next.

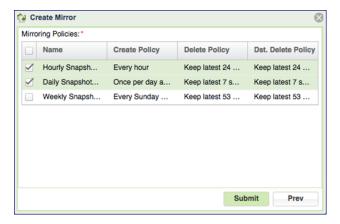
Note: Mirroring a volume from a VPSA in a software version which is 19.08 and above to a target VSPA with a software version lower then 19.08 is not supported.

WAN Optimization v. I/O Performance Optimization

The VPSA supports selection between "I/O" and "WAN" data synchronization optimization. When "I/O" is selected, the VPSA synchronizes modified Pool chunks of 25KB or 1MB, depending on the Pool type. When "WAN" is selected, the VPSA synchronizes only modified 4KB sub-chunks. WAN optimization typically reduces WAN traffic bandwidth at the expense of additional workload on the source Volume, which may affect application performance.



While mirroring to All Flash remote VPSA, you can decide if the mirrored Volume will be dedup'ed and/or compressed, in order to save space on the mirror destination.



Select the snapshot policies you want to apply to the remote Mirrored Volume and click Submit.

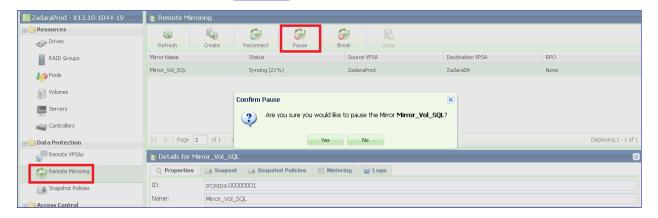
11.5 Replicate the same Volume to multiple destinations

It is possible to replicate the same Volume to multiple destinations. Just repeat the above steps, selecting a different destination each time.

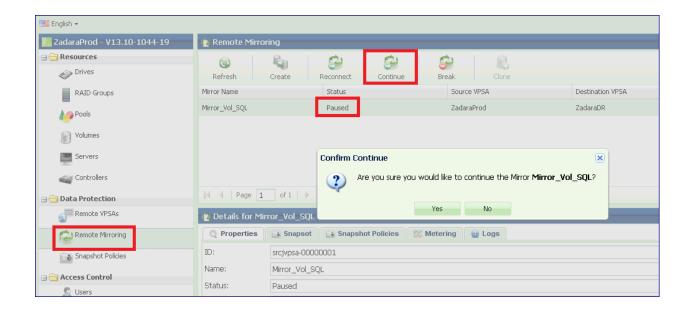
11.6 Pause & Continue Remote Mirror

It is possible to pause a Remote Mirror. A paused Mirror will stop syncing data immediately and stop creating new Snapshots. The status of the Mirror will change to "Paused".

To pause a Mirror, select the Mirror in the Mirroring page and press the Pause button.



To resume the Mirror operation, select the Mirror in the Mirroring page and press the Continue button.



11.7 Managing Mirror Lifecycle

The Mirror controls the Remote Volume on the destination VPSA. As long as the Mirror is activelt cannot be attached to any Server, nor can it be modified outside the scope of the Mirror. Hence it is treated as a special kind of "Destination Volume."

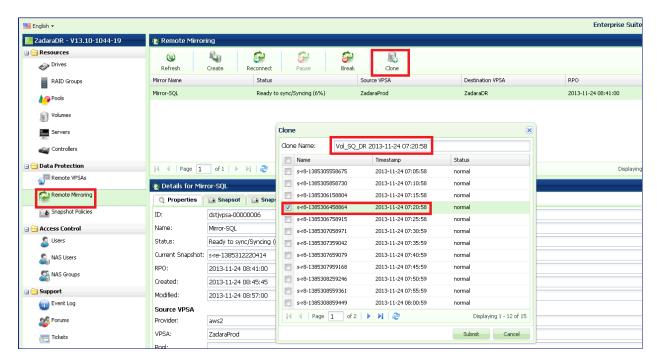
You can view Mirror Destination Volumes on the "Dest. Volumes" tab on the Pools Page of the Destination VPSA, but they do not appear in the Volumes page.

11.7.1 Clone Destination Volume for Dev & Test of Remote Mirror

For offline processing (e.g. Dev & Test and other purposes) you can Clone the destination Volume using the data set of any Snapshot that was completely synchronized. You cannot create a Clone of the Snapshot that is currently being synchronized.

The Cloned Volume is independent of the Destination Volume or the Mirror (i.e. you can delete both the Destination Volume and the Mirror and the Cloned Volume will not be affected).

To Clone a Mirrored Destination Volume, go to the Mirroring page on the Destination VPSA. Select a Mirror and click the Clone button.



- Select the point-in-time Snapshot that contains the data set that you wish to clone. The VPSA will assign a name to the Cloned Volume which is a concatenation of the Dest Mirror Volume name and the timestamp of the selected Snapshot. You can modify this name at any time.
- You can find the newly created Volume in the Volumes Page.

11.7.2 Breaking a Mirror

Breaking a Mirror is the process of deleting the Mirroring relationship between the Source Volume and the Destination Volume, while leaving sufficient information for to reconnect the Mirror in future. The Destination Volume then becomes a "regular" Volume and the source and the destination Volumes are now independent of each other. A Mirror can be broken from the source or from the destination VPSAs.

You can perform a future Mirror reconnect in both directions. However, there are implications on the data which is retained and data which will be overwritten depending on which side the Mirror reconnect is initiated from. More details on this are in the next section.

To break a Mirror, go to the Mirroring page, select a Mirror and click the Break button. After confirming the operation, the Mirror Object in the Mirroring page will disappear from both the Source and the Destination VPSAs.



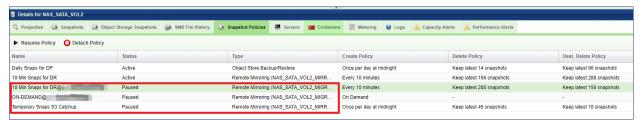
While braking a mirror you have the ability to assign the destination volume with the same world wide ID(WWID) as the source volume. WWID is used by some host platforms for volume identification and therefore assigning the source WWID

to a target volume might accelerate Disaster recovery procedure in cases where host environments is the main and DR sites have the same volume metadata. To preserve source WWID for the target mirror volume check the Assign source WWID to target volume box on the mirror brake dialog.

Note: To avoid data availability and integrity issues a host should not be exposed to two volumes with the same WWID.

11.7.3 Reconnecting a Mirror

As previously described, the VPSA retains sufficient metadata about each Volume after a Mirror has been broken to enable a future reconnect of the Mirror relationship. Also, all the mirroring snapshot policies (Type = "Remote Mirroring") are kept in place, but in "Paused" State. as shown in the image below. These snapshots policies are used for reconnecting the mirror.

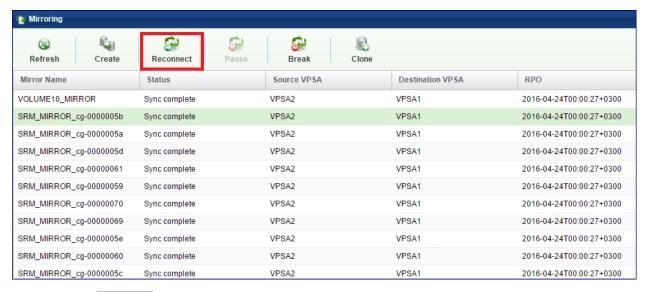


This metadata allows the VPSA to identify a remote Volume, on a Remote VPSA, that had a Mirroring relationship with a local Volume anytime in the past and find the most recent Snapshot that is in-sync on both Volumes. This enables it to reconnect the Mirror relationship and resume the sync process from the most recently updated data set. If there is a match between policies on the source and destination the matching snapshot policies will be used to reconnect the mirror.

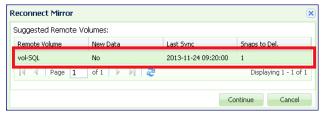
A mirror reconnect can be done in any direction, regardless of the previous Mirror direction. This provides the required flexibility for a DR plan. In case of a suspected source site disaster, you can break the Mirror, assign the Destination Volume to an application server and work on the DR site. Once the source site is back, you can decide in which direction to resume the mirroring relationship.

Caution: When resuming Mirroring, the VPSA identifies the most recent point-in-time Snapshot that is completely in-sync on both source and destination Volumes. Any data that was written on the destination Volume after this snapshot will be deleted!

To Reconnect a Mirror:



- Go to the Mirroring Page and click Reconnect. The system will list candidate volumes with broken mirror. Select the Volume that you wish to act as the Source Volume of the Mirror.
- Select the Remote VPSA that contains a Volume that used to be a Mirror pair of the selected Source Volume in the
 past. Press Next.
- The VPSA will query the remote VPSA and display suggested Remote Volumes which can be Destination Volumes of the Mirror, with the following information:
 - Remote Volume name.
 - New Data There is new data on the Remote Volume which was written after the last sync point and which needs to be deleted in order to reconnect the Mirror.
 - Last Sync The timestamp of the most recent Snapshot. Any data written on the Source Volume after that timestamp will be synchronized to the Remote Volume.
 - Snaps to Del Number of snapshots to delete on the Remote Volume. Please note that it is possible that empty Snaps need to be deleted while no new data is lost on the Remote Volume.

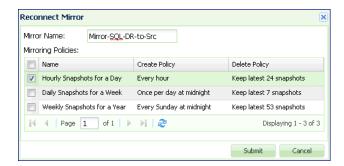


- Press Continue.
- Enter a name for the new Mirror.

/

Note: Objects names can be up to 128 chars long and can contain letters and digits, dashes "-" and underscores

- If the system finds matching policies on the source and destination VPSA's they are automatically used. If no matching policy can be found, the following dialog is displayed, asking for the Snapshot Policy to be used. Select Snapshot Policy for the new Mirror.
- Press Submit to Reconnect the Mirror.





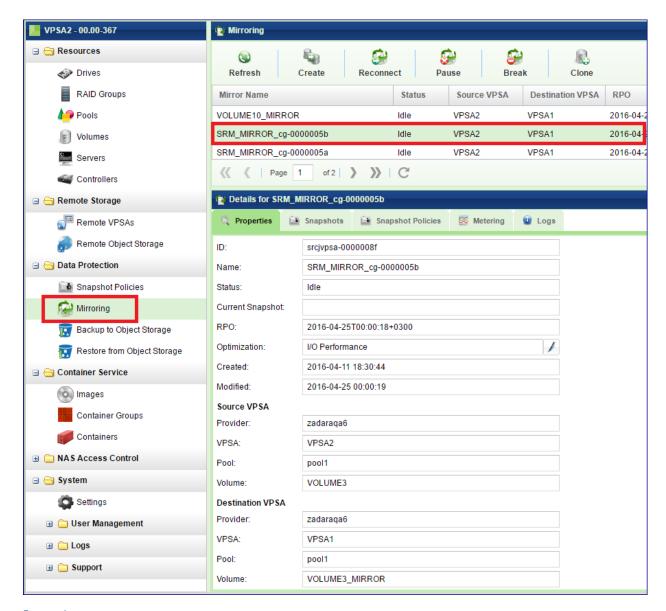
✓ Note: Reconnect Mirror is blocked in the following cases:

- The Destination Volume is attached to a Server
- The Destination Volume has active Snapshot Policies. Remote Mirror does not allow to have any non-remote-mirror snapshot policy attached to the destination volume. You have to detach all non-remote-mirror snapshot policies on the destination volume before reconnecting the mirror (this situation is common when reversing the direction).

11.8 Viewing Remote Mirror Properties

The Remote Mirroring Page displays the list of Remote Mirrors that the VPSA participates in, either as the Source or the Destination. The Mirrors are not symmetric, so both the source and the destination VPSAs display slightly different info.

Select a Mirror and review the detailed information in the following South Panel tabs:



Properties

Each Mirror includes the following properties:

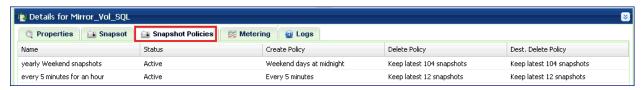
Property	Description
ID	An internally assigned unique ID.
Name	User assigned name. Can be modified anytime.
Comment	User free text comment. Can be used for labels, re-
	minders or any other purpose
Status	 Idle - Mirror has nothing to Sync. Failed Paused Syncing (X%) - Transferring the modified data of the "Current Snapshot" to the remote Volume. X% stands for the syncing location inside the Snapshot. Ready to sync/Syncing (X%) - Same as "Syncing" but at the destination VPSA.
Current Snapshot	EMpty. Snapshots are listed in the Snapshots tab
RPO	Return Point Objective – This is the timestamp of the most
	recent fully synchronized Snapshot.
Rate Limit	Maximum tranfer rate allowed for mirroring data to the remote VPSA.
Optimization	I/O Performance or WAN optimization
Created	Date & time when the Mirror was created.
Modified	Date & time when the Mirror was last modified.
Source VPSA / Provider	The name of the Cloud Provider where the source VPSA resides.
Source VPSA / VPSA	Source VPSA name.
Source VPSA / Pool	Pool name where the Source Volume is provisioned. This parameter is available only at the source VPSA.
Source VPSA / Volume	Source Mirror Volume name.
Destination VPSA / Provider	The name of the Cloud Provider where the destination VPSA resides.
Destination VPSA / VPSA	Destination VPSA name.
Destination VPSA / Provider	Pool name where the destination Volume is provisioned.
Destination VPSA / Pool	Destination Mirror Volume name.

Snapshots

The Snapshots tab for Mirroring, lists the point-in-time Snapshots of the Mirror on this VPSA. Please note that a Mirror configuration supports retaining different numbers of Snapshots on the Source and the Destination VPSAs. Each VPSA will display its own managed list. If you retain many Snapshots, you may want to use the Snapshot Filtering tool to find a specific Snapshot. For more details see Filtering Snapshots.

Snapshot Policies

The Snapshot Policies tab for Mirroring lists the active Snapshot Policies used by this Mirror to manage Snapshots on the Source Volume and the Destination Volume of the Mirror. The snapshot policies only appear on the Source VPSA, not on the Destination VPSA Mirror Snapshot Policies tab.



The Source VPSA manages the Mirror Snapshot Policies, therefore modifications to the Mirror Snapshot Policies are con-

figured on the Source VPSA.

The Source VPSA updates the Destination VPSA regarding any changes to the Dest Delete Policy.

You may make modifications while the Policy is active on a Mirror and the changes become effective immediately. For example, if you change the policy to retain fewer Snapshots, some older Snapshots will be deleted immediately.

The following information is provided per Snapshot Policy on the Source VPSA:

- Status Current state of the mirror.
- Create Policy Minimum time between Snapshots.
- Delete Policy How many Snapshots are retained on Source Volume.
- Dest Delete Policy How many Snapshots are retained on the Destination Volume.

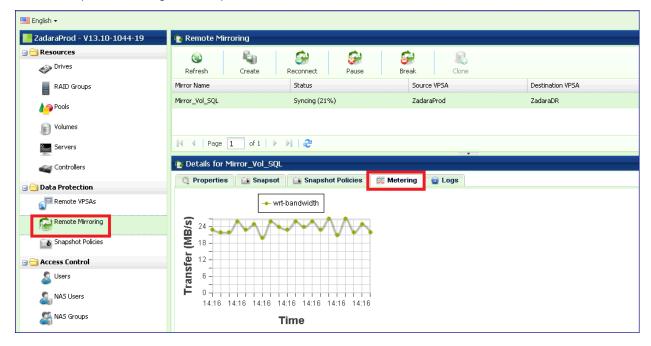
The following information is provided per Snapshot Policy on the Destination VPSA:

- Status Current state of the mirror.
- Create Policy N\A.
- **Delete Policy** How many Snapshots are retained on the Destination Volume. This value is identical to the "Dest Delete Policy" on the Source VPSA.
- Dest Delete Policy N\A.

Metering

The Mirror Metering tab provides live information of the Mirror's transfer throughput and IO Time associated with the selected Mirror. You can view the Mirror metering information on either the Source or the Destination VPSA.

The charts display the metering data as it was captured in the past 20 "intervals". An interval length can be set to one of the following: 1 Second, 1 Minute, 10 Minutes, or 1 Hour. The Auto button lets you see continuously updating live-metering information (refreshed every 3 seconds).



Logs

Displays all event logs associated with this Mirror relationship.

CHAPTER

TWELVE

MANAGING REMOTE CLONES

Remote Clone feature makes a given snapshot of a source volume, instantly available (before data is copied) as a volume on another VPSA, in the same cloud or in a different cloud over any distance. Unlike Mirroring that might take a long time to replicate the data (depending on capacity and the link bandwidth), the cloned new volume is available immediately. Blocks of data are retrieved from the source volume on demand. During that time the clone behaves like any other volume, but it is dependant on its source. Once all the data was copied over, the relation between the volumes breaks, and the clone volume becomes a regular volume. In addition there is an option to have the system retrieve all the data in the background. IN this mode once all the data was retrieved, the conncetion to the original snapshot breaks, and the volume becomes independant.

Most common use cases are:

Instant Mobility - Rapid Migration of volumes between VPSAs with minimal downtime for the migrating application.

Useful for:

- · Volume migration from a VPSA that runs out of capacity into a VPSA that has free capacity
- Volumes migration between Gen2 and Geb3
- Volumes migration between sites
- Volumes migration from Private cloud to the public cloud

How to:

- Stop the application
- Take a snapshot
- Create remote clone
- Attach the remote clone to a host
- Start the application on the new host

Offline Processing - Create an instant clone of a volume on another VPSA (local or remote) for offline processing without affecting the original production volume.

Useful for:

- Dev and Test
- Analytics
- Reporting

How To:

- Take a snapshot
- Create remote clone

- · Attach the remote clone to a host
- Start the offline processing on the new host

12.1 Connect to a Remote VPSA

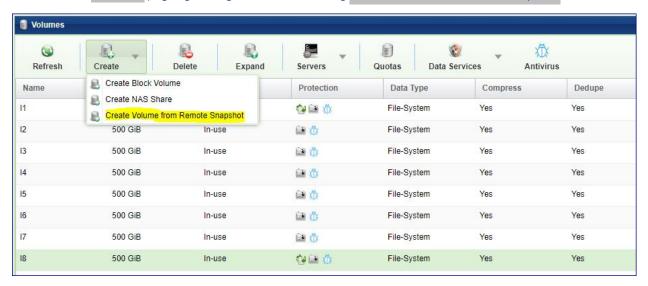
Clone can only be created on a pair of VPSA's known to each other. To establish connection between VPSAs, Remote VPSAs are discovered and defined the same way as done for remote mirroring.

If the VPSAs are located in different Zadara Storage Clouds you will need to first assign a Public IP to each VPSA.

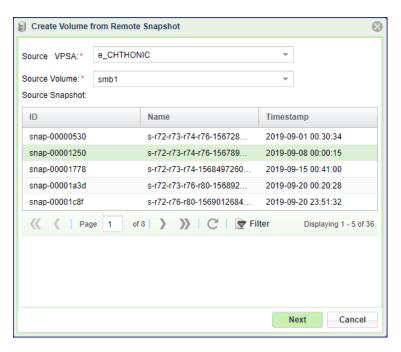
Follow the details here Connect to a remote VPSA to discover the remote VPSA and establish connection.

12.2 Create a Remote Clone

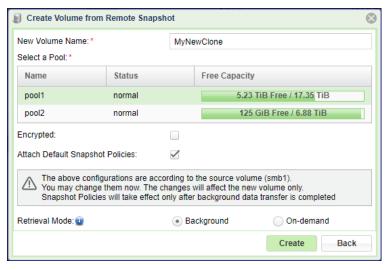
Remote Clone volume creation is done on the destination VPSA as a new type of volume. You can create the Remote clone from the Volumes page by clicking Create. and selecting Create Volume from Remote Snapshot.



The following dialog will open:



- Select the remote VPSA to clone from
- Select the volume to clone
- Select the Snapshot to use from the list of snaps of the selected source volume
- Press Next

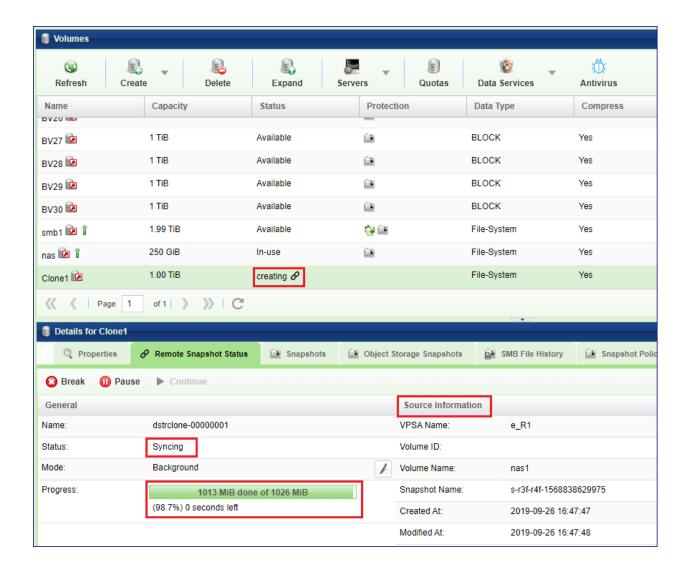


- Give the new volume a name
- Select the pool of the new volume
- Check if the new volume should be encrypted or not. The clone volume can be encrypted (even if the source is not).
- Check if the new volume should be deduped/compressed or not. The clone can be deduped/compressed (even if the source is not)
- Select the clone mode: (On-Demand: only the needed data is retrieved, Backgroup: the rest of the data is retrieved in the background)

• Press Create

12.3 Monitoring Remote Clone

- Clone volumes are listed in the volumes table with a special identifier.
- · As long as in retrieval mode each remote clone has a status: connected or disconnected
- If the connectivity to the source snapshot was lost during retrieval the clone becomes unavailable.
- Clone volume properties are identical to a regular volume.
- Capacity of a clone shows the virtual capacity of the original volume, and the physical actual capacity of the clone volume.
- The status of data retrival can be seen on the south panel Remote Snapshot Status as long as the data is being copied between the original volume to its clone.
- You can pause/resume the data transfer in case there are load problems on the system.
- You can break the connection between the clone and its origin.
- Once all the data was retrieved, and the relationship between the source and the clone has been broken, the clone becomes a regular volume.



12.4 Attaching a Clone

Remote Clone is attached to servers on the target VPSA as if it is a regular volume. Similarily, Detaching a volume from a server is done the same way as if it is a regular volume. Follow the instructions here: Attaching & detaching Volumes to Servers

12.4. Attaching a Clone

12.5 Data Services

The following data services are not available on clone volumes while the data is retrieved:

- Snapshots
- Clones
- Mirrors
- B2OS
- Anti Virus

Once all the data was retrieved, and the relationship between the source and the clone has been broken, all data services become available.

12.6 Deleting a Clone

Remote Clone Volume deletion is done on the destination VPSA, and it breaks the relations with the source Volume. you can delete a Remote Clone the same way you delete any other volume. Follow the instaructions here: Creating and Deleting a Volume.

CHAPTER

THIRTEEN

BACKUP TO OBJECT STORAGE

Zadara VPSA provides built in backup and restore capabilities to AWS S3, Google Cloud Storage, Zadara VPSA Object Storage or any other S3 compatible object storage. The backup process involves transporting VPSA Snapshots to the remote Object Storage for safe keeping.

13.1 Connecting to Remote Object Storage

In order to back up your data to Object Storage you need to connect the VPSA to the Object Storage bucket (container). To do this you will need the following information:

- Bucket/Container name
- · Access key ID
- · Secret access key

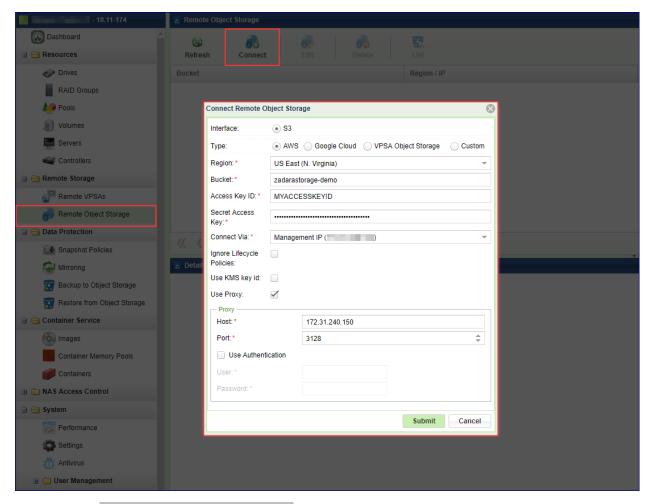
✓ Note:

- In order to keep the data backed up ready for restore, the remote Object Storage bucket must not have any life-cycle policy (such as archiving to Glacier) as all backup objects are required for immediate restore.
- For AWS-S3 the minimal S3 permissions required for the remote Object Storage bucket keys:
 - GetLifecycleConfiguration
 - GetObject
 - PutObject
 - List*
 - DeleteObject

Since public object storage, such as AWS S3, is on a public network and your VPSA is within your private cloud or local network, there are 2 options:

- Connect via a public IP address (see Assigning Public IPs for assigning a public IP address)
- Connect via a proxy server in your VPC that has access to the Internet

To connect to Remote Object Storage:



- Open the VPSA GUI > Remote Object Storage and click the Connect button.
- Select between AWS S3, Google Cloud Storage, VPSA Object Storage or Custom (S3 Compatible Object Storage).
- Enter the bucket/container name, access key and secret key.
- Select the connection method via public IP, or the local management network.
- If needed set-up a proxy server and provide the proxy IP address and port, as well as login credentials.

✓ Note: For details about setting up the proxy server see this article: Setup Backup To S3 (B2S3) Through a Proxy In Your AWS VPC

- In case the target Object Storage type is AWS S3, the following options are available:
 - Region the target bucket AWS region (mandatory)
 - Ignore Lifecycle Policies Could be checked in case Lifecycle cannot be disabled on the target bucket. (not recommended)
 - Use KMS Key ID default KMS managed private key ID to be used for SSE (Server-Side Encryption). (optional)
- Press Submit

13.2 Viewing Remote Object Storage properties

The Remote Object Storages details are shown in the following South Panel tabs:

Properties

Each Remote Object Storage includes the following properties:

Property	Description
ID	An internally assigned unique ID
Туре	AWS S3, Google Cloud Storage, VPSA Object Storage or Custom
Endpoint	Location (region) of the object storage
Connect Via	The network used for the backup data transfer (Public IP or Management Network)
Bucket	The name of the S3 bucket used to store the backup data
Proxy IP	IP address of the proxy server
Proxy Port	Port used for the proxy connection (typically 3128)
KMS Key	(AWS S3) The KMS Key ID used for SSE
Allow Lifcycle Policies	Whether Lifecycle Policies are ignored for the target Bucket

Backup Jobs Tab - List of all backup jobs using the selected Remote Object Storage

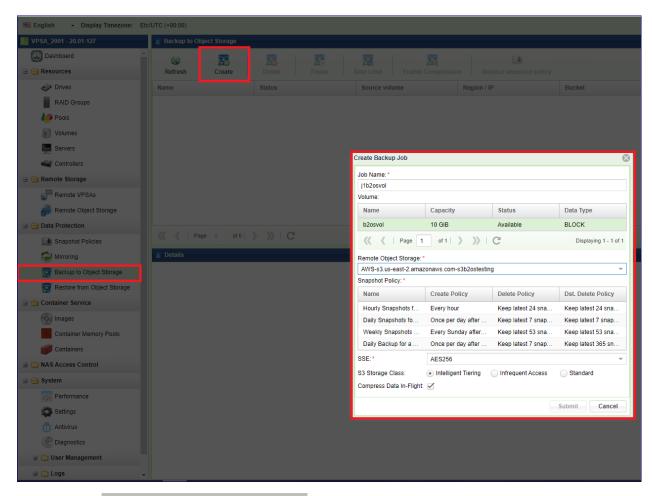
Restore Jobs Tab - List of all restore jobs using the selected Remote Object Storage

Logs Tab - List of event log messages related to that Remote Object Storage

13.3 Creating New Backups

In order to create a Backup for a given Volume, you must first have the Remote Object Storage connected as explained here Connecting to Remote Object Storage

To create a Backup:



- Open the VPSA GUI > Backup to Object Storage and click the Create button.
- Give the new Backup Job a name
- Select the Volume to be backed up
- Select the Remote Object Storage to be used
- Select a Snapshot Policy. Snapshots created by the selected Policy are stored in the Object Storage bucket

✓ Note: Snapshot Policies used for backup purposes are the same Snapshots used locally within the VPSA.

- (AWS S3 Only) Select the SSE (Server-Side Encryption) AES256, KMS(Default KMS Key), KMS Key ID(User defined KMS Access ID) (AWS S3 Only)
- (AWS S3 Only) Select Storage Class for backup data placement. Besides S3 standard storage class Backups can be also sent to S3 Intelligent Tiering or S3 Infrequent Access storage class.

Note: S3 Storage classes can optimize overall S3 costs for specific data types and retention policies. Please consult AWS documentation and consider your backup retention policy before selecting a storage class.

- · Check the Compress Data box if you want to compress the data in flight. This may save on the traffic fees
- Press Submit

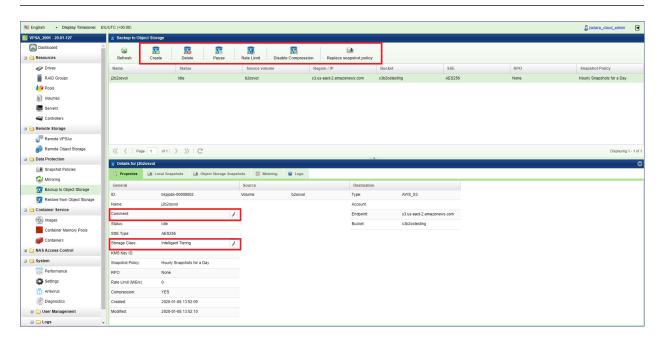
13.4 Monitoring Backups

Remote Object Storage Backups can be managed and monitored from the VPSA GUI.

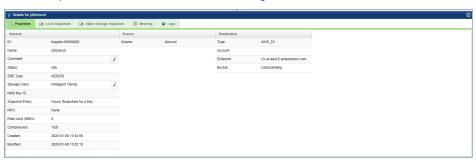
Open the VPSA GUI > Backup to Object Storage page. It lists all of the jobs that have been configured. From this page you can perform the following actions on each backup job (regardless of the parameters given when the Backup Job was created):

- Delete the Backup Job
- Pause / Resume
- Enable / Disable compression
- Rate Limit Limit the backup job bandwidth (MB/s)
- Change the Snapshot Policy of the Backup Job
- Add a comment to a backup job
- Change a backup job target S3 storage class (AWS S3 Only)

Note: If target S3 Storage class settings is modified for a specific backup job the new class will be applied on backups taken after this changed was performed. Previously created backups copies will not be modified.



The Backup Job details are shown in the following South Panel tabs:



Properties

Each job includes the following properties:

Property	Description
ID	An internally assigned unique ID.
Name	Name that was given at creation time
Comment	User free text comment. Can be used for labels, reminders etc
Status	Current job status: Idle / Running
SSE	(AWS S3 Only) Server side encryption type
Storage Class	(AWS S3 Only) S3 target storage class for backup copies
KMS Key ID	(AWS S3 Only) AWS KMS key ID (for SSC with KMS Key ID)
Snapshot Policy	The Snapshot Policy used by this job.
RPO	Time stamp of the most recent successfully backed up Snapshot.
Compression	Compression enabled: Yes / No
Created	Creation time stamp.
Modified	Last modify time stamp.
Source Volume	Name of the protected Volume.
Destination Type	Type of the Remote Object Storage.
Account	Account on the Remote Object Storage.
End Point	Location of the Remote Object Storage.
Bucket	Bucket in the Remote Object Storage where the backups are kept.

Local Snapshots

The Local Snapshots tab lists the point-in-time Snapshots of this Volume that were created for backup purposes by the selected job.

The following Properties are provided per Local Snapshot:

Attribute	Description
ID	Snapshot ID
Name	Display Name.
TimeStamp	Snapshot creation time stamp
Status	Normal/Pending Deletion/Deletion

Object Storage Snapshots

The Object Storage Snapshots tab lists the point-in-time Snapshots of this Volume as stored in the Remote Object Storage. These snapshots were created by the selected job.

The following Properties are provided per Object Storage Snapshot:

Attribute	Description
ID	Snapshot ID
Name	Display Name.
TimeStamp	Snapshot creation time stamp.
Status	Normal\Pending Deletion\Deleting

Metering - The Metering Charts provide live metering and statistics of the IO workload associated with the selected Backup Job.

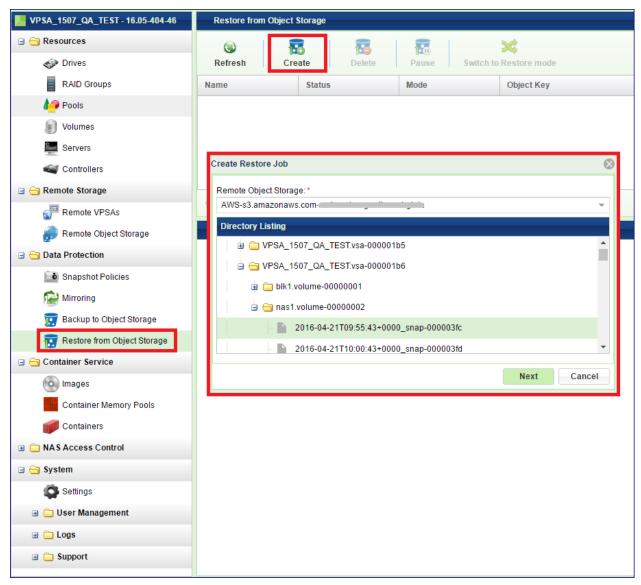
The following charts are displayed:

Chart	Description
Bandwidth (MB/s)	Total throughput (in MB) of backup data transferred to the Remote Object Storage.
IO Time (ms)	Average response time IO commands issued by the Backup Job during the selected interval.

Logs - The Logs tab displays a list of event log messages related to that Backup Job.

13.5 Restore

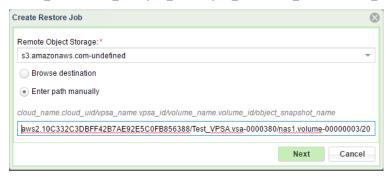
In order to restore a Volume from a Snapshot in Remote Object Storage, open the VPSA GUI > Restore from Object Storage page and click Create. In the dialog that opens select the Remote Object Storage, and navigate to the bucket (VPSA / Volume / Snapshot) to restore from. Click Next.



Note: Since listing of large buckets may be time consuming there is an option to specify the full path of the snapshot to restore from (if known). The path should be given in the following format:

13.5. Restore 163

<cloud_name.cloud_uid/vpsa_name.vpsa_id/volume_name.volume_id/object_snapshot_name>



The Restore Job creates a new Volume from the selected Snapshot. Restore supports three modes of operation:

Restore – This mode is useful for creating a full copy of the Volume from the Snapshot, to be used for offline processing. In this mode there is no need to wait for all of the data to be transferred back. The new Volume can be immediately attached to the Host. If the Host needs data that is not yet restored the system will get it on demand.

Clone – This mode is useful for restoring a small amount of data (a few files) without needing to copy the entire Volume capacity from the Object Storage. Again, the new volume can be immediately attached to the host, but data is only transferred on demand.

Import Seed - This mode is useful for restoring data from a given point-in-time, subsequently enable synchronization via Mirroring. In this mode a full capacity Volume is created, but you have to wait until all of the Volume's capacity is restored before you can use it.



To create a new Restore Job:

- Give the new Volume a name.
- Select the restore mode.
- If you want the new Volume to be encrypted check the Encrypted box.
- Select a Pool to contain the new Volume.

• Press Submit.

A Restore job is then generated and begins working according to the selected mode. You may switch between Restore and Clone mode while the job is running by clicking the Switch to... button. This button toggles depending on its current status.

13.5. Restore 165

CHAPTER

FOURTEEN

MANAGING CONTAINER SERVICES

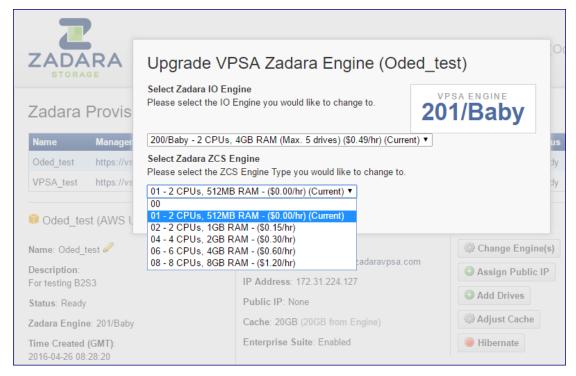
Zadara Container Service (ZCS) makes it possible to run arbitrary processing tasks from directly inside the storage. This is possible due to Zadara's convergence of Docker Container technology into the Zadara Engines. The benefit of data processing inside the storage, rather on a connected Server, is the direct, low latency access to the data Volumes.

14.1 Adding ZCS Engines

In order to run ZCS Containers within a VPSA a ZCS engine is needed in addition to the IO engine. The ZCS engine contains the compute resources of the VPSA's Virtual Controllers that are allocated for the Docker Container.

The ZCS can be added when the VPSA is originally created, as described here Registering a Zadara Account & Creating a VPSA, or it can be added at a later time.

To add a ZCS engine go to the Zadara Provisioning Portal, select the relevant VPSA, click Change Engines and select the engine size that fits the needs of the application that will run in the Container.



14.2 Creating Image Repository

This one-time operation is needed in order to reserve some storage space for storing all of the Container images you plan to use.

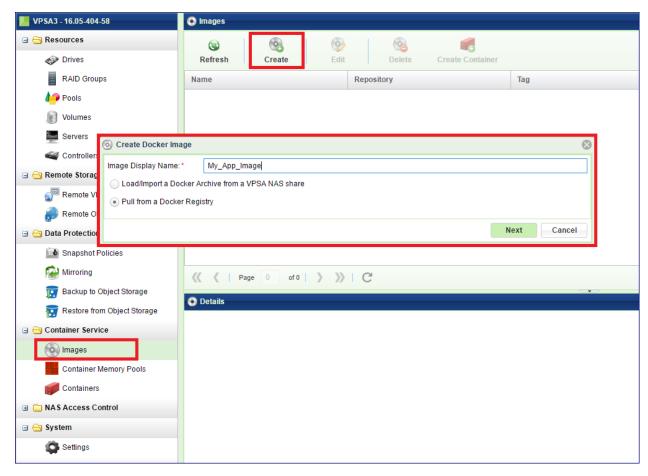
To create an Image Repository, open the VPSA GUI > Settings > Container Service tab and click Edit on the Image Repository section. Select the Pool that will host the Image Repository.



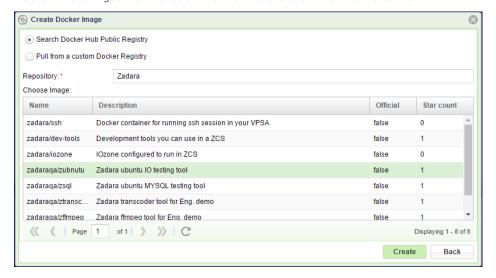
14.3 Creating Container Image

Before you can create a Container its Image must be entered into the Image Repository. You can take the image from any NAS share, or download it from Docker Hub. (https://hub.docker.com)

To place an Image into the Image Repository open the VPSA GUI > Images and click Create.



In the dialog that opens, give a name for the new Docker Image and select if you want to download the image from a Docker Hub or if you want to load it from a NAS share on this VPSA. Click Next .



Search for and select the Image and click Create .

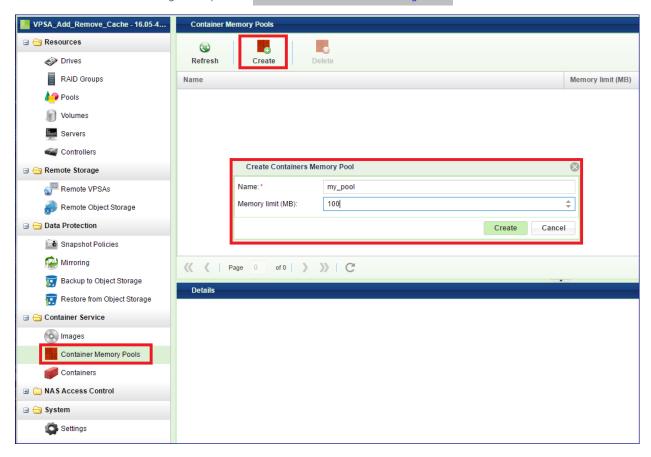
Note: It might take a while to download the image, depending on its size and the Internet connection's speed. Wait for the image status to become "normal." Your image is now ready for use.



14.4 Creating a Container Memory Pool

A Container Memory Pool helps with managing and controlling the memory allocated to Containers. Containers run in the ZCS engine and compete with each other. To avoid a situation where some Containers consume all of the memory resources potentially leaving other Containers unable to run, you can create Container Memory Pools. Each Container can be assigned to a Memory Pool, limiting it only to consume memory from that Pool. Containers that are not assigned to any specific Container Memory Pool consume memory from the default Memory Pool, which holds all the engine memory not allocated to any specific Container Memory Pool.

To create a Container Memory Pool open the VPSA GUI > Container Memory Pools and click Create.



Give the new Memory Pool a name and select the amount of memory to allocate to this Container Memory Pool. The combined total of all of the Pools' limits must be less than or equal to the memory size of the ZCS engine. Click Create.

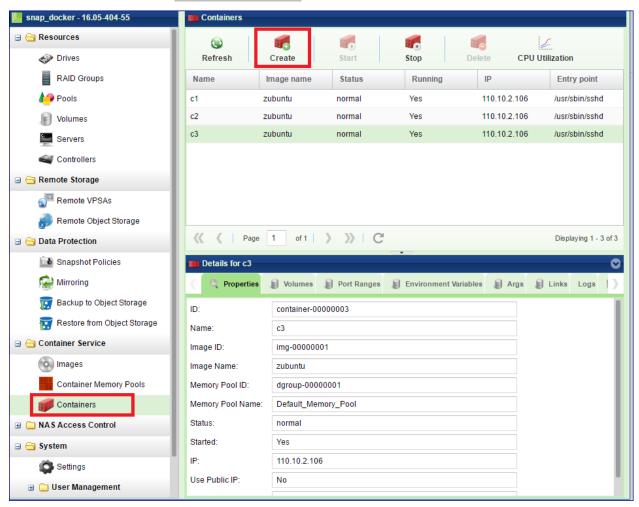
14.5 Creating Container

A Docker Container provides a layer of abstraction and automation of operating-system-level virtualization on Linux. It uses the resource isolation features of the Linux kernel to allow independent "containers" to run within a single Linux instance, avoiding the overhead of starting and maintaining virtual machines. Zadara's VPSA is utilizing this technology to allow user applications to run within VPSA in an effective and controlled manner. For more details on Docker Containers please refer to the Docker documentation at https://docs.docker.com

A Container can access any Volume from its hosting VPSA, excluding NAS Volumes defined as "SMB Only" (see Creating and Deleting a Volume). A Container can be attached to a single Block Volume or to multiple NAS Shares.

When creating a Container you will need to specify its operating environment such as Memory Pool assignment, Volumes it can access and communication ports.

To create a Container open the VPSA GUI > Containers and click Create.



In the dialog that opens up do the following:



Note: You must provide a full Container Image. Container files are not supported.

- Give the Container a name.
- Select the Image for this Container.
- - Assign Volumes that this Container can access.
 - Select the Port Ranges this Container will use.
- ✔ Note: Available external ports range is defined in the system settings as described here Container Service.
 - Set environment variables
 - Set arguments to the entry point (see below)
 - Set links to other Containers, so that this Container will only run while the others are running too.
 - Select a Memory Pool or leave it empty to use the default Memory Pool.
 - Entry point is the program or the deamon to execute in the Container.
 - Select whether the Container will start immediately following its creation.
 - Allow the Container to use the public IP of the VPSA (if any).

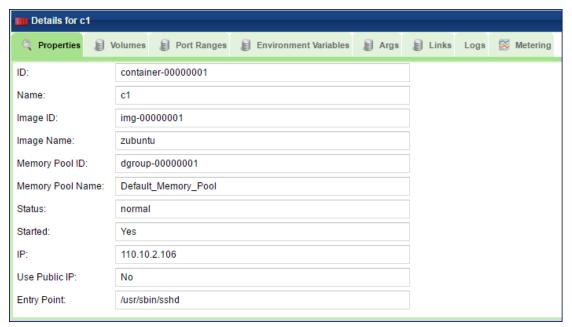
Creating a Container from an existing one

You can avoid repeatedly entering the same Container parameters over and over again for each Container created. When creating a Container similar to an existing one you can use the Load from Existing option and just modify parameters as required.



14.6 Monitoring Containers

The Containers details are shown in the following South Panel tabs:



Properties

Each Container includes the following properties:

Property	Description
ID	An internally assigned unique ID
Name	Name that was given at creation time
Comment	User free text. Can be used as label, reminder, ect
Image ID	An internally unique ID of the Container Image
Image Name	Name of the Container Image
Memory Pool ID	An internally unique ID of the assigned Memory Pool
Memory Pool Name	The name of the assigned Memory Pool
Status	Normal / Failed / Creating / Deleting
Started	Yes /No
IP	IP address assigned to the container
Use Public IP	Yes / No
Entry Point	The entry point program/daemon

Volumes

The Volumes tab lists the Volumes that the selected Container can access.

Port Ranges

The Port Ranges tab lists all of the Ports that are assigned to the selected Container.

Environment Variables

This tab lists all of the Environment Variables to be used in the Container.

Args

The Args tab lists all of the Arguments for the entry point execution.

Links

The Links tab lists all of the Links from the selected Container to other Containers. These other Containers must run for the selected Container to run.

Logs

The Logs tab lists all of the event log messages related to that Backup Job.

Metering

The Metering Charts provide live metering of the Container's memory consumption (Only appears when the Container is running).

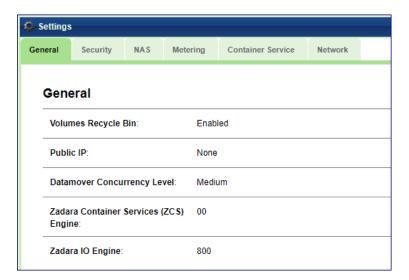
Note: It is not possible to update/edit the configuration of an existing Container. The Container must be deleted and recreated with the required settings.

CHAPTER

FIFTEEN

SETTINGS

15.1 General



Volumes Recycle Bin

The Recycle Bin is enabled by default, but you can also disable it. When enabled, deleted Volumes are kept in the Pool's Recycle Bin and can be restored. If the Recycle Bin is disabled deleted Volumes are immediately destroyed and cannot be recovered.

Public IPs

This displays any Public IPs assigned to the Controllers. A Public IP allows host connectivity from outside of the VPSA VPN.

Datamover Concurrency Level

You can control the load allowed for datamovers such as mirroing, cloning, etc... by setting the concurrency level. Default is Medium

Zadara Container Services Engine

This displays which, if any, ZCS Engine has been configured via the Provisioning Portal.

Zadara IO Engine

This displays which VPSA IO Engine (Model) has been configured via the Provisioning Portal.

15.2 Security



Password Policy

The VPSA Admin can control the VPSA Password expiration policy and password history policy.

Dual Factor Authentication The VPSA Admin can force all users to login to the VPSA GUI using dual factor authentication. For details see: Dual Factor Authentication

Global VPSA CHAP

This gives you a uniform username and password to use when you create Servers.

Encryption

This sets the Volume encryption password for the VPSA's data-at-rest encryption.

For more information on managing encrypted volumes see Managing Encrypted Volumes .

Support Privilege Access

This controls the ability of Zadara support engineers to access the VPSA virtual controlers with privileged rights. Only the VPSA Admin can change this setting. If enabled, the VPSA Admin gets notification every time the privileged access is used.

Cloud Admin Access

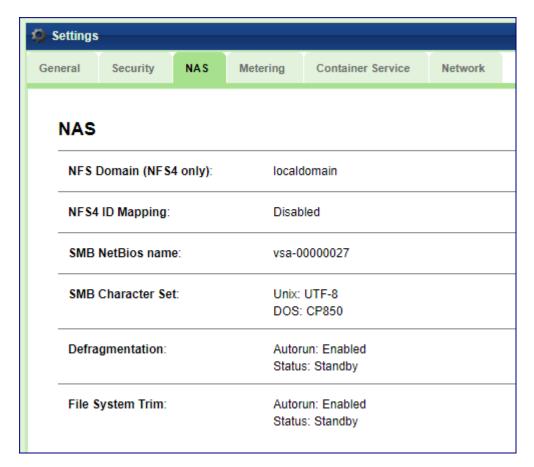
This sets the cloud admin's VPSA GUI access (via the Command Center) to Enabled/Disabled status.

IPsec Key

This displays the key to be used when configuring IPsec tunneling for secured host connections.

176 Chapter 15. Settings

15.3 NAS



NFS Domain

This sets the domain name for NFS shares. This defaults to localdomain. (NFS4 Only)

NFS ID mapping

If enabled, each UNIX (Linux) User must be defined as a NAS User in the VPSA. If disabled, UNIX Users are authenticated on the UNIX host side.

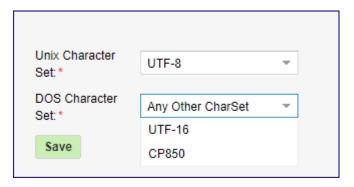
SMB NetBios Name

This gives the VPSA Admin the option to change the default name of the VPSA as it apears in Active Directory. This field must be modified **before** the VPSA joins AD.

SMB Character Set

This gives you the default Character Sets used by the SMB service for SMB/CIFS Volumes. Unix charset - indicates the local character set used by the System. DOS Charset - indicates the Character sets used to communicate with DOS(windows) clients connecting to SMB shares. If you plan to use filenames with different encoding in the filename (other than English), you may want to change the Character Set. The default value for the unix character set is UTF-8 and the default value for the DOS character set is CP850. It is important to note that some character sets can be selected using the listbox items in the setup dialog but all other character sets can be also specified by directly editing the settings field.

15.3. NAS 177



Changing this value while clients are connected will cause them to temporarily lose access to all SMB shares.

Defragmentation

You can enable/disable background file system defragmentation. This also allows on-demand defragmentation.

File System Trim

This

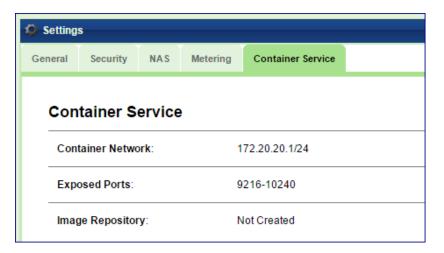
- Periodic fstrim is triggered every weekend (On Saturday 00:00)
- Can be manually started and stopped via the settings page.

15.4 Metering

The VPSA provides an option to download its performance metering database which contains per-minute performance statistics about all active and monitored Objects – Drives, RAID Groups, Pools, Volumes and Servers. The database is downloaded in a binary format and is accompanied with a tool (meter2csv) to convert the raw binary database to a csv formatted file.

178 Chapter 15. Settings

15.5 Container Service



Container Network

This displays the internal IP range of the ZCS and is accessible only by the host VPSA.

Exposed Ports

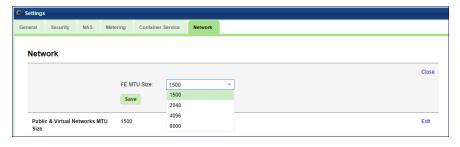
This displays the Ports ranges that are exposed for host access.

Image Repository

This displays the Status, Pool and Capacity of the Image Repository that stores all of the ZCS containers and images.

15.6 Network

VPSA support Jumbo Frames. MTU size can be set to values from 1500 to 9000 for both the Front End (data) network, and the public network & VNIs (Public & VNI network MTU). Default is 1500 for both.



Note: Changing the MTU can be disruptive for ongoing traffic. Existing iSCSI server sessions may require a restart for the new MTU setting to take effect.

15.5. Container Service

180 Chapter 15. Settings

CHAPTER

SIXTEEN

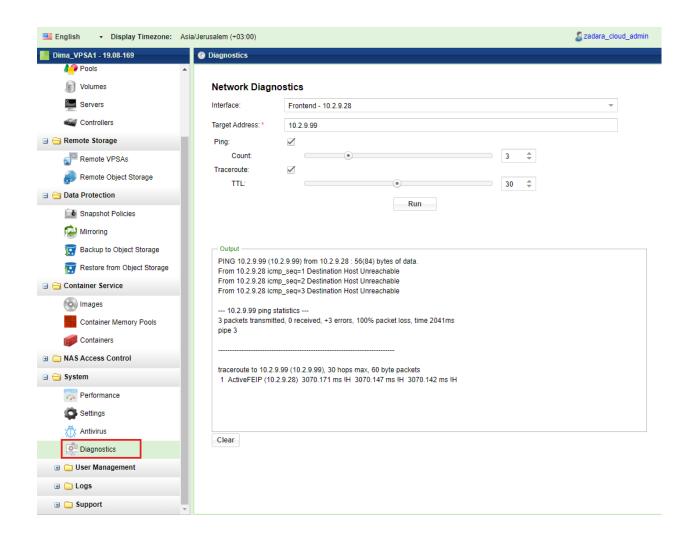
DIAGNOSTICS

16.1 Network Diagnostics

A common issue storage administrators pace is the ability to verify connectivity between the storage system and the servers using the storage. Connectivity might be even harder to verify in a cloud environment, depending on the network topology. VPSA Network Diagnostic allows you to check connectivity over the selected network to any server:

- Go to the Diagnostics page.
- Select the VPSA network interface
- Enter the target IP address of the server in question.
- select if you want to ping the server, traceroute or both
- Click Run .

It take a minute or so until the results show up in the output box.



CHAPTER

SEVENTEEN

MANAGING TECH SUPPORT TICKETS

You can manage your Zadara Tech Support tickets directly from your VPSA. Support requests are redirected to the Zadara Support portal at https://support.zadarastorage.com/home.



To Open a Support Ticket

- Open the VPSA GUI > Support > Tickets page and click Create.
- Enter the Subject and Description and press Create Ticket.
- Select if the ticket should include a full set of logs (ZSnap) or not.
- This creates a ticket along with (or without) a set of logs (ZSnap), and is uploaded to the Zadara portal for analysis of the issue.



To Manage Support Tickets

- You can view the list of open support tickets, with each ticket displaying its ticket number, date, status, and subject per ticket.
- You can Comment on a ticket or Add Zsnap to an existing ticket.
- $\bullet\,$ Finally, if you feel an issue is resolved you can close it.